

# Administrators Guide

Copyright (c) 2017 The OpenNMS Group, Inc.

OpenNMS v2015.1.6

Last updated 2017-08-17 11:35:31 EDT

# Table of Contents

Administrative Webinterface .....	1
1. Operator Board .....	2
1.1. Introduction .....	2
1.2. Configuration .....	2
1.3. Dashlets .....	4
1.3.1. Alarm Details .....	4
1.3.2. Alarms .....	4
1.3.3. Charts .....	5
1.3.4. Image .....	5
1.3.5. KSC .....	5
1.3.6. Map .....	5
1.3.7. RRD .....	5
1.3.8. RTC .....	6
1.3.9. Summary .....	6
1.3.10. Surveillance .....	6
1.3.11. Topology .....	6
1.3.12. URL .....	6
1.4. Boosting <i>Dashlet</i> .....	7
1.5. Criteria Builder .....	7
2. Service Assurance .....	9
2.1. Service monitors .....	9
2.1.1. AvailabilityMonitor .....	9
2.1.2. BgpSessionMonitor .....	9
2.1.3. BSFMonitor .....	12
2.1.4. CiscoIpSlaMonitor .....	18
2.1.5. CiscoPingMibMonitor .....	20
2.1.6. CitrixMonitor .....	26
2.1.7. DhcpMonitor .....	27
2.1.8. DiskUsageMonitor .....	31
2.1.9. DnsMonitor .....	33
2.1.10. DNSResolutionMonitor .....	34
2.1.11. FtpMonitor .....	37
2.1.12. HostResourceSwRunMonitor .....	38
2.1.13. HttpMonitor .....	40
2.1.14. HttpPostMonitor .....	45
2.1.15. HttpsMonitor .....	46
2.1.16. IcmpMonitor .....	47
2.1.17. ImapMonitor .....	48
2.1.18. JcifsMonitor .....	49
2.1.19. JDBCMonitor .....	51
2.1.20. JDBCStoredProcedureMonitor .....	52
2.1.21. JDBCQueryMonitor .....	54
2.1.22. JolokiaBeanMonitor .....	56
2.1.23. LdapMonitor .....	57
2.1.24. LdapsMonitor .....	58
2.1.25. MemcachedMonitor .....	59
2.1.26. NetScalerGroupHealthMonitor .....	61

2.1.27. NtpMonitor .....	62
2.1.28. OmsaStorageMonitor .....	62
2.1.29. OpenManageChassisMonitor .....	64
2.1.30. Pop3Monitor .....	65
2.1.31. PrTableMonitor .....	66
2.1.32. SmbMonitor .....	67
2.1.33. SnmpMonitor .....	68
2.1.34. SshMonitor .....	76
2.1.35. SSLCertMonitor .....	77
2.1.36. StrafePingMonitor .....	79
2.1.37. SystemExecuteMonitor .....	81
2.1.38. Win32ServiceMonitor .....	82
2.1.39. XmpMonitor .....	84
3. Events in OpenNMS .....	86
3.1. Events .....	86
3.1.1. Anatomy of an Event .....	86
3.1.2. Sources of Events .....	86
3.1.3. The Event Bus .....	87
3.1.4. Events in Action .....	87
4. OpenNMS Provisioning .....	88
4.1. Provisioning .....	88
4.1.1. Summary .....	88
4.1.2. Concepts .....	88
4.2. Getting Started .....	91
4.2.1. Provisioning the SNMP Configuration .....	91
4.3. Import Handlers .....	95
4.3.1. File Handler .....	95
4.3.2. HTTP Handler .....	95
4.3.3. DNS Handler .....	95
4.4. Provisioning Examples .....	97
4.4.1. Basic Provisioning .....	97
4.4.2. Advanced Provisioning Example .....	99
4.5. Adapters .....	104
4.5.1. DDNS Adapter .....	104
4.5.2. RANCID Adapter .....	104
4.6. Integrating with Provisiond .....	104
4.6.1. Provisioning Groups of Nodes .....	104
4.6.2. Example .....	104
4.7. Provisioning Single Nodes (Quick Add Node) .....	106
4.8. Fine Grained Provisioning Using <i>provision.pl</i> .....	106
4.8.1. First, Create a new Provisioning Group .....	107
4.8.2. Add a Node to an Existing Provisioning Group .....	107
4.9. Yet Other API Examples .....	110
5. OpenNMS Operation .....	111
6. JMX Configuration Generator .....	112
6.1. Web based utility .....	112
6.1.1. Configure JMX Connection .....	112
6.1.2. Select MBeans and Composite .....	113
6.1.3. Download and include configuration .....	114
6.2. CLI based utility .....	114

6.2.1. Installation .....	114
6.2.2. Usage .....	114
6.2.3. Graph Templates .....	116
7. Special Cases and Workarounds .....	117
7.1. Overriding SNMP Client Behavior .....	117

# Administrative Webinterface

# Chapter 1. Operator Board

## 1.1. Introduction

In a network operation center (*NOC*) the *Ops Board* can be used to visualize monitoring information. The monitoring information for various use-cases are arranged in configurable *Dashlets*. To address different user groups it is possible to create multiple *Ops Boards*.

There are two visualisation components to display *Dashlets*:

- *Ops Panel*: Shows multiple *Dashlets* on one screen, e.g. on a NOC operators workstation
- *Ops Board*: Shows one *Dashlet* at a time in rotation, e.g. for a screen wall in a NOC

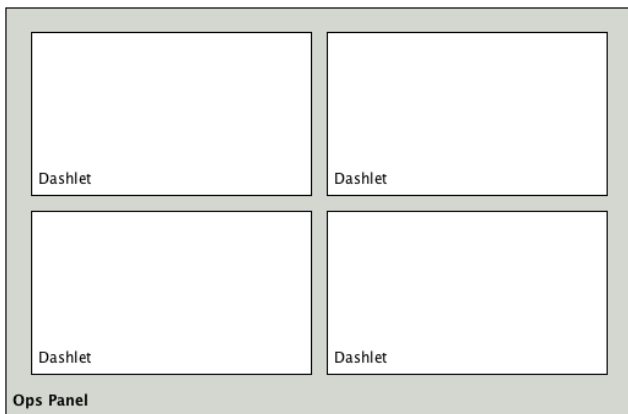


Figure 1. Concept of Dashlets displayed in Ops Panel

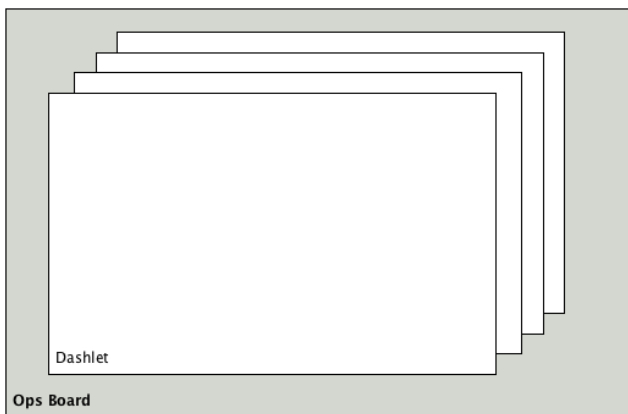


Figure 2. Concept to show Dashlets in rotation on the Ops Board

## 1.2. Configuration

To create and configure *Ops Boards* administration permissions are required. The configuration section is in admin area of OpenNMS and named 'Ops Board Config Web UI'.

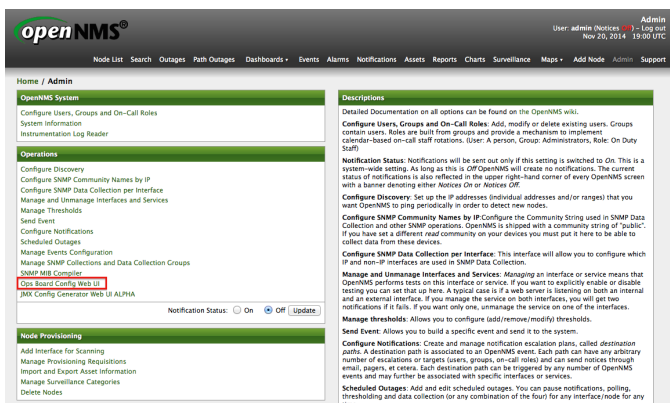


Figure 3. Navigation to the Ops Board configuration

Create or modify Ops Boards is described in the following screenshot.

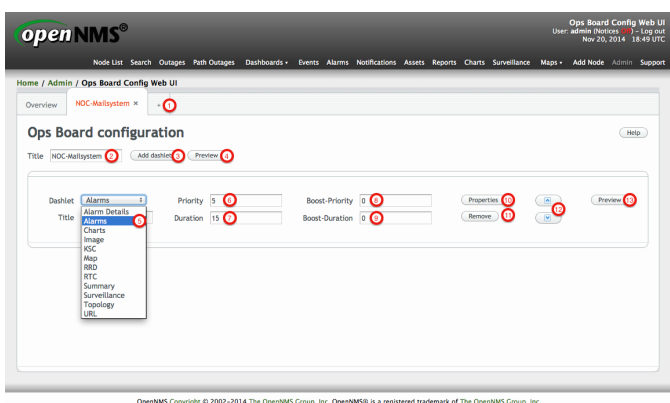


Figure 4. Adding a Dashlet to an existing Ops Board

1. Create a new Ops Board to organize and arrange different Dashlets
2. The name to identify the Ops Board
3. Add a Dashlet to show OpenNMS monitoring information
4. Show a preview of the whole Ops Board
5. List of available Dashlets
6. 'Priority' for this Dashlet in Ops Board rotation, lower priority means it will be displayed more often
7. 'Duration' in seconds for this Dashlet in the Ops Board rotation
8. Change 'Priority' if the Dashlet is in alert state, this is optional and maybe not available in all Dashlets
9. Change 'Duration' if the Dashlet is in alert state, it is optional and maybe not available in all Dashlets
10. Configuration properties for this Dashlet
11. Remove this Dashlet from the Ops Board
12. Order Dashlets for the rotation on the Ops Board and the tile view in the Ops Panel
13. Show a preview for the whole Ops Board

The configured Ops Board can be used by navigating in the main menu to 'Dashboard Ops Board'.

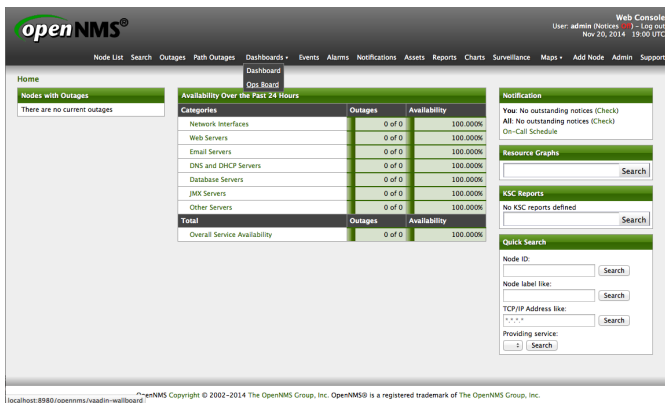


Figure 5. Navigation to use the Ops Board

## 1.3. Dashlets

Visualization of information is implemented in *Dashlets*. The different *Dashlets* are described in this section with all available configuration parameter.

To allow filter information the *Dashlet* can be configured with a generic [Criteria Builder](#).

### 1.3.1. Alarm Details

This *Alarm-Details Dashlet* shows a table with alarms and some detailed information.

Table 1. Information of the alarms

Field	Description
'Alarm ID'	OpenNMS ID for the alarm
'Severity'	Alarm severity (Cleared, Indeterminate, Normal, Warning, Minor, Major, Critical)
'Node label'	Node label of the node where the alarm occurred
'Alarm count'	Alarm count based on reduction key for deduplication
'Last Event Time'	Last time the alarm occurred
'Log Message'	Reason and detailed log message of the alarm

The *Alarm Details Dashlet* can be configured with the following parameters.

Boost support	<a href="#">Boosted Severity</a>
Configuration	<a href="#">Criteria Builder</a>

### 1.3.2. Alarms

This *Alarms Dashlet* shows a table with a short alarm description.

Table 2. Information of the alarm

Field	Description
'Time'	Absolute time since the alarm appeared
'Node label'	Node label of the node where the alarm occurred



Field	Description
'UEI'	OpenNMS <i>Unique Event Identifier</i> for this alarm

The *Alarms Dashlet* can be configured with the following parameters.

Boost support	<a href="#">Boosted Severity</a>
Configuration	<a href="#">Criteria Builder</a>

### 1.3.3. Charts

This *Dashlet* displays an existing [Chart](#).

Boost support	false
<b>Chart</b>	Name of the existing chart to display
<b>Maximize Width</b>	Rescale the image to fill display width
<b>Maximize Height</b>	Rescale the image to fill display height

### 1.3.4. Image

This *Dashlet* displays an image by a given URL.

Boost support	false
<b>imageUrl</b>	URL with the location of the image to show in this <i>Dashlet</i>
<b>maximizeHeight</b>	Rescale the image to fill display width
<b>maximizeWidth</b>	Rescale the image to fill display height

### 1.3.5. KSC

This *Dashlet* shows an existing [KSC report](#). The view is exact the same as the *KSC report* is build regarding order, columns and time spans.

Boost support	false
<b>KSC-Report</b>	Name of the KSC report to show in this <i>Dashlet</i>

### 1.3.6. Map

This *Dashlet* displays the [geographical map](#).

Boost support	false
<b>search</b>	Predefined <a href="#">search</a> for a subset of nodes shown in the geographical map in this <i>Dashlet</i>

### 1.3.7. RRD

This *Dashlet* shows one or multiple RRD graphs. It is possible to arrange and order the RRD graphs in multiple columns and rows. All RRD graphs are normalized with a given width and height.

Boost support	false
Columns	Number of columns within the <i>Dashlet</i>
Rows	Number of rows with the <i>Dashlet</i>
KSC Report	Import RRD graphs from an existing KSC report and re-arrange them.
Graph Width	Generic width for all RRD graphs in this <i>Dashlet</i>
Graph Height	Generic height for all RRD graphs in this <i>Dashlet</i>
Timeframe value	Number of the given <i>Timeframe type</i>
Timeframe type	Minute, Hour, Day, Week, Month and Year for all RRD graphs

### 1.3.8. RTC

This *Dashlet* shows the configured SLA categories from the OpenNMS start page.

Boost support	false
-	-

### 1.3.9. Summary

This *Dashlet* shows a trend of incoming alarms in given time frame.

Boost support	<a href="#">Boosted Severity</a>
timeslot	Time slot in seconds to evaluate the trend for alarms by severity and <i>UEI</i> .

### 1.3.10. Surveillance

This *Dashlet* shows a given [Surveillance View](#).

Boost support	false
viewName	Name of the configured <i>Surveillance View</i>

### 1.3.11. Topology

This *Dashlet* shows a [Topology Map](#). The *Topology Map* can be configured with the following parameter.

Boost support	false
focusNodes	Which node(s) is in focus for the topology
provider	Which topology should be displayed, e.g. Linkd, VMware
szl	Set the zoom level for the topology

### 1.3.12. URL

This *Dashlet* shows the content of a web page or other web application, e.g. other monitoring systems by a given URL.

Boost support	false
password	Optional password if a basic authentication is required
url	URL to the web application or web page
username	Optional username if a basic authentication is required

## 1.4. Boosting Dashlet

The behavior to boost a *Dashlet* describes the behavior of a *Dashlet* showing critical monitoring information. It can raise the priority in the *Ops Board* rotation to indicate a problem. This behavior can be configured with the configuration parameter *Boost Priority* and *Boost Duration*. These two configuration parameters affect the behavior on the *Ops Board* in rotation.

- *Boost Priority*: Absolute priority of the *Dashlet* with critical monitoring information.
- *Boost Duration*: Absolute duration in seconds of the *Dashlet* with critical monitoring information.

## 1.5. Criteria Builder

The *Criteria Builder* is a generic component to filter information of a *Dashlet*. Some *Dashlets* use this component to filter the shown information on a *Dashlet* for certain use cases. It is possible to combine multiple *Criteria* to display just a subset of information in a given *Dashlet*.

Table 3. Generic Criteria Builder configuration possibilities

Restriction	Property	Value 1	Value 2	Description
Asc	-	-	-	ascending order
Desc	-	-	-	descending order
Between	database attribute	'String'	'String'	Subset of data between value 1 and value 2
Contains	database attribute	'String'	-	Select all data which contains a given text string in a given database attribute
Distinct	database attribute	-	-	Select a single instance
Eq	database attribute	'String'	-	Select data where attribute equals (==) a given text string
Ge	database attribute	'String'	-	Select data where attribute is greater equals than (>=) a given text value
Gt	database attribute	'String'	-	Select data where attribute is greater than (>) a given text value
Ilike	database attribute	'String'	-	'unknown'
In	database attribute	'String'	-	'unknown'

Restriction	Property	Value 1	Value 2	Description
Ilike	database attribute	'String'	-	Select data where attribute matches an given IPLIKE expression
IsNull	database attribute	-	-	Select data where attribute is null
IsNotNull	database attribute	-	-	Select data where attribute is <b>not</b> null
IsNotNull	database attribute	-	-	Select data where attribute is <b>not</b> null
Le	database attribute	'String'	-	Select data where attribute is less equals than ( ) a given text value
Lt	database attribute	'String'	-	Select data where attribute is less than (<) a given text value
Le	database attribute	'String'	-	Select data where attribute is less equals than ( ) a given text value
Like	database attribute	'String'	-	Select data where attribute is like a given text value similar to SQL <b>like</b>
Limit	-	'Integer'	-	Limit the result set by a given number
Ne	database attribute	'String'	-	Select data where attribute is not equals (!=) a given text value
Not	database attribute	'String'	-	'unknown difference between `Ne`'
OrderBy	database attribute	-	-	Order the result set by a given attribute

# Chapter 2. Service Assurance

## 2.1. Service monitors

### 2.1.1. AvailabilityMonitor

This monitor tests reachability of a node by using the `isReachable` method of the `InetAddress` java class. The service is considered available if `isReachable` returns true. See [Oracle's documentation](#) for more details.

#### IMPORTANT

This monitor is deprecated in favour of the [IcmpMonitor](#) monitor. You should only use this monitor on remote pollers running on unusual configurations (See [below](#) for more details).

#### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.AvailabilityMonitor</code>
Remote Enabled	true

#### Configuration and Usage

Table 4. Monitor specific parameters for the AvailabilityMonitor

Parameter	Description	Required	Default value
<code>retry</code>	Number of attempts to have the <code>isReachable</code> method return <code>true</code> .	optional	3
<code>timeout</code>	Timeout for the <code>isReachable</code> method, in milliseconds.	optional	3000

#### Examples

```
<service name="AVAIL" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="5000"/>
</service>

<monitor service="AVAIL" class-name="org.opennms.netmgt.poller.monitors.AvailabilityMonitor"/>
```

#### IcmpMonitor vs AvailabilityMonitor

This monitor has been developed in a time when the [IcmpMonitor](#) monitor wasn't remote enabled, to circumvent this limitation. Now, with the JNA ICMP implementation, the [IcmpMonitor](#) monitor is remote enabled under most configurations and this monitor shouldn't be needed -unless you're running your remote poller on such an unusual configuration (See also [issue NMS-6735](#) for more information)-.

### 2.1.2. BgpSessionMonitor

This monitor checks if a BGP-Session to a peering partner (peer-ip) is functional. To monitor the BGP-Session the RFC1269 SNMP MIB is used and test the status of the session using the following OIDs is used:

```

BGP_PEER_STATE_OID = .1.3.6.1.2.1.15.3.1.2.<peer-ip>
BGP_PEER_ADMIN_STATE_OID = .1.3.6.1.2.1.15.3.1.3.<peer-ip>
BGP_PEER_REMOTEAS_OID = .1.3.6.1.2.1.15.3.1.9.<peer-ip>
BGP_PEER_LAST_ERROR_OID = .1.3.6.1.2.1.15.3.1.14.<peer-ip>
BGP_PEER_FSM_EST_TIME_OID = .1.3.6.1.2.1.15.3.1.16.<peer-ip>

```

The `<peer-ip>` is the far end IP address of the BGP session end point.

A SNMP get request for `BGP_PEER_STATE_OID` returns a result between 1 to 6. The servicestates for OpenNMS are mapped as follows:

Result	State description	Monitor state in OpenNMS
1	<i>Idle</i>	DOWN
2	<i>Connect</i>	DOWN
3	<i>Active</i>	DOWN
4	<i>OpenSent</i>	DOWN
5	<i>OpenConfirm</i>	DOWN
6	<i>Established</i>	UP

#### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.BgpSessionMonitor</code>
Remote Enabled	false

To define the mapping I used the description from [RFC1771 BGP Finite State Machine](#).

#### Configuration and Usage

Parameter	Description	Required	Default value
<code>bgpPeerIp</code>	IP address of the far end BGP peer session	required	-
<code>retry</code>	Amount of attempts to get the BGP peer state with SNMP	required	-
<code>timeout</code>	Time to wait for the SNMP agents response before trying a next attempt.	required	-

#### Examples

To monitor the session state *Established* it is necessary to add a service to your poller configuration in '\$OPENNMS\_HOME/etc/poller-configuration.xml', for example:

```

<!-- Example configuration poller-configuration.xml -->
<service name="BGP-Peer-99.99.99.99-AS65423" interval="300000"
  user-defined="false" status="on">
  <parameter key="retry" value="2" />
  <parameter key="timeout" value="3000" />
  <parameter key="port" value="161" />
  <parameter key="bgpPeerIp" value="99.99.99.99" />
</service>

<monitor service="BGP-Peer-99.99.99.99-AS65423" class-name=
"org.opennms.netmgt.poller.monitors.BgpSessionMonitor" />

```

## Error code mapping

The *BGP\_PEER\_LAST\_ERROR\_OID* gives an error in HEX-code. To make it human readable a codemapping table is implemented:

Error code	Error Message
0100	Message Header Error
0101	Message Header Error - Connection Not Synchronized
0102	Message Header Error - Bad Message Length
0103	Message Header Error - Bad Message Type
0200	OPEN Message Error
0201	OPEN Message Error - Unsupported Version Number
0202	OPEN Message Error - Bad Peer AS
0203	OPEN Message Error - Bad BGP Identifier
0204	OPEN Message Error - Unsupported Optional Parameter
0205	OPEN Message Error (deprecated)
0206	OPEN Message Error - Unacceptable Hold Time
0300	UPDATE Message Error
0301	UPDATE Message Error - Malformed Attribute List
0302	UPDATE Message Error - Unrecognized Well-known Attribute
0303	UPDATE Message Error - Missing Well-known Attribute
0304	UPDATE Message Error - Attribute Flags Error
0305	UPDATE Message Error - Attribute Length Error
0306	UPDATE Message Error - Invalid ORIGIN Attribute
0307	UPDATE Message Error (deprecated)
0308	UPDATE Message Error - Invalid NEXT_HOP Attribute
0309	UPDATE Message Error - Optional Attribute Error
030A	UPDATE Message Error - Invalid Network Field
030B	UPDATE Message Error - Malformed AS_PATH
0400	Hold Timer Expired

Error code	Error Message
0500	Finite State Machine Error
0600	Cease
0601	Cease - Maximum Number of Prefixes Reached
0602	Cease - Administrative Shutdown
0603	Cease - Peer De-configured
0604	Cease - Administrative Reset
0605	Cease - Connection Rejected
0606	Cease - Other Configuration Change
0607	Cease - Connection Collision Resolution
0608	Cease - Out of Resources

Instead of HEX-Code the error message will be displayed in the service down logmessage. To give some additional informations the logmessage contains also

```
BGP-Peer Adminstate
BGP-Peer Remote AS
BGP-Peer established time in seconds
```

## Debugging

If you have problems to detect or monitor the BGP Session you can use the following command to figure out where the problem come from.

```
snmpwalk -v 2c -c <myCommunity> <myRouter2Monitor> .1.3.6.1.2.1.15.3.1.2.99.99.99.99
```

Replace 99.99.99.99 with your BGP-Peer IP. The result should be an Integer between 1 and 6.

### 2.1.3. BSFMonitor

This monitor runs a *Bean Scripting Framework* [BSF](#) compatible script to determine the status of a service. Users can write scripts to perform highly custom service checks. This monitor is not optimised for scale. It's intended for a small number of custom checks or prototyping of monitors.

#### BSFMonitor vs SystemExecuteMonitor

The *BSFMonitor* avoids the overhead of *fork(2)* that is used by the *SystemExecuteMonitor*. *BSFMonitor* also grants access to a selection of *OpenNMS* internal methods and classes that can be used in the script.

#### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.BSFMonitor
Remote Enabled	false

#### Configuration and Usage

Table 5. Monitor specific parameters for the BSFMonitor



Parameter	Description	Required	Default value
<code>file-name</code>	Path to the script file.	required	-
<code>bsf-engine</code>	The BSF Engine to run the script in different languages like  <i>Bean Shell:</i> <code>bsh.util.BeanShellBSFEngine</code>  <i>Groovy:</i> <code>org.codehaus.groovy.bsf.GroovyEngine</code>  <i>Jython:</i> <code>org.apache.bsf.engines.jython.JythonEngine</code>	required	-
<code>run-type</code>	one of <code>eval</code> or <code>exec</code>	optional	<code>eval</code>
<code>lang-class</code>	The BSF language class, like <code>groovy</code> or <code>beanshell</code> .	optional	<code>file-name</code> extension is interpreted by default
<code>file-extensions</code>	comma-separated list	optional	-

Table 6. Beans which can be used in the script

Variable	Type	Description
<code>map</code>	Map<String, Object>	The <code>map</code> contains all various parameters passed to the monitor from the service definition in the 'poller-configuration.xml' file.
<code>ip_addr</code>	String	The IP address that is currently being polled.
<code>node_id</code>	int	The Node ID of the node the <code>ip_addr</code> belongs to.
<code>node_label</code>	String	The Node Label of the node the <code>ip_addr</code> and service belongs to.
<code>svc_name</code>	String	The name of the service that is being polled.
<code>bsf_monitor</code>	<i>BSFMonitor</i>	The instance of the <i>BSFMonitor</i> object calling the script. Useful for logging via its <code>log(String sev, String fmt, Object... args)</code> method.
<code>results</code>	HashMap<String, String>	The script is expected to put its results into this object. The status indication should be set into the entry with key <code>status</code> . If the status is not <code>OK</code> , a key <code>reason</code> should contain a description of the problem.
<code>times</code>	LinkedHashMap<String, Number>	The script is expected to put one or more response times into this object.

Additionally every parameter added to the service definition in 'poller-configuration.xml' is available as a *String* object in the script. The key attribute of the parameter represents the name of the *String* object and the value attribute represents the value of the *String* object.

**NOTE** Please keep in mind, that these parameters are also accessible via the *map* bean.

**CAUTION** Avoid non-character names for parameters to avoid problems in the script languages.

## Response Codes

The script has to provide a status code that represents the status of the associated service. The following status codes are defined:

Table 7. Status codes

Code	Description
OK	Service is available
UNK	Service status unknown
UNR	Service is unresponsive
NOK	Service is unavailable

## Response time tracking

By default the *BSFMonitor* tracks the whole time the script file consumes as the response time. If the response time should be persisted the response time add the following parameters:

*RRD response time tracking for this service in 'poller-configuration.xml'*

```
<!-- where in the filesystem response times are stored -->
<parameter key="rrd-repository" value="/opt/opennms/share/rrd/response" />

<!-- name of the rrd file -->
<parameter key="rrd-base-name" value="minimalbshbase" />

<!-- name of the data source in the rrd file -->
<!-- by default "response-time" is used as ds-name -->
<parameter key="ds-name" value="myResponseTime" />
```

It is also possible to return one or many response times directly from the script. To add custom response times or override the default one, add entries to the *times* object. The entries are keyed with a *String* that names the datasource and have as values a number that represents the response time. To override the default response time datasource add an entry into *times* named `response-time`.

## Timeout and Retry

The *BSFMonitor* does not perform any timeout or retry processing on its own. If retry and or timeout behaviour is required, it has to be implemented in the script itself.

## Requirements for the script (run-types)

Depending on the `run-type` the script has to provide its results in different ways. For minimal scripts with very simple logic `run-type eval` is the simple option. Scripts running in `eval` mode have to return a *String* matching one of the `status codes`.

If your script is more than a one-liner, `run-type exec` is essentially required. Scripts running in `exec` mode need not return anything, but they have to add a `status` entry with a `status code` to the *results* object. Additionally, the *results* object can also carry a "reason":"message" entry that is used in non `OK` states.

## Commonly used language settings

The BSF supports many languages, the following table provides the required setup for commonly used languages.

Table 8. BSF language setups

Language	lang-class	bsf-engine	required library
BeanShell	<i>beanshell</i>	<code>bsh.util.BeanShellBSFEngine</code>	supported by default
Groovy	<i>groovy</i>	<code>org.codehaus.groovy.bsf.GroovyEngine</code>	groovy-all-[version].jar
Jython	<i>jython</i>	<code>org.apache.bsf.engines.jython.JythonEngine</code>	jython-[version].jar

### Example Bean Shell

BeanShell example 'poller-configuration.xml'

```
<service name="MinimalBeanShell" interval="300000" user-defined="true" status="on">
  <parameter key="file-name" value="/tmp/MinimalBeanShell.bsh"/>
  <parameter key="bsf-engine" value="bsh.util.BeanShellBSFEngine"/>
</service>

<monitor service="MinimalBeanShell" class-name="org.opennms.netmgt.poller.monitors.BSFMonitor" />
```

BeanShell example 'MinimalBeanShell.bsh' script file

```
bsf_monitor.log("ERROR", "Starting MinimalBeanShell.bsh", null);
File testFile = new File("/tmp/TestFile");
if (testFile.exists()) {
  return "OK";
} else {
  results.put("reason", "file does not exist");
  return "NOK";
}
```

### Example Groovy

To use the Groovy language an additional library is required. Copy a compatible groovy-all.jar into to 'opennms/lib' folder and restart *OpenNMS*. That makes *Groovy* available for the *BSFMonitor*.

Groovy example 'poller-configuration.xml' with default `run-type` set to `eval`

```
<service name="MinimalGroovy" interval="300000" user-defined="true" status="on">
  <parameter key="file-name" value="/tmp/MinimalGroovy.groovy"/>
  <parameter key="bsf-engine" value="org.codehaus.groovy.bsf.GroovyEngine"/>
</service>

<monitor service="MinimalGroovy" class-name="org.opennms.netmgt.poller.monitors.BSFMonitor" />
```

Groovy example 'MinimalGroovy.groovy' script file for run-type eval

```
bsf_monitor.log("ERROR", "Starting MinimalGroovy.groovy", null);
File testFile = new File("/tmp/TestFile");
if (testFile.exists()) {
    return "OK";
} else {
    results.put("reason", "file does not exist");
    return "NOK";
}
```

Groovy example 'poller-configuration.xml' with run-type set to exec

```
<service name="MinimalGroovy" interval="300000" user-defined="true" status="on">
  <parameter key="file-name" value="/tmp/MinimalGroovy.groovy"/>
  <parameter key="bsf-engine" value="org.codehaus.groovy.bsf.GroovyEngine"/>
  <parameter key="run-type" value="exec"/>
</service>

<monitor service="MinimalGroovy" class-name="org.opennms.netmgt.poller.monitors.BSFMonitor" />
```

Groovy example 'MinimalGroovy.groovy' script file for run-type set to exec

```
bsf_monitor.log("ERROR", "Starting MinimalGroovy", null);
def testFile = new File("/tmp/TestFile");
if (testFile.exists()) {
    results.put("status", "OK")
} else {
    results.put("reason", "file does not exist");
    results.put("status", "NOK");
}
```

## Example Jython

To use the *Jython* (Java implementation of *Python*) language an additional library is required. Copy a compatible `jython-x.y.z.jar` into the 'opennms/lib' folder and restart *OpenNMS*. That makes *Jython* available for the *BSFMonitor*.

Jython example 'poller-configuration.xml' with run-type exec

```
<service name="MinimalJython" interval="300000" user-defined="true" status="on">
  <parameter key="file-name" value="/tmp/MinimalJython.py"/>
  <parameter key="bsf-engine" value="org.apache.bsf.engines.jython.JythonEngine"/>
  <parameter key="run-type" value="exec"/>
</service>

<monitor service="MinimalJython" class-name="org.opennms.netmgt.poller.monitors.BSFMonitor" />
```

Jython example 'MinimalJython.py' script file for run-type set to exec

```
from java.io import File

bsf_monitor.log("ERROR", "Starting MinimalJython.py", None);
if (File("/tmp/TestFile").exists()):
    results.put("status", "OK")
else:
    results.put("reason", "file does not exist")
    results.put("status", "NOK")
```

**NOTE** We have to use `run-type exec` here because *Jython* chokes on the `import` keyword in `eval` mode.

**NOTE** As proof that this is really *Python*, notice the substitution of *Python*'s `None` value for Java's `null` in the log call.

### Advanced examples

The following example references all beans that are exposed to the script, including a custom parameter.

*Groovy example 'poller-configuration.xml'*

```
<service name="MinimalGroovy" interval="30000" user-defined="true" status="on">
  <parameter key="file-name" value="/tmp/MinimalGroovy.groovy"/>
  <parameter key="bsf-engine" value="org.codehaus.groovy.bsf.GroovyEngine"/>

  <!-- custom parameters (passed to the script) -->
  <parameter key="myParameter" value="Hello Groovy" />

  <!-- optional for response time tracking -->
  <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response" />
  <parameter key="rrd-base-name" value="minimalgroovybase" />
  <parameter key="ds-name" value="minimalgroovyds" />
</service>

<monitor service="MinimalGroovy" class-name="org.opennms.netmgt.poller.monitors.BSFMonitor" />
```

```
bsf_monitor.log("ERROR", "Starting MinimalGroovy", null);

//list of all available objects from the BSFMonitor
Map<String, Object> map = map;
bsf_monitor.log("ERROR", "---- map ----", null);
bsf_monitor.log("ERROR", map.toString(), null);

String ip_addr = ip_addr;
bsf_monitor.log("ERROR", "---- ip_addr ----", null);
bsf_monitor.log("ERROR", ip_addr, null);

int node_id = node_id;
bsf_monitor.log("ERROR", "---- node_id ----", null);
bsf_monitor.log("ERROR", node_id.toString(), null);

String node_label = node_label;
bsf_monitor.log("ERROR", "---- node_label ----", null);
bsf_monitor.log("ERROR", node_label, null);

String svc_name = svc_name;
bsf_monitor.log("ERROR", "---- svc_name ----", null);
bsf_monitor.log("ERROR", svc_name, null);

org.opennms.netmgt.poller.monitors.BSFMonitor bsf_monitor = bsf_monitor;
bsf_monitor.log("ERROR", "---- bsf_monitor ----", null);
bsf_monitor.log("ERROR", bsf_monitor.toString(), null);

HashMap<String, String> results = results;
bsf_monitor.log("ERROR", "---- results ----", null);
bsf_monitor.log("ERROR", results.toString(), null);

LinkedHashMap<String, Number> times = times;
bsf_monitor.log("ERROR", "---- times ----", null);
bsf_monitor.log("ERROR", times.toString(), null);

// reading a parameter from the service definition
String myParameter = myParameter;
bsf_monitor.log("ERROR", "---- myParameter ----", null);
bsf_monitor.log("ERROR", myParameter, null);

// minimal example
def testFile = new File("/tmp/TestFile");
if (testFile.exists()) {
    bsf_monitor.log("ERROR", "Done MinimalGroovy ---- OK ----", null);
    return "OK";
} else {

    results.put("reason", "file does not exist");
    bsf_monitor.log("ERROR", "Done MinimalGroovy ---- NOK ----", null);
    return "NOK";
}
```

## 2.1.4. CiscoIpslaMonitor

This monitor can be used to monitor IP SLA configurations on your Cisco devices. This monitor supports the following SNMP OIDs from [CISCO-RTT-MON-MIB](#):

```

RTT_ADMIN_TAG_OID = .1.3.6.1.4.1.9.9.42.1.2.1.1.3
RTT_OPER_STATE_OID = .1.3.6.1.4.1.9.9.42.1.2.9.1.10
RTT_LATEST_OPERSENSE_OID = .1.3.6.1.4.1.9.9.42.1.2.10.1.2
RTT_ADMIN_THRESH_OID = .1.3.6.1.4.1.9.9.42.1.2.1.1.5
RTT_ADMIN_TYPE_OID = .1.3.6.1.4.1.9.9.42.1.2.1.1.4
RTT_LATEST_OID = .1.3.6.1.4.1.9.9.42.1.2.10.1.1

```

The monitor can be run in two scenarios. The first one tests the *RTT\_LATEST\_OPERSENSE* which is a sense code for the completion status of the latest RTT operation. If the *RTT\_LATEST\_OPERSENSE* returns *ok(1)* the service is marked as *up*.

The second scenario is to monitor the configured threshold in the *IP SLA* config. If the *RTT\_LATEST\_OPERSENSE* returns with *overThreshold(3)* the service is marked *down*.

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.CiscoIpSlaMonitor</code>
Remote Enabled	false

### Configuration and Usage

Table 9. Monitor-specific parameters for the *CiscoIpSlaMonitor*

Parameter	Description	Required	Default value
<code>retry</code>	Number of retries to get the information from the SNMP agent before the service is marked as <i>down</i> .	optional	from 'snmp-config.xml'
<code>timeout</code>	Time in milliseconds to wait for the result from the SNMP agent before making the next attempt.	optional	from 'snmp-config.xml'
<code>admin-tag</code>	The <code>tag</code> attribute from your IP SLA configuration you want to monitor.	required	-
<code>ignore-thresh</code>	Boolean indicates if just the status or configured threshold should be monitored.	required	``

### Example for HTTP and ICMP echo reply

In this example we configure an IP SLA entry to monitor Google's website with *HTTP GET* from the Cisco device. We use 8.8.8.8 as our DNS resolver. In our example our SLA says we should reach Google's website within 200ms. To advise co-workers that this monitor entry is used for monitoring, I set the owner to *OpenNMS*. The `tag` is used to identify the entry later in the SNMP table for monitoring.

### Cisco device configuration for IP SLA instance for HTTP GET

```
ip sla monitor 1
type http operation get url http://www.google.de name-server 8.8.8.8
timeout 3000
threshold 200
owner OpenNMS
tag Google Website
ip sla monitor schedule 3 life forever start-time now
```

In the second example we configure a IP SLA to test if the IP address from [www.opennms.org](http://www.opennms.org) is reachable with ICMP from the perspective of the Cisco device. Like the example above we have a threshold and a timeout.

### Cisco device configuration for IP SLA instance for ICMP monitoring.

```
ip sla 1
icmp-echo 64.146.64.212
timeout 3000
threshold 150
owner OpenNMS
tag OpenNMS Host
ip sla schedule 1 life forever start-time now
```

#### WARNING

It's not possible to reconfigure an IP SLA entry. If you want to change parameters, you have to delete the whole configuration and reconfigure it with your new parameters. Backup your Cisco configuration manually or take a look at [RANCID](#).

To monitor both of the entries the configuration in 'poller-configuration.xml' requires two service definition entries:

```
<service name="IP-SLA-WEB-Google" interval="300000"
user-defined="false" status="on">
  <parameter key="retry" value="2" />
  <parameter key="timeout" value="3000" />
  <parameter key="admin-tag" value="Google Website" />
  <parameter key="ignore-thresh" value="false" /><1>
</service>
<service name="IP-SLA-PING-OpenNMS" interval="300000"
user-defined="false" status="on">
  <parameter key="retry" value="2" />
  <parameter key="timeout" value="3000" />
  <parameter key="admin-tag" value="OpenNMS Host" />
  <parameter key="ignore-thresh" value="true" /><2>
</service>

<monitor service="IP-SLA-WEB-Google" class-name="org.opennms.netmgt.poller.monitors.CiscoIpSlaMonitor" />
<monitor service="IP-SLA-PING-OpenNMS" class-name="org.opennms.netmgt.poller.monitors.CiscoIpSlaMonitor"
/>
```

- ① Service is *up* if the IP SLA state is *ok(1)*
- ② Service is *down* if the IP SLA state is *overThreshold(3)*

## 2.1.5. CiscoPingMibMonitor

This poller monitor's purpose is to create conceptual rows (entries) in the *ciscoPingTable* on *Cisco IOS* devices that support the [CISCO-PING-MIB](#). These entries direct the remote *IOS* device to ping an IPv4 or IPv6 address with a configurable set of parameters. After the *IOS* device has completed the requested ping operations, the poller monitor queries the *IOS* device to



determine the results. If the results indicate success according to the configured parameters in the service configuration, then the monitored service is reported as available and the results are available for optional time-series (RRD) storage. If the results indicate failure, the monitored service is reported unavailable with a descriptive reason code. If something goes wrong during the setup of the entry or the subsequent querying of its status, the monitored service is reported to be in an *unknown* state.

#### NOTE

Unlike most poller monitors, the *CiscoPingMibMonitor* does not interpret the `timeout` and `retries` parameters to determine when a poll attempt has timed out or whether it should be attempted again. The `packet-count` and `packet-timeout` parameters instead service this purpose from the perspective of the remote *IOS* device.

#### Supported MIB OIDs from CISCO\_PING\_MIB

<code>ciscoPingEntry</code>	1.3.6.1.4.1.9.9.16.1.1.1
<code>ciscoPingSerialNumber</code>	1.3.6.1.4.1.9.9.16.1.1.1.1
<code>ciscoPingProtocol</code>	1.3.6.1.4.1.9.9.16.1.1.1.2
<code>ciscoPingAddress</code>	1.3.6.1.4.1.9.9.16.1.1.1.3
<code>ciscoPingPacketCount</code>	1.3.6.1.4.1.9.9.16.1.1.1.4
<code>ciscoPingPacketSize</code>	1.3.6.1.4.1.9.9.16.1.1.1.5
<code>ciscoPingPacketTimeout</code>	1.3.6.1.4.1.9.9.16.1.1.1.6
<code>ciscoPingDelay</code>	1.3.6.1.4.1.9.9.16.1.1.1.7
<code>ciscoPingTrapOnCompletion</code>	1.3.6.1.4.1.9.9.16.1.1.1.8
<code>ciscoPingSentPackets</code>	1.3.6.1.4.1.9.9.16.1.1.1.9
<code>ciscoPingReceivedPackets</code>	1.3.6.1.4.1.9.9.16.1.1.1.10
<code>ciscoPingMinRtt</code>	1.3.6.1.4.1.9.9.16.1.1.1.11
<code>ciscoPingAvgRtt</code>	1.3.6.1.4.1.9.9.16.1.1.1.12
<code>ciscoPingMaxRtt</code>	1.3.6.1.4.1.9.9.16.1.1.1.13
<code>ciscoPingCompleted</code>	1.3.6.1.4.1.9.9.16.1.1.1.14
<code>ciscoPingEntryOwner</code>	1.3.6.1.4.1.9.9.16.1.1.1.15
<code>ciscoPingEntryStatus</code>	1.3.6.1.4.1.9.9.16.1.1.1.16
<code>ciscoPingVrfName</code>	1.3.6.1.4.1.9.9.16.1.1.1.17

#### Prerequisites

- One or more *Cisco* devices running an *IOS* image of recent vintage; any 12.2 or later image is probably fine. Even very low-end devices appear to support the CISCO-PING-MIB.
- The *IOS* devices that will perform the remote pings must be configured with an *SNMP write community* string whose source address access-list includes the address of the OpenNMS server and whose MIB view (if any) includes the OID of the *ciscoPingTable*.
- The corresponding *SNMP write community* string must be specified in the `write-community` attribute of either the top-level `<snmp-config>` element of 'snmp-config.xml' or a `<definition>` child element that applies to the *SNMP-primary* interface of the *IOS* device(s) that will perform the remote pings.

#### Scalability concerns

This monitor spends a fair amount of time sleeping while it waits for the remote *IOS* device to complete the requested ping operations. The monitor is pessimistic in calculating the delay between creation of the *ciscoPingTable* entry and its first attempt to retrieve the results of that entry's ping operations — it will always wait at least (`packet-count * (packet-timeout + packet-delay)`) milliseconds before even checking whether the remote pings have completed. It's therefore prone to hogging poller threads if used with large values for the `packet-count`, `packet-timeout`, and/or `packet-delay` parameters. Keep these values as small as practical to avoid tying up poller threads unnecessarily.

This monitor always uses the current time in whole seconds since the UNIX epoch as the instance identifier of the

*ciscoPingTable* entries that it creates. The object that holds this identifier is a signed 32-bit integer type, precluding a finer resolution. It's probably a good idea to mix in the least-significant byte of the millisecond-accurate time as a substitute for that of the whole-second-accurate value to avoid collisions. *IOS* seems to clean up entries in this table within a manner of minutes after their ping operations have completed.

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.CiscoPingMibMonitor</code>
Remote Enabled	false

### Configuration and Usage

Table 10. Monitor specific parameters for the *CiscoPingMibMonitor*

Parameter	Description	Required	Default value
<code>timeout</code>	A timeout, in milliseconds, that should override the SNMP timeout specified in 'snmp-config.xml'. Do not use without a very good reason to do so.	optional	from 'snmp-config.xml'
<code>retry</code>	Number of retries to attempt if the initial attempt times out. Overrides the equivalent value from 'snmp-config.xml'. Do not use unless really needed.	optional	from 'snmp-config.xml'
<code>version</code>	SNMP protocol version (1, 2c, or 3) to use for operations performed by this service monitor. Do not use with out a very good reason to do so.	optional	from 'snmp-config.xml'
<code>packet-count</code>	Number of ping packets that the remote <i>IOS</i> device should send.	optional	5
<code>packet-size</code>	Size, in bytes, of each ping packet that the remote <i>IOS</i> device should send.	optional	100
<code>packet-timeout</code>	Timeout, in milliseconds, of each ping packet sent by the remote <i>IOS</i> device.	optional	2000
<code>packet-delay</code>	Delay, in milliseconds, between ping packets sent by the remote <i>IOS</i> device.	optional	0
<code>entry-owner</code>	String value to set as the value of <code>ciscoPingEntryOwner</code> of entries created for this service.	optional	OpenNMS <code>CiscoPingMibMonitor</code>
<code>vrf-name</code>	String value to set as the VRF (VLAN) name in whose context the remote <i>IOS</i> device should perform the pings for this service.	optional	<i>empty String</i>

Parameter	Description	Required	Default value
<code>proxy-node-id</code>	Numeric database identifier of the node whose primary SNMP interface should be used as the <i>proxy</i> for this service. If specified along with the related <code>proxy-node-foreign-source</code> , <code>proxy-node-foreign-id</code> , and/or <code>proxy-ip-addr</code> , this parameter will be the effective one.	optional	-
<code>proxy-node-foreign-source</code> <code>proxy-node-foreign-id</code>	<code>foreign-source</code> name and <code>foreign-ID</code> of the node whose primary SNMP interface should be used as the "proxy" for this service. These two parameters are corequisites. If they appear along with the related <code>proxy-ip-addr</code> , these parameters will be the effective ones.	optional	-
<code>proxy-ip-addr</code>	IP address of the interface that should be used as the <i>proxy</i> for this service. Effective only if none of <code>proxy-node-id</code> , <code>proxy-node-foreign-source</code> , nor <code>proxy-node-foreign-id</code> appears alongside this parameter. A value of <code>\${ipaddr}</code> will be substituted with the IP address of the interface on which the monitored service appears.	optional	-
<code>target-ip-addr</code>	IP address that the remote <i>IOS</i> device should ping. A value of <code>\${ipaddr}</code> will be substituted with the IP address of the interface on which the monitored service appears.	optional	-
<code>success-percent</code>	A whole-number percentage of pings that must succeed (from the perspective of the remote <i>IOS</i> device) in order for this service to be considered available. As an example, if <code>packet-count</code> is left at its default value of 5 but you wish the service to be considered available even if only one of those five pings is successful, then set this parameter's value to 20.	optional	100

Parameter	Description	Required	Default value
<code>rrd-repository</code>	Base directory of an RRD repository in which to store this service monitor's response-time samples	optional	-
<code>ds-name</code>	Name of the RRD datasource (DS) name in which to store this service monitor's response-time samples; <code>rrd-base-name</code> Base name of the RRD file (minus the <code>.rrd</code> or <code>.jrb</code> file extension) within the specified <code>rrd-repository</code> path in which this service monitor's response-time samples will be persisted	optional	-

This is optional just if you can use variables in the configuration

Table 11. Variables which can be used in the configuration

Variable	Description
<code>\${ipaddr}</code>	This value will be substituted with the IP address of the interface on which the monitored service appears.

#### Example: Ping the same non-routable address from all routers of customer Foo

A service provider's client, Foo Corporation, has network service at multiple locations. At each Foo location, a point-of-sale system is statically configured at IPv4 address 192.168.255.1. Foo wants to be notified any time a point-of-sale system becomes unreachable. Using an OpenNMS remote location monitor is not feasible. All of Foo Corporation's CPE routers must be *Cisco IOS* devices in order to achieve full coverage in this scenario.

One approach to this requirement is to configure all of Foo Corporation's premise routers to be in the surveillance categories `Customer_Foo`, `CPE`, and `Routers`, and to use a filter to create a poller package that applies only to those routers. We will use the special value `${ipaddr}` for the `proxy-ip-addr` parameter so that the remote pings will be provisioned on each Foo CPE router. Since we want each Foo CPE router to ping the same IP address 192.168.255.1, we statically list that value for the `target-ip-addr` address.

```

<package name="ciscoping-foo-pos">
  <filter>catincCustomer_Foo & catincCPE & catincRouters & nodeSysOID LIKE '.1.3.6.1.4.1.9.%'</filter>
  <include-range begin="0.0.0.0" end="254.254.254.254" />
  <rrd step="300">
    <rra>RRA:AVERAGE:0.5:1:2016</rra>
    <rra>RRA:AVERAGE:0.5:12:1488</rra>
    <rra>RRA:AVERAGE:0.5:288:366</rra>
    <rra>RRA:MAX:0.5:288:366</rra>
    <rra>RRA:MIN:0.5:288:366</rra>
  </rrd>
  <service name="FooPOS" interval="300000" user-defined="false" status="on">
    <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response" />
    <parameter key="rrd-base-name" value="ciscoping" />
    <parameter key="ds-name" value="ciscoping" />
    <parameter key="proxy-ip-addr" value="${ipaddr}" />
    <parameter key="target-ip-addr" value="192.168.255.1" />
  </service>
  <downtime interval="30000" begin="0" end="300000" /><!-- 30s, 0, 5m -->
  <downtime interval="300000" begin="300000" end="43200000" /><!-- 5m, 5m, 12h -->
  <downtime interval="600000" begin="43200000" end="432000000" /><!-- 10m, 12h, 5d -->
  <downtime begin="432000000" delete="true" /><!-- anything after 5 days delete -->
</package>

<monitor service="FooPOS" class-name="org.opennms.netmgt.poller.monitors.CiscoPingMibMonitor" />

```

### Example: Ping from a single IOS device routable address of each router of customer Bar

A service provider's client, Bar Limited, has network service at multiple locations. While OpenNMS' world-class service assurance is generally sufficient, Bar also wants to be notified any time a premise router at one of their locations unreachable from the perspective of an *IOS* device in Bar's main data center. Some or all of the Bar Limited CPE routers may be non-Cisco devices in this scenario.

To meet this requirement, our approach is to configure Bar Limited's premise routers to be in the surveillance categories Customer\_Bar, CPE, and Routers, and to use a filter to create a poller package that applies only to those routers. This time, though, we will use the special value `${ipaddr}` not in the `proxy-ip-addr` parameter but in the `target-ip-addr` parameter so that the remote pings will be performed for each Bar CPE router. Since we want the same *IOS* device 20.11.5.11 to ping the CPE routers, we statically list that value for the `proxy-ip-addr` address. Example 'poller-configuration.xml' additions

```

<package name="ciscoping-bar-cpe">
  <filter>catincCustomer_Bar & catincCPE & catincRouters</filter>
  <include-range begin="0.0.0.0" end="254.254.254.254" />
  <rrd step="300">
    <rra>RRA:AVERAGE:0.5:1:2016</rra>
    <rra>RRA:AVERAGE:0.5:12:1488</rra>
    <rra>RRA:AVERAGE:0.5:288:366</rra>
    <rra>RRA:MAX:0.5:288:366</rra>
    <rra>RRA:MIN:0.5:288:366</rra>
  </rrd>
  <service name="BarCentral" interval="300000" user-defined="false" status="on">
    <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response" />
    <parameter key="rrd-base-name" value="ciscoping" />
    <parameter key="ds-name" value="ciscoping" />
    <parameter key="proxy-ip-addr" value="20.11.5.11" />
    <parameter key="target-ip-addr" value="{ipaddr}" />
  </service>
  <downtime interval="30000" begin="0" end="300000" /><!-- 30s, 0, 5m -->
  <downtime interval="300000" begin="300000" end="43200000" /><!-- 5m, 5m, 12h -->
  <downtime interval="600000" begin="43200000" end="432000000" /><!-- 10m, 12h, 5d -->
  <downtime begin="432000000" delete="true" /><!-- anything after 5 days delete -->
</package>

<monitor service="BarCentral" class-name="org.opennms.netmgt.poller.monitors.CiscoPingMibMonitor" />

```

## 2.1.6. CitrixMonitor

This monitor is used to test if a Citrix® Server or XenApp Server® is providing the ICA protocol on TCP 1494. The monitor opens a TCP socket and tests the greeting banner returns with **ICA**, otherwise the service is unavailable.

### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.CitrixMonitor
Remote Enabled	true

### Configuration and Usage

Table 12. Monitor specific parameters for the CitrixMonitor

Parameter	Description	Required	Default value
retry	Amount of attempts opening a connection and try to get the greeting banner before the service goes down	optional	0
timeout	Time to wait retrieving the greeting banner <b>ICA</b> from TCP connectiona before trying a next attempt.	optional	3000 ms
port	TCP port where ICA is listening.	optional	1494

#### WARNING

If you have configure the *Metaframe Presentation Server Client* using *Session Reliability*, the TCP port is 2598 instead of 1494. You can find additional information on [CTX104147](#). It is not verified if the monitor works in this case.

## Examples

The following example configures OpenNMS to monitor the ICA protocol on TCP 1494 with 2 retries and waiting 5 seconds for each retry.

```
<service name="Citrix-TCP-ICA" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2" />
  <parameter key="timeout" value="5000" />
</service>

<monitor service="Citrix-TCP-ICA" class-name="org.opennms.netmgt.poller.monitors.CitrixMonitor" />
```

### 2.1.7. DhcpMonitor

This monitor is used to monitor the availability and functionality of [DHCP servers](#). This monitor has two parts, the first one is the monitor class *DhcpMonitor* executed by *Pollerd* and the second part is a background daemon *Dhcpd* running inside the OpenNMS JVM and listening for DHCP responses. A DHCP server is tested by sending a *DISCOVER* message. If the DHCP server responds with an *OFFER* the service is marked as up. The *Dhcpd* background daemon is disabled by default and has to be activated in 'service-configuration.xml' in OpenNMS by setting `service enabled="true"`. The behavior for testing the DHCP server can be modified in the 'dhcp-configuration.xml' configuration file.

**IMPORTANT** | It is required to install the `opennms-plugin-protocol-dhcp` before you can use this feature.

Installing the `opennms-plugin-protocol-dhcp` package

```
{apt-get,yum} install opennms-plugin-protocol-dhcp
```

If you try to start OpenNMS without the `opennms-plugin-protocol-dhcp` you will see the following error message in 'output.log':

```
An error occurred while attempting to start the "OpenNMS:Name=Dhcpd" service (class
org.opennms.netmgt.dhcpd.jmx.Dhcpd). Shutting down and exiting.
java.lang.ClassNotFoundException: org.opennms.netmgt.dhcpd.jmx.Dhcpd
```

**CAUTION** | Make sure no DHCP client is running on the OpenNMS server and using port UDP/68. If UDP/68 is already in use, you will find an error message in the manager.log. You can test if a process is listening on udp/68 with `sudo ss -ltnp sport = :68`.

#### Monitor facts

Class Name	<code>org.opennms.protocols.dhcp.monitor.DhcpMonitor</code>
Remote Enabled	false

Table 13. Service monitor parameters configured in 'poller-configuration.xml'

Parameter	Description	Required	Default value
<code>retry</code>	Number of retries before the service is marked as down	optional	0
<code>timeout</code>	Time in milliseconds to wait for the DHCP response from the server	optional	3000

Parameter	Description	Required	Default value
<code>rrd-repository</code>	The location to write RRD data. Generally, you will not want to change this from default	optional	<code>\$OPENNMS_HOME/share/rrd/response</code>
<code>rrd-base-name</code>	The name of the RRD file to write (minus the extension, <code>.rrd</code> or <code>.jrb</code> )	optional	<code>dhcp</code>
<code>ds-name</code>	This is the name as reference for this particular data source in the RRD file	optional	<code>dhcp</code>

### Dhcpd configuration

Table 14. Dhcpd parameters in 'dhcp-configuration.xml'.

Parameter	Description	Required	Default value
<code>port</code>	Defines the port your dhcp server is using	required	<code>5818</code>
<code>macAddress</code>	The MAC address which OpenNMS uses for a dhcp request	required	<code>00:06:0D:BE:9C:B2</code>
<code>myIpAddress</code>	<p>This parameter will usually be set to the IP address of the OpenNMS server, which puts the DHCP poller in <code>relay</code> mode as opposed to <code>broadcast</code> mode.</p> <p>In <code>relay</code> mode, the DHCP server being polled will unicast its responses directly back to the IP address specified by <code>myIpAddress</code> rather than broadcasting its responses. This allows DHCP servers to be polled even though they are not on the same subnet as the OpenNMS server, and without the aid of an external relay.</p> <p><i>Usage:</i>  <code>myIpAddress="10.11.12.13"</code> or  <code>myIpAddress="broadcast"</code></p>	required	<code>broadcast</code>



<p><b>extendedMode</b></p>	<p>When extendedMode is false, the DHCP poller will send a DISCOVER and expect an OFFER in return. When extendedMode is true, the DHCP poller will first send a DISCOVER. If no valid response is received it will send an INFORM. If no valid response is received it will then send a REQUEST. OFFER, ACK, and NAK are all considered valid responses in extendedMode.  <i>Usage: extendedMode="true" or extendedMode="false"</i></p>	<p>required</p>	<p>false</p>
<p><b>requestIpAddress</b></p>	<p>This parameter only applies to REQUEST queries sent to the DHCP server when extendedMode is true. If an IP address is specified, that IP address will be requested in the query. If <b>targetHost</b> is specified, the DHCP server's own IP address will be requested. Since a well-managed server will probably not respond to a request for its own IP, this parameter can also be set to <b>targetSubnet</b>. This is similar to <b>targetHost</b> except the DHCP server's IP address is incremented or decremented by 1 to obtain an ip address that is on the same subnet. (The resulting address will not be on the same subnet if the DHCP server's subnet is a /32 or /31. Otherwise, the algorithm used should be reliable.)  <i>Usage: requestIpAddress="10.77.88.99" or requestIpAddress="targetHost" or requestIpAddress="targetSubnet"</i></p>	<p>required</p>	<p>false</p>

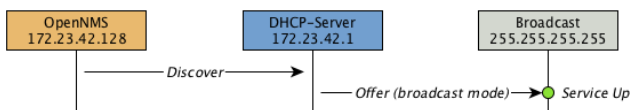


Figure 6. Visualization of DHCP message flow in broadcast mode

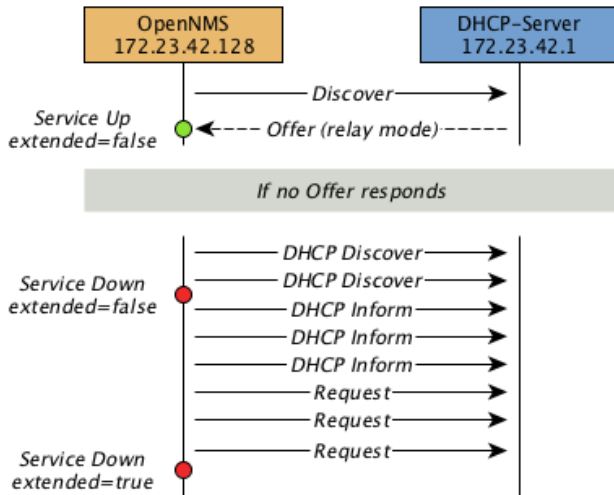


Figure 7. Visualization of DHCP message flow in relay mode

### Example testing DHCP server in the same subnet

Example configuration how to configure the monitor in the 'poller-configuration.xml'. The monitor will try to send in maximum 3 DISCOVER messages and waits 3 seconds for the DHCP server OFFER message.

Step 1: Configure a DHCP service in 'poller-configuration.xml'

```
<service name="DHCP" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2" />
  <parameter key="timeout" value="3000" />
  <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response" />
  <parameter key="rrd-base-name" value="dhcp" />
  <parameter key="ds-name" value="dhcp" />
</service>

<monitor service="DHCP" class-name="org.opennms.protocols.dhcp.monitor.DhcpMonitor"/>
```

Step 2: Enable the OpenNMS Dhcpd daemon in 'service-configuration.xml'

```
<service enabled="true">
  <name>OpenNMS:Name=Dhcpd</name>
  <class-name>org.opennms.netmgt.dhcpd.jmx.Dhcpd</class-name>
  <invoke method="start" pass="1" at="start"/>
  <invoke method="status" pass="0" at="status"/>
  <invoke method="stop" pass="0" at="stop"/>
</service>
```

Step 3: Configure Dhcpd to test a DHCP server in the same subnet as the OpenNMS server.

```
<DhcpdConfiguration
  port="5818"
  macAddress="00:06:0D:BE:9C:B2"
  myIpAddress="broadcast"
  extendedMode="false"
  requestIpAddress="127.0.0.1">
</DhcpdConfiguration>
```

## Example testing DHCP server in a different subnet in extended mode

You can use the same monitor in 'poller-configuration.xml' as in the example above.

Configure Dhcpcd to test DHCP server in a different subnet. The OFFER from the DHCP server is sent to myIpAddress.

```
<DhcpdConfiguration
  port="5818"
  macAddress="00:06:0D:BE:9C:B2"
  myIpAddress="10.4.1.234"
  extendedMode="true"
  requestIpAddress="targetSubnet">
</DhcpdConfiguration>
```

### NOTE

If in `extendedMode`, the time required to complete the poll for an unresponsive node is increased by a factor of 3. Thus it is a good idea to limit the number of retries to a small number.

## 2.1.8. DiskUsageMonitor

The DiskUsageMonitor monitor can be used to test the amount of free space available on certain storages of a node.

The monitor gets information about the available free storage spaces available by inspecting the `hrStorageTable` of the [HOST-RESOURCES-MIB](#).

A storage's description (as found in the corresponding `hrStorageDescr` object) must match the criteria specified by the `disk` and `match-type` parameters to be monitored.

A storage's available free space is calculated using the corresponding `hrStorageSize` and `hrStorageUsed` objects.

This monitor uses *SNMP* to accomplish its work. Therefore systems against which it is to be used must have an *SNMP* agent supporting the *HOST-RESOURCES-MIB* installed and configured. Most modern *SNMP* agents, including most distributions of the *Net-SNMP* agent and the *SNMP* service that ships with *Microsoft Windows*, support this *MIB*. Out-of-box support for *HOST-RESOURCES-MIB* among commercial *Unix* operating systems may be somewhat spotty.

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.DiskUsageMonitor</code>
Remote Enabled	false, relies on SNMP configuration.

### Configuration and Usage

Table 15. Monitor specific parameters for the DiskUsageMonitor

Parameter	Description	Required	Default value
<code>disk</code>	A pattern that a storage's description ( <code>hrStorageDescr</code> ) must match to be taken into account.	required	-
<code>free</code>	The minimum amount of free space that storages matching the criteria must have available. This parameter is evaluated as a percent of the storage's reported maximum capacity.	optional	15

Parameter	Description	Required	Default value
<code>match-type</code>	<p>The way how the pattern specified by the <code>disk</code> parameter must be compared to storages' description Must be one of the following symbolic operators:</p> <p><code>endswith</code> : The <code>disk</code> parameter's value is evaluated as a string that storages' description must end with;</p> <p><code>exact</code> : The <code>disk</code> parameter's value is evaluated as a string that storages' description must exactly match;</p> <p><code>regex</code> : The <code>disk</code> parameter's value is evaluated as a regular expression that storages' description must match;</p> <p><code>startswith</code> : The <code>disk</code> parameter's value is evaluated as a string that storages' description must start with.</p> <p>Note: Comparisons are case-sensitive</p>	optional	<code>exact</code>
<code>port</code>	Destination port where the SNMP requests shall be sent.	optional	<code>`from snmp-config.xml'</code>
<code>retries</code>	Deprecated. Same as <code>retry</code> . Parameter <code>retry</code> takes precedence when both are set.	optional	<code>from snmp-config.xml</code>
<code>retry</code>	Number of polls to attempt.	optional	<code>from snmp-config.xml</code>
<code>timeout</code>	Timeout in milliseconds for retrieving the values.	optional	<code>from snmp-config.xml</code>

## Examples

```
<!-- Make sure there's at least 5% of free space available on storages ending with "/home" -->
<service name="DiskUsage-home" interval="300000" user-defined="false" status="on">
  <parameter key="timeout" value="3000" />
  <parameter key="retry" value="2" />
  <parameter key="disk" value="/home" />
  <parameter key="match-type" value="endsWith" />
  <parameter key="free" value="5" />
</service>
<monitor service="DiskUsage-home" class-name="org.opennms.netmgt.poller.monitors.DiskUsageMonitor" />
```

## DiskUsageMonitor vs thresholds

Storages' available free space can also be monitored using thresholds if you are already collecting these data.

### 2.1.9. DnsMonitor

This monitor is build to test the availability of the *DNS service* on remote IP interfaces. The monitor tests the service availability by sending a DNS query for A resource record types against the DNS server to test.

The monitor is marked as *up* if the *DNS Server* is able to send a valid response to the monitor. For multiple records it is possible to test if the number of responses are within a given boundary.

The monitor can be simulated with the command line tool `host`:

```
~ % host -v -t a www.google.com 8.8.8.8
Trying "www.google.com"
Using domain server:
Name: 8.8.8.8
Address: 8.8.8.8#53
Aliases:

;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 9324
;; flags: qr rd ra; QUERY: 1, ANSWER: 5, AUTHORITY: 0, ADDITIONAL: 0

;; QUESTION SECTION:
;www.google.com.INA

;; ANSWER SECTION:
www.google.com.283INA74.125.232.17
www.google.com.283INA74.125.232.20
www.google.com.283INA74.125.232.19
www.google.com.283INA74.125.232.16
www.google.com.283INA74.125.232.18

Received 112 bytes from 8.8.8.8#53 in 41 ms
```

TIP: This monitor is intended for testing the availability of a DNS service. If you want to monitor the DNS resolution of some of your nodes from a client's perspective, please use the [DNSResolutionMonitor](#).

#### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.DnsMonitor</code>
Remote Enabled	true

#### Configuration and Usage

Table 16. Monitor specific parameters for the DnsMonitor

Parameter	Description	Required	Default value
<code>retry</code>	Number of retries before the service is marked as <i>down</i>	optional	<code>0</code>
<code>timeout</code>	Time in milliseconds to wait for the <i>A Record</i> response from the server	optional	<code>5000</code>
<code>port</code>	UDP Port for the DNS server	optional	<code>53</code>

Parameter	Description	Required	Default value
lookup	DNS <i>A Record</i> for lookup test	optional	localhost
fatal-response-codes	A comma-separated list of numeric DNS response codes that will be considered fatal if present in the server's response. Default value is 2 corresponds to <i>Server Failed</i> . A list of codes and their meanings is found in <a href="#">RFC 2929</a>	optional	2
min-answers	Minimal number of records in the DNS server response for the given lookup	optional	-
max-answers	Maximal number of records in the DNS server response for the given lookup	optional	-

### Examples

The given examples shows how to monitor if the IP interface from a given DNS server resolves a DNS request. This service should be bound to a DNS server which should be able to give a valid DNS response for DNS request *www.google.com*. The service is *up* if the DNS server gives between 1 and 10 *A record* responses.

Example configuration monitoring DNS request for a given server for *www.google.com*

```
<service name="DNS-www.google.com" interval="300000" user-defined="false" status="on">
  <parameter key="lookup" value="www.google.com" />
  <parameter key="fatal-response-code" value="2" />
  <parameter key="min-answers" value="1" />
  <parameter key="max-answers" value="10" />
</service>

<monitor service="DNS-www.google.com" class-name="org.opennms.netmgt.poller.monitors.DnsMonitor" />
```

### 2.1.10. DNSResolutionMonitor

The DNS resolution monitor, tests if the node label of an OpenNMS node can be resolved. This monitor uses the name resolver configuration from the operating system where OpenNMS is running on. It can be used to test a client behavior for a given host name. For example: Create a node with the node label *www.google.com* and an IP interface. Assigning the DNS resolution monitor on the IP interface will test if *www.google.com* can be resolved using the DNS configuration of the underlying operating system. The response from the *A record* lookup can be any address, it is not verified with the IP address on the OpenNMS IP interface where the monitor is assigned to.

#### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.DNSResolutionMonitor
Remote Enabled	true

#### Configuration and Usage

Table 17. Monitor specific parameters for the *DNSResolutionMonitor*

Parameter	Description	Required	Default value
<code>resolution-type</code>	Type of record for the node label test.  Allowed values  <code>v4</code> for <i>A records</i> ,  <code>v6</code> for <i>AAAA record</i> ,  <code>both</code> <i>A</i> and <i>AAAA record</i> must be available,  <code>either</code> <i>A</i> or <i>AAAA record</i> must be available.	optional	<code>either</code>
<code>retry</code>	Amount of attempts to resolve the node label before the service goes down	required	-
<code>timeout</code>	Time to wait for a <i>A</i> and/or <i>AAAA record</i> from the system configured <i>DNS server</i> before trying a next attempt.	required	-

### Examples

The following example shows the possibilities monitoring IPv4 and/or IPv6 for the service configuration:

```

<!-- Assigned service test if the node label is resolved for an A record -->
<service name="DNS-Resolution-v4" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="2000"/>
  <parameter key="resolution-type" value="v4"/>
  <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response"/>
  <parameter key="rrd-base-name" value="dns-res-v4"/>
  <parameter key="ds-name" value="dns-res-v4"/>
</service>

<!-- Assigned service test if the node label is resolved for an AAAA record -->
<service name="DNS-Resolution-v6" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="2000"/>
  <parameter key="resolution-type" value="v6"/>
  <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response"/>
  <parameter key="rrd-base-name" value="dns-res-v6"/>
  <parameter key="ds-name" value="dns-res-v6"/>
</service>

<!-- Assigned service test if the node label is resolved for an AAAA record AND A record -->
<service name="DNS-Resolution-v4-and-v6" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="2000"/>
  <parameter key="resolution-type" value="both"/>
  <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response"/>
  <parameter key="rrd-base-name" value="dns-res-both"/>
  <parameter key="ds-name" value="dns-res-both"/>
</service>

<!-- Assigned service test if the node label is resolved for an AAAA record OR A record -->
<service name="DNS-Resolution-v4-or-v6" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="2000"/>
  <parameter key="resolution-type" value="either"/>
  <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response"/>
  <parameter key="rrd-base-name" value="dns-res-either"/>
  <parameter key="ds-name" value="dns-res-either"/>
</service>

<monitor service="DNS-Resolution-v4" class-name="org.opennms.netmgt.poller.monitors.DNSResolutionMonitor"
/>
<monitor service="DNS-Resolution-v6" class-name="org.opennms.netmgt.poller.monitors.DNSResolutionMonitor"
/>
<monitor service="DNS-Resolution-v4-and-v6" class-name=
"org.opennms.netmgt.poller.monitors.DNSResolutionMonitor" />
<monitor service="DNS-Resolution-v4-or-v6" class-name=
"org.opennms.netmgt.poller.monitors.DNSResolutionMonitor" />

```

To have response time graphs for the name resolution you have to configure RRD graphs for the given ds-names (`dns-res-v4`, `dns-res-v6`, `dns-res-both`, `dns-res-either`) in `/$OPENNMS_HOME/etc/response-graph.properties`.

### DNSResolutionMonitor vs DnsMonitor

The `DNSResolutionMonitor` is used to measure the availability and record outages of a name resolution from client perspective. The service is mainly used for websites or similar public available resources. It can be used in combination with the Page Sequence Monitor to give a hint if a website isn't available for DNS reasons.

The `DnsMonitor` on the other hand is a test against a specific DNS server. In OpenNMS the DNS server is the node and the



DnsMonitor will send a lookup request for a given A record to the DNS server IP address. The service goes down if the DNS server doesn't have a valid A record in his zone database or as some other issues resolving A records.

### 2.1.11. FtpMonitor

The FtpMonitor is able to validate ftp connection dial-up processes. The monitor can test ftp server on multiple ports and specific login data.

The service using the FtpMonitor is *up* if the FTP server responds with return codes between 200 and 299. For special cases the service is also marked as *up* for 425 and 530.

#### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.FtpMonitor</code>
Remote Enabled	<code>true</code>

#### Configuration and Usage

Table 18. Monitor specific parameters for the FtpMonitor.

Parameter	Description	Required	Default value
<code>retry</code>	Number of attempts to get a valid FTP response/response-text	optional	<code>0</code>
<code>timeout</code>	Timeout in milliseconds for TCP connection establishment.	optional	<code>3000</code>
<code>port</code>	A list of TCP ports to which connection shall be tried.	optional	<code>20,21</code>
<code>password</code>	This parameter is meant to be used together with the <code>user</code> parameter to perform basic authentication. This parameter specify to password to be used. The <code>user</code> and <code>password</code> parameters are ignored when the <code>basic-authentication</code> parameter is defined.	optional	<code>empty string</code>
<code>userid</code>	This parameter is meant to be used together with the <code>password</code> parameter to perform basic authentication. This parameter specify to user ID to be used. The <code>userid</code> and <code>password</code> parameters are ignored when the <code>basic-authentication</code> parameter is defined.	optional	<code>-</code>

#### Examples

Some example configuration how to configure the monitor in the 'poller-configuration.xml'

```

<service name="FTP" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="1"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="port" value="21"/>
  <parameter key="userid" value=""/>
  <parameter key="password" value=""/>
</service>

<service name="FTP-Customer" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="1"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="port" value="21"/>
  <parameter key="userid" value="Customer"/>
  <parameter key="password" value="MySecretPassword"/>
</service>

<monitor service="FTP" class-name="org.opennms.netmgt.poller.monitors.FtpMonitor"/>
<monitor service="FTP-Customer" class-name="org.opennms.netmgt.poller.monitors.FtpMonitor"/>

```

## Hint

### Comment from FtpMonitor source

Also want to accept the following ERROR message generated by some FTP servers following a QUIT command without a previous successful login: "530 QUIT : User not logged in. Please login with USER and PASS first."

Also want to accept the following ERROR message generated by some FTP servers following a QUIT command without a previously successful login: "425 Session is disconnected."

See also: <http://tools.ietf.org/html/rfc959>

## 2.1.12. HostResourceSwRunMonitor

This monitor test the running state of one or more processes. It does this via SNMP by inspecting the *hrSwRunTable* of the *HOST-RESOURCES-MIB*. The test is done by matching a given process as *hrSwRunName* against the numeric value of the *hrSwRunState*.

This monitor uses *SNMP* to accomplish its work. Therefore systems against which it is to be used must have an *SNMP* agent installed and configured. Furthermore, the *SNMP agent* on the system must support the *HOST-RESOURCES-MIB*. Most modern *SNMP agents*, including most distributions of the *Net-SNMP agent* and the *SNMP service* that ships with *Microsoft Windows*, support this *MIB*. Out-of-box support for *HOST-RESOURCES-MIB* among commercial *Unix* operating systems may be somewhat spotty.

### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.HostResourceSwRunMonitor
Remote Enabled	false

### Configuration and Usage

Table 19. Monitor specific parameters for the HostResourceSwRunMonitor

Parameter	Description	Required	Default value
port	The port of the <i>SNMP agent</i> of the server to test.	optional	from <i>snmp-config.xml</i>
retry	Number of attempts to get a valid response before marking the service as <i>down</i> .	optional	from <i>snmp-config.xml</i>
timeout	Timeout in milliseconds waiting for the <i>SNMP response</i> for the process run state from the agent.	optional	from <i>snmp-config.xml</i>
service-name	The name of the process to be monitored. This parameter's value is case-sensitive and is evaluated as an exact match.	required	-
match-all	If the process name appears multiple times in the <i>hrSwRunTable</i> , and this parameter is set to <i>true</i> , then all instances of the named process must match the value specified for <i>run-level</i> .	optional	<i>false</i>
run-level	The maximum allowable value of <i>hrSWRunStatus</i> among  <i>running(1)</i> ,  <i>runnable(2)</i> = waiting for resource  <i>notRunnable(3)</i> = loaded but waiting for event  <i>invalid(4)</i> = not loaded	optional	2
service-name-oid	The numeric object identifier (OID) from which process names are queried. Defaults to <i>hrSwRunName</i> and should never be changed under normal circumstances. That said, changing it to <i>hrSwRunParameters (.1.3.6.1.2.1.25.4.2.1.5)</i> is often helpful when dealing with processes running under <i>Java Virtual Machines</i> which all have the same process name <i>java</i> .	optional	<i>.1.3.6.1.2.1.25.4.2.1.2</i>

Parameter	Description	Required	Default value
<code>service-status-oid</code>	The numeric object identifier (OID) from which run status is queried. Defaults to <code>hrSwRunStatus</code> and should never be changed under normal circumstances.	optional	<code>.1.3.6.1.2.1.25.4.2.1.7</code>

### Examples

The following example shows how to monitor the process called `httpd` running on a server using this monitor. The configuration in 'poller-configuration.xml' has to be defined as the following:

```
<service name="Process-httpd" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="3"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="service-name" value="httpd"/><1>
  <parameter key="run-level" value="3"/><2>
  <parameter key="match-all" value="true"/><3>
</service>

<monitor service="Process-httpd" class-name="org.opennms.netmgt.poller.monitors.HostResourceSwRunMonitor" />
```

- ① Name of the process on the system
- ② Test the state if the process is in a valid state, i.e. have a `run-level` no higher than `notRunnable(3)`
- ③ If the `httpd` process runs multiple times the test is done for each instance of the process.

### 2.1.13. HttpMonitor

The HTTP monitor tests the response of an HTTP server on a specific HTTP 'GET' command. During the poll, an attempt is made to connect on the specified port(s). The monitor can test web server on multiple ports. By default the a test is made against port 80, 8080 and 8888. If the connection request is successful, an HTTP 'GET' command is sent to the interface. The response is parsed and a return code extracted and verified.

#### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.HttpMonitor</code>
Remote Enabled	<code>true</code>

#### Configuration and Usage

Table 20. Monitor specific parameters for the `HttpMonitor`

Parameter	Description	Required	Default value
<code>basic-authentication</code>	<p>Authentication credentials to perform basic authentication.</p> <p>Credentials should comply to <a href="#">RFC1945</a> section 11.1, without the Base64 encoding part.</p> <p>That's: be a string made of the concatenation of:</p> <ol style="list-style-type: none"> <li>1- the user ID;</li> <li>2- a colon;</li> <li>3- the password.</li> </ol> <p><code>basic-authentication</code> takes precedence over the <code>user</code> and <code>password</code> parameters.</p>	optional	-
<code>header[0-9]+</code>	<p>Additional headers to be sent along with the request.</p> <p>Example of valid parameter's names are</p> <p><code>header0</code>, <code>header1</code> and <code>header180</code>. <code>header</code> is <b>not</b> a valid parameter name.</p>	optional	-
<code>host-name</code>	Specify the <i>Host</i> header's value.	optional	-
<code>node-label-host-name</code>	<p>If the <code>host-name</code> parameter isn't set and the <code>resolve-ip</code> parameter is set to <code>false</code>,</p> <p>then OpenNMS will use the node's label to set the <i>Host</i> header's value if this parameter</p> <p>is set to <code>true</code>. Otherwise, OpenNMS will fall back using the node interface's IP address</p> <p>as <i>Host</i> header value.</p>	optional	<code>false</code>

Parameter	Description	Required	Default value
password	<p>This parameter is meant to be used together with the <code>user</code> parameter to perform basic authentication. This parameter specifies the password to be used. The <code>user</code> and <code>password</code> parameters are ignored when the <code>basic-authentication</code> parameter is defined.</p>	optional	empty string
port	A list of TCP ports to which connection shall be tried.	optional	80,8080,8888
retry	Number of attempts to get a valid HTTP response/response-text	optional	0
resolve-ip	<p>If the <code>host-name</code> parameter isn't set and this parameter is set to <code>true</code>, OpenNMS will use DNS to resolve the node interface's IP address, and use the result to set the <code>Host</code> header's value. When set to <code>false</code> and the <code>host-name</code> parameter isn't set, OpenNMS will try to use the <code>node-label-host-name</code> parameter to set the <code>Host</code> header's value.</p>	optional	false
response	<p>A comma-separated list of acceptable HTTP response code ranges. Example: <code>200-202,299</code></p>	optional	<p>If the <code>url</code> parameter is set to <code>/</code>, the default value for this parameter is <code>100-499</code>, otherwise it's <code>100-399</code>.</p>

Parameter	Description	Required	Default value
<code>response-text</code>	<p>Text to look for in the response body. This will be matched against every line, and it</p> <p>will be considered a success at the first match. If there is a <code>~</code> at the beginning of</p> <p>the parameter, the rest of the string will be used as a regular expression pattern match,</p> <p>otherwise the match will be a substring match. The regular expression match is anchored</p> <p>at the beginning and end of the line, so you will likely need to put a <code>.</code> <code>*</code> on both sides</p> <p>of your pattern unless you are going to be matching on the entire line.</p>	optional	-
<code>timeout</code>	Timeout in milliseconds for TCP connection establishment.	optional	3000
<code>url</code>	URL to be retrieved via the HTTP 'GET' command	optional	/
<code>user</code>	<p>This parameter is meant to be used together with the <code>password</code> parameter to perform</p> <p>basic authentication. This parameter specify to user ID to be used. The <code>user</code> and</p> <p><code>password</code> parameters are ignored when the <code>basic-authentication</code> parameter is defined.</p>	optional	-
<code>user-agent</code>	Allows you to set the <i>User-Agent</i> HTTP header (see also <a href="#">RFC2616</a> section 14.43).	optional	OpenNMS HttpMonitor
<code>verbose</code>	<p>When set to <code>true</code>, full communication between client and the webserver will be logged</p> <p>(with a log level of <code>DEBUG</code>).</p>	optional	-

## Examples

```

<!-- Test HTTP service on port 80 only -->
<service name="HTTP" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="port" value="80"/>
  <parameter key="url" value="/"/>
</service>

<!-- Test for virtual host opennms.com running -->
<service name="OpenNMSdotCom" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="1"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="port" value="80"/>
  <parameter key="host-name" value="opennms.com"/>
  <parameter key="url" value="/solutions"/>
  <parameter key="response" value="200-202,299"/>
  <parameter key="response-text" value="~.*[Cc]onsulting.*"/>
</service>

<!-- Test for instance of OpenNMS 1.2.9 running -->
<service name="OpenNMS-129" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="1"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="port" value="8080"/>
  <parameter key="url" value="/opennms/event/list"/>
  <parameter key="basic-authentication" value="admin:admin"/>
  <parameter key="response" value="200"/>
</service>

<monitor service="HTTP" class-name="org.opennms.netmgt.poller.monitors.HttpMonitor" />
<monitor service="OpenNMSdotCom" class-name="org.opennms.netmgt.poller.monitors.HttpMonitor" />
<monitor service="OpenNMS-129" class-name="org.opennms.netmgt.poller.monitors.HttpMonitor" />

```

### Testing filtering proxies with HttpMonitor

If you have a filtering proxy server that is supposed to allow retrieval of some URLs but deny others, you can use the HttpMonitor to verify this behavior.

Let's say that our proxy server is running on TCP port 3128, and that we should always be able to retrieve <http://www.opennms.org/> but never <http://www.myspace.com/> (hey, this is a workplace after all!). To test this behaviour, one could create the following service monitors:



```

<service name="HTTP-Allow-opennms.org" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="1"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="port" value="3128"/>
  <parameter key="url" value="http://www.opennms.org"/>
  <parameter key="response" value="200-399"/>
</service>

<service name="HTTP-Block-myspace.com" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="1"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="port" value="3128"/>
  <parameter key="url" value="http://www.myspace.com"/>
  <parameter key="response" value="400-599"/>
</service>

<monitor service="HTTP-Allow-opennms.org" class-name="org.opennms.netmgt.poller.monitors.HttpMonitor"/>
<monitor service="HTTP-Block-myspace.com" class-name="org.opennms.netmgt.poller.monitors.HttpMonitor"/>

```

## 2.1.14. HttpPostMonitor

If it is required to *HTTP POST* any arbitrary content to a remote *URI*, the `HttpPostMonitor` can be used. A use case is to *HTTP POST* to a SOAP endpoint.

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.HttpPostMonitor</code>
Remote Enabled	<code>false</code>

### Configuration and Usage

Table 21. Monitor specific parameters for the `HttpPostMonitor`

Parameter	Description	Required	Default value
<code>payload</code>	The body of the POST, for example properly escaped XML.	required	-
<code>auth-password</code>	The password to use for HTTP BASIC auth.	optional	-
<code>auth-username</code>	The username to use for HTTP BASIC auth.	optional	-
<code>banner</code>	A string that is matched against the response of the HTTP POST. If the output contains the banner, the service is determined as up. Specify a regex by starting with <code>~</code> .	optional	-
<code>charset</code>	Set the character set for the POST.	optional	UTF-8
<code>mimetype</code>	Set the mimetype for the POST.	optional	text/xml

Parameter	Description	Required	Default value
port	The port for the web server where the POST is send to.	optional	80
scheme	The connection scheme to use.	optional	http
usesslfilter	Enables or disables the SSL ceritificate validation. true - false	optional	false
uri	The uri to use during the POST.	optional	/

## Examples

The following example would create a POST that contains the payload *Word*.

```
<service name="MyServlet" interval="300000" user-defined="false" status="on">
  <parameter key="banner" value="Hello"/>
  <parameter key="port" value="8080"/>
  <parameter key="uri" value="/MyServlet">
  <parameter key="payload" value="World"/>
  <parameter key="retry" value="1"/>
  <parameter key="timeout" value="30000"/>
</service>
<monitor service="MyServlet" class-name="org.opennms.netmgt.poller.monitors.HttpPostMonitor"/>
```

The resulting POST looks like this:

```
POST /MyServlet HTTP/1.1
Content-Type: text/xml; charset=utf-8
Host: <ip_addr_of_interface>:8080
Connection: Keep-Alive

World
```

## 2.1.15. HttpsMonitor

The HTTPS monitor tests the response of an SSL-enabled HTTP server. The HTTPS monitor is an SSL-enabled extension of the HTTP monitor with a default TCP port value of 443. All HttpMonitor parameters apply, so please refer to [HttpMonitor's documentation](#) for more information.

### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.HttpsMonitor
Remote Enabled	true

### Configuration and Usage

Table 22. Monitor specific parameters for the HttpsMonitor

Parameter	Description	Required	Default value
port	A list of TCP ports to which connection shall be tried.	optional	443

## Examples

```
<!-- Test HTTPS service on port 8443 -->
<service name="HTTPS" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="port" value="8443"/>
  <parameter key="url" value="/"/>
</service>

<monitor service="HTTPS" class-name="org.opennms.netmgt.poller.monitors.HttpsMonitor" />
```

### 2.1.16. IcmpMonitor

The ICMP monitor tests for ICMP service availability by sending *echo request* ICMP messages. The service is considered available when the node sends back an *echo reply* ICMP message within the specified amount of time.

#### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.IcmpMonitor</code>
Remote Enabled	true with some restrictions (see <a href="#">below</a> )

#### Configuration and Usage

Table 23. Monitor specific parameters for the IcmpMonitor

Parameter	Description	Required	Default value
<code>packet-size</code>	Number of bytes of the ICMP packet to send.	optional	64
<code>retry</code>	Number of attempts to get a response.	optional	2
<code>timeout</code>	Time in milliseconds to wait for a response.	optional	800

#### Examples

```
<service name="ICMP" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="rrd-repository" value="/var/lib/opennms/rrd/response"/>
  <parameter key="rrd-base-name" value="icmp"/>
  <parameter key="ds-name" value="icmp"/>
</service>
<monitor service="ICMP" class-name="org.opennms.netmgt.poller.monitors.IcmpMonitor" />
```

#### Note on Remote Poller

The IcmpMonitor needs the JNA ICMP implementation to function on remote poller. Though, corner cases exist where the IcmpMonitor monitor won't work on remote poller. Examples of such corner cases are: Windows when the remote poller isn't running has administrator, and Linux on ARM / Raspberry Pi. JNA is the default ICMP implementation used in the remote poller.

## 2.1.17. ImapMonitor

This monitor checks if an IMAP server is functional. The test is done by initializing a very simple IMAP conversation. The ImapMonitor establishes a TCP connection, sends a logout command and test the IMAP server responses.

The behavior can be simulated with `telnet`:

```
telnet mail.myserver.de 143
Trying 62.108.41.197...
Connected to mail.myserver.de.
Escape character is '^]'.
* OK [CAPABILITY IMAP4rev1 LITERAL+ SASL-IR LOGIN-REFERRALS ID ENABLE IDLE STARTTLS LOGINDISABLED] Dovecot
ready.
ONMSPOLLER LOGOUT
* BYE Logging out
ONMSPOLLER OK Logout completed.
Connection closed by foreign host.
```

- ① Test IMAP server banner, it has to start `* OK` to be *up*
- ② Sending a `ONMSPOLLER LOGOUT`
- ③ Test server responds with, it has to start with `* BYE` to be *up*

If one of the tests in the sample above fails the service is marked *down*.

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.ImapMonitor</code>
Remote Enabled	false

### Configuration and Usage

Table 24. Monitor specific parameters for the ImapMonitor

Parameter	Description	Required	Default value
<code>retry</code>	Number of attempts to get a valid IMAP response	optional	<code>0</code>
<code>timeout</code>	Time in milliseconds to wait retrieving the banner from TCP connection before trying a next attempt.	optional	<code>3000</code>
<code>port</code>	The port of the IMAP server.	optional	<code>143</code>

### Examples

Some example configuration how to configure the monitor in the `poller-configuration.xml`

```
<!-- Test IMAP service on port 143 only -->
<service name="IMAP" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="1"/>
  <parameter key="port" value="143"/>
  <parameter key="timeout" value="3000"/>
</service>

<monitor service="IMAP" class-name="org.opennms.netmgt.poller.monitors.ImapMonitor" />
```

## 2.1.18. JCifsMonitor

This monitor allows to test a file sharing service based on the CIFS/SMB protocol.

**WARNING** This monitor is not installed by default. You have to install `opennms-plugin-protocol-cifs` from your OpenNMS installation repository.

With the *JCIFS* monitor you have different possibilities to test the availability of the *JCIFS* service:

With the *JCifsMonitor* it is possible to run tests for the following use cases:

- share is available in the network
- a given file exists in the share
- a given folder exists in the share
- a given folder should contain at least one (1) file
- a given folder folder should contain no (0) files
- by testing on files and folders, you can use a regular expression to ignore specific file and folder names from the test

A network resource in SMB like a file or folder is addressed as a [UNC Path](#).

```
\\server\share\folder\file.txt
```

The Java implementation *jCIFS*, which implements the *CIFS/SMB* network protocol, uses *SMB* URLs to access the network resource. The same resource as in our example would look like this as an [SMB URL](#):

```
smb://workgroup;user:password@server/share/folder/file.txt
```

The *JCifsMonitor* can **not** test:

- file contains specific content
- a specific number of files in a folder, for example folder should contain exactly / more or less than x files
- Age or modification time stamps of files or folders
- Permissions or other attributes of files or folders

## Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.JCifsMonitor
Remote Enabled	false

## Configuration and Usage

Table 25. Monitor specific parameters for the JCifsMonitor

Parameter	Description	Required	Default value
retry	Number of retries before the service is marked as <i>down</i> .	optional	0
timeout	Time in milliseconds to wait for the SMB service.	optional	3000
domain	Windows domain where the user is located. You don't have to use the domain parameter if you use local user accounts.	optional	empty String
username	Username to access the resource over a network	optional	empty String
password	Password for the user	optional	empty String
path	Path to the resource you want to test	required	empty String
mode	The test mode which has the following options  <b>path_exist</b> : Service is <i>up</i> if the resource is accessible  <b>path_not_exist</b> : Service is <i>up</i> if the resource is <b>not</b> accessible  <b>folder_empty</b> : Service is <i>up</i> if the folder is empty (0 files)  <b>folder_not_empty</b> : Service is <i>up</i> if the folder has at least one file	optional	path_exist
smbHost	Override the IP address of the SMB url to check shares on different file servers.	optional	empty String
folderIgnoreFiles	Ignore specific files in folder with regular expression. This parameter will just be applied on <b>folder_empty</b> and <b>folder_not_empty</b> , otherwise it will be ignored.	optional	-

**TIP** | It makes little sense to have retries higher than 1. It is a waste of resources during the monitoring.

**TIP** Please consider, if you are accessing shares with Mac OSX you have some side effects with the hidden file '.DS\_Store.' It could give you false positives in monitoring, you can use then the `folderIgnoreFiles` parameter.

### Example test existence of a file

This example shows how to configure the *JCifsMonitor* to test if a file share is available over a network. For this example we have access to a share for error logs and we want to get an outage if we have any error log files in our folder. The share is named 'log'. The service should go back to normal if the error log file is deleted and the folder is empty.

*JCifsMonitor configuration to test that a shared folder is empty*

```
<service name="CIFS-ErrorLog" interval="30000" user-defined="true" status="on">
  <parameter key="retry" value="1" />
  <parameter key="timeout" value="3000" />
  <parameter key="domain" value="contoso" /><1>
  <parameter key="username" value="MonitoringUser" /><2>
  <parameter key="password" value="MonitoringPassword" /><3>
  <parameter key="path" value="/fileshare/log/" /><4>
  <parameter key="mode" value="folder_empty" /><5>
</service>

<monitor service="CIFS-ErrorLog" class-name="org.opennms.netmgt.poller.monitors.JCifsMonitor" />
```

- ① Name of the SMB or Microsoft Windows Domain
- ② User for accessing the share
- ③ Password for accessing the share
- ④ Path to the folder inside of the share as part of the SMB URL
- ⑤ Mode is set to `folder_empty`

## 2.1.19. JDBCMonitor

The *JDBCMonitor* checks that it is able to connect to a database and checks if it is able to get the database catalog from that database management system (DBMS). It is based on the [JDBC](#) technology to connect and communicate with the database.

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.JDBCMonitor</code>
Remote Enabled	true

### Configuration and Usage

Table 26. Monitor specific parameters for the *JDBCMonitor*

Parameter	Description	Required	Default value
<code>driver</code>	JDBC driver class to use	required	<code>com.sybase.jdbc2.jdbc.SybDriver</code>
<code>url</code>	JDBC Url to connect to.	required	<code>jdbc:sybase:Tds:OPENNMS_JDBC_HOSTNAME/tempdb</code>
<code>user</code>	Database user	required	<code>sa</code>
<code>password</code>	Database password	required	empty string

Parameter	Description	Required	Default value
timeout	Timeout in ms for the database connection	optional	3000
retries	How many retries should be performed before failing the test	optional	0

**NOTE**

The OPENNMS\_JDBC\_HOSTNAME is replaced in the url parameter the IP or resolved hostname of the interface the monitored service is assigned to.

**Provide the database driver**

The *JDBCMonitor* is based on *JDBC* and requires a JDBC driver to communicate with any database. Due to the fact that OpenNMS itself uses a PostgreSQL database, the PostgreSQL JDBC driver is available out of the box. For all other database systems a compatible JDBC driver has to be provided to OpenNMS as a *jar-file*. To provide a JDBC driver place the *driver-jar* in the `opennms/lib` folder of your OpenNMS. To use the *JDBCMonitor* from a remote poller, the *driver-jar* has to be provided to the *Remote Poller* too. This may be tricky or impossible when using the *Java Webstart Remote Poller*, because of code signing requirements.

**Examples**

The following example checks if the PostgreSQL database used by OpenNMS is available.

```
<service name="OpenNMS-DBMS" interval="30000" user-defined="true" status="on">
  <parameter key="driver" value="org.postgresql.Driver"/>
  <parameter key="url" value="jdbc:postgresql://OPENNMS_JDBC_HOSTNAME:5432/opennms"/>
  <parameter key="user" value="opennms"/>
  <parameter key="password" value="opennms"/>
</service>

<monitor service="OpenNMS-DBMS" class-name="org.opennms.netmgt.poller.monitors.JDBCMonitor" />
```

**2.1.20. JDBCStoredProcedureMonitor**

The *JDBCStoredProcedureMonitor* checks the result of a stored procedure in a remote database. The result of the stored procedure has to be a boolean value (representing true or false). The service associated with this monitor is marked as up if the stored procedure returns true and it is marked as down in all other cases. It is based on the *JDBC* technology to connect and communicate with the database.

**Monitor facts**

Class Name	org.opennms.netmgt.poller.monitors.JDBCStoredProcedureMonitor
Remote Enabled	false

**Configuration and Usage**

Table 27. Monitor specific parameters for the *JDBCStoredProcedureMonitor*

Parameter	Description	Required	Default value
driver	JDBC driver class to use	required	com.sybase.jdbc2.jdbc.SybDriver



Parameter	Description	Required	Default value
url	JDBC Url to connect to.	required	jdbc:sybase:Tds:OPENNMS_JDBC_HOSTNAME/tempdb
user	Database user	required	sa
password	Database password	required	empty string
timeout	Timeout in ms for the database connection	optional	3000
retries	How many retries should be performed before failing the test	optional	0
stored-procedure	Name of the database stored procedure to call	required	-
schema	Name of the database schema in which the stored procedure is	optional	test

#### NOTE

The OPENNMS\_JDBC\_HOSTNAME is replaced in the url parameter the IP or resolved hostname of the interface the monitored service is assigned to.

### Provide the database driver

The *JDBCStoredProcedureMonitor* is based on *JDBC* and requires a *JDBC driver* to communicate with any database. Due to the fact that OpenNMS itself uses a *PostgreSQL* database, the *PostgreSQL JDBC driver* is available out of the box. For all other database systems a compatible *JDBC driver* has to be provided to OpenNMS as a *jar-file*. To provide a *JDBC driver* place the *driver-jar* in the `opennms/lib` folder of your OpenNMS. To use the *JDBCStoredProcedureMonitor* from a remote poller, the *driver-jar* has to be provided to the *Remote Poller* too. This may be tricky or impossible when using the *Java Webstart Remote Poller*, because of code signing requirements.

### Examples

The following example checks a stored procedure added to the *PostgreSQL* database used by OpenNMS. The stored procedure returns true as long as less than 250000 events are in the events table of OpenNMS.

Stored procedure

```
CREATE OR REPLACE FUNCTION eventlimit_sp() RETURNS boolean AS
$BODY$DECLARE
num_events integer;
BEGIN
SELECT COUNT(*) into num_events from events;
RETURN num_events > 250000;
END;$BODY$
LANGUAGE plpgsql VOLATILE NOT LEAKPROOF
COST 100;
```

```

<service name="OpenNMS-DB-SP-Event-Limit" interval="300000" user-defined="true" status="on">
  <parameter key="driver" value="org.postgresql.Driver"/>
  <parameter key="url" value="jdbc:postgresql://OPENNMS_JDBC_HOSTNAME:5432/opennms"/>
  <parameter key="user" value="opennms"/>
  <parameter key="password" value="opennms"/>
  <parameter key="stored-procedure" value="eventlimit_sp"/>
  <parameter key="schema" value="public"/>
</service>

<monitor service="OpenNMS-DB-SP-Event-Limit" class-name=
"org.opennms.netmgt.poller.monitors.JDBCStoredProcedureMonitor"/>

```

### 2.1.21. JDBCQueryMonitor

The *JDBCQueryMonitor* runs an SQL query against a database and is able to verify the result of the query. A read-only connection is used to run the SQL query, so the data in the database is not altered. It is based on the [JDBC](#) technology to connect and communicate with the database.

#### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.JDBCQueryMonitor
Remote Enabled	false

#### Configuration and Usage

Table 28. Monitor specific parameters for the *JDBCQueryMonitor*

Parameter	Description	Required	Default value
driver	JDBC driver class to use	required	com.sybase.jdbc2.jdbc.SybDriver
url	JDBC URL to connect to.	required	jdbc:sybase:Tds:OPENNMS_JDBC_HOSTNAME/tempdb
user	Database user	required	sa
password	Database password	required	empty string
query	The SQL query to run	required	-
action	What evaluation action to perform	required	row_count
column	The result column to evaluate against	optional	-
operator	Operator to use for the evaluation	required	>=
operand	The operand to compare against the SQL query result	required	depends on the action
message	The message to use if the service is down. Both operands and the operator are added to the message too.	optional	generic message depending on the action
timeout	Timeout in ms for the database connection	optional	3000

Parameter	Description	Required	Default value
retries	How many retries should be performed before failing the test	optional	0

**NOTE**

The OPENNMS\_JDBC\_HOSTNAME is replaced in the url parameter with the IP or resolved hostname of the interface the monitored service is assigned to.

Table 29. Available action parameters and their default operand

Parameter	Description	Default operand
row_count	The number of returned rows is compared, not a value of the resulting rows	1
compare_string	Strings are always checked for equality with the operand	-
compare_int	An integer from a column of the first result row is compared	1

Table 30. Available operand parameters

Parameter	XML entity to use in XML configs
=	=
<	<
>	>
!=	!=
	<=
>=	>=

**Evaluating the action - operator - operand**

Only the first result row returned by the SQL query is evaluated. The evaluation can be against the value of one column or the number of rows returned by the SQL query.

**Provide the database driver**

The *JDBCQueryMonitor* is based on *JDBC* and requires a *JDBC* driver to communicate with any database. Due to the fact that OpenNMS itself uses a PostgreSQL database, the PostgreSQL *JDBC* driver is available out of the box. For all other database systems a compatible *JDBC* driver has to be provided to OpenNMS as a *jar-file*. To provide a *JDBC* driver place the *driver-jar* in the `opennms/lib` folder of your OpenNMS. To use the *JDBCQueryMonitor* from a remote poller, the *driver-jar* has to be provided to the *Remote Poller* too. This may be tricky or impossible when using the *Java Webstart Remote Poller*, because of code signing requirements.

**Examples**

The following example checks if the number of events in the OpenNMS database is fewer than 250000.

```

<service name="OpenNMS-DB-Event-Limit" interval="30000" user-defined="true" status="on">
  <parameter key="driver" value="org.postgresql.Driver"/>
  <parameter key="url" value="jdbc:postgresql://OPENNMS_JDBC_HOSTNAME:5432/opennms"/>
  <parameter key="user" value="opennms"/>
  <parameter key="password" value="opennms"/>
  <parameter key="query" value="select eventid from events" />
  <parameter key="action" value="row_count" />
  <parameter key="operand" value="250000" />
  <parameter key="operator" value="<" />
  <parameter key="message" value="too many events in OpenNMS database" />
</service>

<monitor service="OpenNMS-DB-Event-Limit" class-name="org.opennms.netmgt.poller.monitors.JDBCQueryMonitor"
/>

```

## 2.1.22. JolokiaBeanMonitor

The `JolokiaBeanMonitor` is a JMX monitor specialized for the use with the [Jolokia framework](#). If it is required to execute a method via *JMX* or poll an attribute via *JMX*, the `JolokiaBeanMonitor` can be used. It requires a fully installed and configured *Jolokia agent* to be deployed in the JVM container. If required it allows attribute names, paths, and method parameters to be provided additional arguments to the call. To determine the status of the service the `JolokiaBeanMonitor` relies on the output to be matched against a banner. If the banner is part of the output the status is interpreted as *up*. If the banner is not available in the output the status is determined as *down*. Banner matching supports regular expression and substring match.

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.JolokiaBeanMonitor</code>
Remote Enabled	false

### Configuration and Usage

Table 31. Monitor specific parameters for the `JolokiaBeanMonitor`

Parameter	Description	Required	Default value
<code>beanname</code>	The bean name to query against.	required	-
<code>attrname</code>	The name of the JMX attribute to scrape.	optional ( <code>attrname</code> or <code>methodname</code> must be set)	-
<code>attrpath</code>	The attribute path.	optional	-
<code>auth-username</code>	The username to use for HTTP BASIC auth.	optional	-
<code>auth-password</code>	The password to use for HTTP BASIC auth.	optional	-
<code>banner</code>	A string that is match against the output of the system-call. If the output contains the banner,  the service is determined as <i>up</i> . Specify a regex by starting with <code>~</code> .	optional	-

Parameter	Description	Required	Default value
input1	Method input	optional	-
input2	Method input	optional	-
methodname	The name of the bean method to execute, output will be compared to banner.	optional ( <code>attrname</code> or <code>methodname</code> must be set)	-
port	The port of the jolokia agent.	optional	8080
url	The jolokia agent url. Defaults to "http://<ipaddr>:<port>/jolokia"	optional	-

Table 32. Variables which can be used in the configuration

Variable	Description
<code>\${ipaddr}</code>	IP-address of the interface the service is bound to.
<code>\${port}</code>	Port the service it bound to.

## Examples

Some example configuration how to configure the monitor in the `poller-configuration.xml`

```
<parameter key="url" value="http://${ipaddr}:${port}/jolokia"/>
<parameter key="url" value="https://${ipaddr}:${port}/jolokia"/>
```

## AttrName vs MethodName

The JolokiaBeanMonitor has two modes of operation. It can either scrape an attribute from a bean, or execute a method and compare output to a banner. The method execute is useful when your application has it's own test methods that you would like to trigger via OpenNMS.

The args to execute a test method called "superTest" that take in a string as input would look like this:

```
<parameter key="beanname" value="MyBean" />
<parameter key="methodname" value="superTest" />
<parameter key="input1" value="someString"/>
```

The args to scrape an attribute from the same bean would look like this:

```
<parameter key="beanname" value="MyBean" />
<parameter key="attrname" value="upTime" />
```

## 2.1.23. LdapMonitor

The LDAP monitor tests for LDAP service availability. The LDAP monitor first tries to establish a TCP connection on the specified port. Then, if it succeeds, it will attempt to establish an LDAP connection and do a simple search. If the search returns a result within the specified timeout and attempts, the service will be considered available. The scope of the LDAP search is limited to the immediate subordinates of the base object. The LDAP search is anonymous by default. The LDAP monitor makes use of the `com.novell.ldap.LDAPConnection` class.

## Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.LdapMonitor
Remote Enabled	true

## Configuration and Usage

Table 33. Monitor specific parameters for the LdapMonitor

Parameter	Description	Required	Default value
dn	The distinguished name to use if authenticated search is needed.	optional	-
password	The password to use if authenticated search is needed.	optional	-
port	The destination port where connection shall be attempted.	optional	389
retry	Number of attempts to get a search result.	optional	1
searchbase	The base distinguished name to search from.	optional	base
searchfilter	The LDAP search's filter.	optional	(objectclass=*)
timeout	Time in milliseconds to wait for a result from the search.	optional	3000
version	The version of the LDAP protocol to use, specified as an integer. Note: Only LDAPv3 is supported at the moment.	optional	3

## Examples

```
<!--! OpenNMS.org -->
<service name="LDAP" interval="300000" user-defined="false" status="on">
  <parameter key="port" value="389"/>
  <parameter key="version" value="3"/>
  <parameter key="searchbase" value="dc=opennms,dc=org"/>
  <parameter key="searchfilter" value="uid=ulf"/>
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="rrd-repository" value="/var/lib/opennms/rrd/response"/>
  <parameter key="rrd-base-name" value="ldap"/>
  <parameter key="ds-name" value="ldap"/>
</service>
<monitor service="LDAP" class-name="org.opennms.netmgt.poller.monitors.LdapMonitor"/>
```

### 2.1.24. LdapsMonitor

The LDAPS monitor tests the response of an SSL-enabled LDAP server. The LDAPS monitor is an SSL-enabled extension of the LDAP monitor with a default TCP port value of 636. All LdapMonitor parameters apply, so please refer to [LdapMonitor's documentation](#) for more information.

## Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.LdapsMonitor
Remote Enabled	true

## Configuration and Usage

Table 34. Monitor specific parameters for the LdapsMonitor

Parameter	Description	Required	Default value
port	The destination port where connections shall be attempted.	optional	636

## Examples

```
<!-- LDAPS service at OpenNMS.org is on port 6636 -->
<service name="LDAPS" interval="300000" user-defined="false" status="on">
  <parameter key="port" value="6636"/>
  <parameter key="version" value="3"/>
  <parameter key="searchbase" value="dc=opennms,dc=org"/>
  <parameter key="searchfilter" value="uid=ulf"/>
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="rrd-repository" value="/var/lib/opennms/rrd/response"/>
  <parameter key="rrd-base-name" value="ldap"/>
  <parameter key="ds-name" value="ldap"/>
</service>

<monitor service="LDAPS" class-name="org.opennms.netmgt.poller.monitors.LdapsMonitor" />
```

### 2.1.25. MemcachedMonitor

This monitor allows to monitor [Memcached](#), a distributed memory object caching system. To monitor the service availability the monitor tests if the *Memcached* statistics can be requested. The statistics are processed and stored in RRD files. The following metrics are collected:

Table 35. Collected metrics using the MemcachedMonitor

Metric	Description
<i>uptime</i>	Seconds the <i>Memcached</i> server has been running since last restart.
<i>rusageuser</i>	User time seconds for the server process.
<i>rusagesystem</i>	System time seconds for the server process.
<i>curritems</i>	Number of items in this servers cache.
<i>totalitems</i>	Number of items stored on this server.
<i>bytes</i>	Number of bytes currently used for caching items.
<i>limitmaxbytes</i>	Maximum configured cache size.
<i>currconnections</i>	Number of open connections to this <i>Memcached</i> .
<i>totalconnections</i>	Number of successful connect attempts to this server since start.

Metric	Description
<i>connectionstructure</i>	Number of internal connection handles currently held by the server.
<i>cmdget</i>	Number of <i>GET</i> commands received since server startup.
<i>cmdset</i>	Number of <i>SET</i> commands received since server startup.
<i>gethits</i>	Number of successful <i>GET</i> commands (cache hits) since startup.
<i>getmisses</i>	Number of failed <i>GET</i> requests, because nothing was cached.
<i>evictions</i>	Number of objects removed from the cache to free up memory.
<i>bytesread</i>	Number of bytes received from the network.
<i>byteswritten</i>	Number of bytes send to the network.
<i>threads</i>	Number of threads used by this server.

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.MemcachedMonitor</code>
Remote Enabled	true

### Configuration and Usage

Table 36. Monitor specific parameters for the MemcachedMonitor

Parameter	Description	Required	Default value
<code>timeout</code>	Timeout in milliseconds for Memcached connection establishment.	optional	<code>3000</code>
<code>retry</code>	Number of attempts to establish the Memcached connection.	optional	<code>0</code>
<code>port</code>	TCP port connecting to Memcached.	optional	<code>11211</code>

### Examples

The following example shows a configuration in the 'poller-configuration.xml'.

```
<service name="Memcached" interval="300000" user-defined="false" status="on">
  <parameter key="port" value="11211" />
  <parameter key="retry" value="2" />
  <parameter key="timeout" value="3000" />
  <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response" />
  <parameter key="ds-name" value="memcached" />
  <parameter key="rrd-base-name" value="memcached" />
</service>

<monitor service="Memcached" class-name="org.opennms.netmgt.poller.monitors.MemcachedMonitor" />
```



## 2.1.26. NetScalerGroupHealthMonitor

This monitor is designed for Citrix® NetScaler® loadbalancing checks. It checks if more than x percent of the servers assigned to a specific group on a loadbalanced service are active. The required data is gathered via SNMP from the NetScaler®. The status of the servers is determined by the NetScaler®. The provided service it self is not part of the check. The basis of this monitor is the *SnmppMonitorStrategy*. A valid SNMP configuration in OpenNMS for the NetScaler® is required.

### NOTE

A NetScaler® can manage several groups of servers per application. This monitor just covers one group at a time. If there are multiple groups to check, define one monitor per group.

### CAUTION

This monitor is not checking the loadbalanced service it self.

### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.NetScalerGroupHealthMonitor
Remote Enabled	false

### Configuration and Usage

Table 37. Monitor specific parameters for the NetScalerGroupHealthMonitor

Parameter	Description	Required	Default value
group-name	The name of the server group to check	required	-
group-health	The percentage of active servers vs total server of the group as an integer	optional	60

### Examples

The following example checks a server group called *central\_webfront\_http*. If at least 70% of the servers are active, the service is up. If less then 70% of the servers are active the service is down. A configuration like the following can be used for the example in the 'poller-configuration.xml'.

```
<service name="NetScaler_Health" interval="300000" user-defined="false" status="on">
  <parameter key="group-name" value="central_webfront_http" />
  <parameter key="group-health" value="70" />
</service>

<monitor service="NetScaler_Health" class-name=
"org.opennms.netmgt.poller.monitors.NetScalerGroupHealthMonitor" />
```

### Details about the used SNMP checks

The monitor checks the status of the server group based on the *NS-ROOT-MIB* using the *svcGrpMemberState*. *svcGrpMemberState* is part of the *serviceGroupMemberTable*. The *serviceGroupMemberTable* is indexed by *svcGrpMemberGroupName* and *svcGrpMemberName*. A initial lookup for the *group-name* is performed. Based on the lookup the *serviceGroupMemberTable* is walked with the numeric representation of the server group. The monitor interprets just the server status code *7-up* as active server. Other status codes like *2-unknown* or *3-busy* are counted for total amount of servers.

## 2.1.27. NtpMonitor

The NTP monitor tests for NTP service availability. During the poll an NTP request query packet is generated. If a response is received, it is parsed and validated. If the response is a valid NTP response, the service is considered available.

### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.NtpMonitor
Remote Enabled	true

### Configuration and Usage

Table 38. Monitor specific parameters for the NtpMonitor

Parameter	Description	Required	Default value
port	The destination port where the NTP request shall be sent.	optional	123
retry	Number of attempts to get a response.	optional	0
timeout	Time in milliseconds to wait for a response.	optional	5000

### Examples

```
<--! Fast NTP server -->
<service name="NTP" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="1000"/>
  <parameter key="rrd-repository" value="/var/lib/opennms/rrd/response"/>
  <parameter key="rrd-base-name" value="ntp"/>
  <parameter key="ds-name" value="ntp"/>
</service>
<monitor service="NTP" class-name="org.opennms.netmgt.poller.monitors.NtpMonitor"/>
```

## 2.1.28. OmsaStorageMonitor

With OmsaStorageMonitor you are able to monitor your Dell OpenManaged servers RAID array status. The following OIDS from the [STORAGEMANAGEMENT-MIB](#) are supported by this monitor:

```
virtualDiskRollUpStatus .1.3.6.1.4.1.674.10893.1.20.140.1.1.19
arrayDiskLogicalConnectionVirtualDiskNumber .1.3.6.1.4.1.674.10893.1.20.140.3.1.5
arrayDiskNexusID .1.3.6.1.4.1.674.10893.1.20.130.4.1.26
arrayDiskLogicalConnectionArrayDiskNumber .1.3.6.1.4.1.674.10893.1.20.140.3.1.3
arrayDiskState .1.3.6.1.4.1.674.10893.1.20.130.4.1.4
```

To test the status of the disk array the `virtualDiskRollUpStatus` is used. If the result of the `virtualDiskRollUpStatus` is not 3 the monitors is marked as *down*.

Table 39. Possible result of virtual disk rollup status

Result	State description	Monitor state in OpenNMS
1	other	DOWN

Result	State description	Monitor state in OpenNMS
2	<i>unknown</i>	DOWN
3	<i>ok</i>	UP
4	<i>non-critical</i>	DOWN
5	<i>critical</i>	DOWN
6	<i>non-recoverable</i>	DOWN

### IMPORTANT

You'll need to know the maximum number of possible logical disks you have in your environment. For example: If you have 3 RAID arrays, you need for each logical disk array a service poller.

To give more detailed information in case of an disk array error, the monitor tries to identify the problem using the other OIDs. This values are used to enrich the error reason in the service down event. The disk array state is resolved to a human readable value by the following status table.

Table 40. Possible array disk state errors

Value	Status
1	<i>Ready</i>
2	<i>Failed</i>
3	<i>Online</i>
4	<i>Offline</i>
6	<i>Degraded</i>
7	<i>Recovering</i>
11	<i>Removed</i>
15	<i>Resynching</i>
24	<i>Rebuilding</i>
25	<i>noMedia</i>
26	<i>Formating</i>
28	<i>Running Diagnostics</i>
35	<i>Initializing</i>

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.OmsaStorageMonitor</code>
Remote Enabled	<code>false</code>

### Configuration and Usage

Monitor specific parameters for the OmsaStorageMonitor

Parameter	Description	Required	Default value
<code>virtualDiskNumber</code>	The disk index of your RAID array	optional	1

Parameter	Description	Required	Default value
retry	Amount of attempts opening a connection and try to get the greeting banner before the service goes down.	optional	from snmp-config.xml
timeout	Time in milliseconds to wait before receiving the SNMP response.	optional	from snmp-config.xml
port	The TCP port OpenManage is listening	optional	from snmp-config.xml

## Examples

Some example configuration how to configure the monitor in the 'poller-configuration.xml'.

The RAID array monitor for your first array is configured with `virtualDiskNumber = 1` and can look like this:

```
<service name="OMSA-Disk-Array-1" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="3"/>
  <parameter key="timeout" value="6000"/>
  <parameter key="virtualDiskNumber" value="1"/>
</service>

<monitor service="OMSA-Disk-Array-1" class-name="org.opennms.netmgt.poller.monitors.OmsaStorageMonitor"/>
```

If there is more than one RAID array to monitor you need an additional configuration. In this case `virtualDiskNumber = 2`. And so on...

```
<service name="OMSA-Disk-Array-2" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="3"/>
  <parameter key="timeout" value="6000"/>
  <parameter key="virtualDiskNumber" value="2"/>
</service>

<monitor service="OMSA-Disk-Array-2" class-name="org.opennms.netmgt.poller.monitors.OmsaStorageMonitor"/>
```

## 2.1.29. OpenManageChassisMonitor

The OpenManageChassis monitor tests the status of a Dell chassis by querying its SNMP agent. The monitor polls the value of the node's SNMP OID .1.3.6.1.4.1.674.10892.1.300.10.1.4.1 (MIB-Dell-10892::chassisStatus). If the value is OK (3), the service is considered available.

As this monitor uses SNMP, the queried nodes must have proper SNMP configuration in `snmp-config.xml`.

### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.OpenManageChassisMonitor
Remote Enabled	false

## Configuration and Usage

Table 41. Monitor specific parameters for the OpenManageChassisMonitor

Parameter	Description	Required	Default value
<code>port</code>	The port to which connection shall be tried.	optional	from <code>snmp-config.xml</code>
<code>retry</code>	Number of polls to attempt.	optional	from <code>snmp-config.xml</code>
<code>timeout</code>	Time (in milliseconds) to wait before receiving the SNMP response.	optional	from <code>snmp-config.xml</code>

### Examples

```
<!-- Overriding default SNMP config -->
<service name="OMA-Chassis" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="3"/>
  <parameter key="timeout" value="5000"/>
</service>

<monitor service="OMA-Chassis" class-name="org.opennms.netmgt.poller.monitors.OpenManageChassisMonitor" />
```

### Dell MIBs

Dell MIBs can be found [here](#). Download the DCMIB<version>.zip or DCMIB<version>.exe file corresponding to the version of your OpenManage agents. The latest one should be good enough for all previous version though.

### 2.1.30. Pop3Monitor

The POP3 monitor tests for POP3 service availability on a node. The monitor first tries to establish a TCP connection on the specified port. If a connection is established, a service banner should have been received. The monitor makes sure the service banner is a valid POP3 banner (ie: starts with "+OK"). If the banner is valid, the monitor sends a *QUIT* POP3 command and makes sure the service answers with a valid response (ie: a response that starts with "+OK"). The service is considered available if the service's answer to the *QUIT* command is valid.

The behaviour can be simulated with `telnet`:

```
$ telnet mail.opennms.org 110
Trying 192.168.0.100
Connected to mail.opennms.org.
Escape character is '^]'.
+OK <21860.1076718099@mail.opennms.org>
quit
+OK
Connection closed by foreign host.
```

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.Pop3Monitor</code>
Remote Enabled	true

## Configuration and Usage

Table 42. Monitor specific parameters for the Pop3Monitor

Parameter	Description	Required	Default value
<code>port</code>	TCP port to connect to.	optional	<code>110</code>
<code>retry</code>	Number of attempts to find the service available.	optional	<code>0</code>
<code>strict-timeout</code>	Boolean If set to <code>true</code> , makes sure that at least <code>timeout</code> milliseconds are elapsed between attempts.	optional	<code>false</code>
<code>timeout</code>	Timeout in milliseconds for the underlying socket's <code>connect</code> and <code>read</code> operations.	optional	<code>3000</code>

### Examples

```
<service name="POP3" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="rrd-repository" value="/var/lib/opennms/rrd/response"/>
  <parameter key="rrd-base-name" value="pop3"/>
  <parameter key="ds-name" value="pop3"/>
</service>
<monitor service="POP3" class-name="org.opennms.netmgt.poller.monitors.Pop3Monitor"/>
```

### 2.1.31. PrTableMonitor

The PrTableMonitor monitor tests the `prTable` of a net-snmp SNMP agent.

A table containing information on running programs/daemons configured for monitoring in the `snmpd.conf` file of the agent. Processes violating the number of running processes required by the agent's configuration file are flagged with numerical and textual errors.

— UCD-SNMP-MIB

The monitor looks up the `prErrorFlag` entries of this table. If the value of a `prErrorFlag` entry in this table is set to "1" the service is considered unavailable.

A Error flag to indicate trouble with a process. It goes to 1 if there is an error, 0 if no error.

— UCD-SNMP-MIB

#### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.PrTableMonitor</code>
Remote Enabled	<code>false</code>

## Configuration and Usage

Table 43. Monitor specific parameters for the PrTableMonitor

Parameter	Description	Required	Default value
<code>port</code>	The port to which connection shall be tried.	optional	from 'snmp-config.xml'
<code>retry</code>	Number of polls to attempt.	optional	from 'snmp-config.xml'
<code>retries</code>	<b>Deprecated.</b> Same as <code>retry</code> . Parameter <code>retry</code> takes precedence if both are set.	optional	from 'snmp-config.xml'
<code>timeout</code>	Time in milliseconds to wait before receiving the SNMP response.	optional	from 'snmp-config.xml'

## Examples

```
<!-- Overriding default SNMP config -->
<service name="Process-Table" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="3"/>
  <parameter key="timeout" value="5000"/>
</service>

<monitor service="Process-Table" class-name="org.opennms.netmgt.poller.monitors.PrTableMonitor" />
```

## UCD-SNMP-MIB

The UCD-SNMP-MIB may be found [here](#).

### 2.1.32. SmbMonitor

This monitor is used to test the *NetBIOS over TCP/IP* name resolution in Microsoft Windows environments. The monitor tries to retrieve a *NetBIOS name* for the IP address of the interface. Name services for *NetBIOS* in Microsoft Windows are provided on port 137/UDP or 137/TCP.

The service uses the IP address of the interface, where the monitor is assigned to. The service is *up* if for the given IP address a *NetBIOS name* is registered and can be resolved.

For troubleshooting see the usage of the Microsoft Windows command line tool `nbtstat` or on Linux `nmblookup`.

#### WARNING

Microsoft deprecated the usage of *NetBIOS*.  
default name resolution.

Since Windows Server 2000 *DNS* is used as the

## Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.SmbMonitor</code>
Remote Enabled	false

## Configuration and Usage

Table 44. Monitor specific parameters for the SmbMonitor

Parameter	Description	Required	Default value
<code>retry</code>	Number of attempts to get a valid response	required	-
<code>timeout</code>	Timeout in milliseconds for TCP connection establishment	required	-
<code>do-node-status</code>	Try to get the NetBIOS node status type for the given address	optional	<code>true</code>

## Examples

Some example configuration how to configure the monitor in the 'poller-configuration.xml'.

```
<service name="SMB" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="1"/>
  <parameter key="timeout" value="3000"/>
</service>

<monitor service="SMB" class-name="org.opennms.netmgt.poller.monitors.SmbMonitor"/>
```

### 2.1.33. SnmpMonitor

The SNMP monitor gives a generic possibility to monitor states and results from SNMP agents. This monitor has two basic operation modes:

- Test the response value of one specific *OID* (scalar object identifier);
- Test multiple values in a whole *table*.

To decide which mode should be used, the `walk` and `match-all` parameters are used.

See the `Operating mode selection'` and `Monitor specific parameters for the SnmpMonitor"` tables below for more information about these operation modes.

Table 45. Operating mode selection

<code>walk</code>	<code>match-all</code>	Operating mode
<code>true</code>	<code>true</code>	tabular, all values must match
	<code>false</code>	tabular, any value must match
	<code>count</code>	specifies that the value of at least minimum and at most maximum objects encountered in
<code>false</code>	<code>true</code>	scalar
	<code>false</code>	scalar
	<code>count</code>	tabular, between <code>minimum</code> and <code>maximum</code> values must match

#### WARNING

This monitor can't be used on the OpenNMS Remote Poller. It is currently not possible for the Remote Poller to have access to the SNMP configuration of a central OpenNMS.



## Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.SnmpMonitor</code>
Remote Enabled	false

## Configuration and Usage

Table 46. Monitor specific parameters for the `SnmpMonitor`

Parameter	Description	Required	Default value
<code>hex</code>	Specifies that the value monitored should be compared against its hexadecimal representation. Useful when the monitored value is a string containing non-printable characters.	optional	false
<code>match-all</code>	Can be set to:  <code>count</code> : specifies that the value of at least minimum and at most maximum objects encountered in the walk must match the criteria specified by <code>operand</code> and <code>operator</code> .  <code>true</code> and <code>walk</code> is set to <code>true</code> : specifies that the value of <b>every</b> object encountered in the walk must match the criteria specified by the <code>operand</code> and <code>operator</code> parameters.  <code>false</code> and <code>walk</code> is set to <code>true</code> : specifies that the value of <b>any</b> object encountered in the walk must match the criteria specified by the <code>operand</code> and <code>operator</code> parameters.	optional	true
<code>maximum</code>	Valid only when <code>match-all</code> is set to <code>count</code> , otherwise ignored. Should be used in conjunction with the <code>minimum</code> parameter. Specifies that the value of <i>at most maximum</i> objects encountered in the walk must meet the criteria specified by the <code>operand</code> and <code>operator</code> parameters.	optional	0

Parameter	Description	Required	Default value
<code>minimum</code>	Valid only when <code>match-all</code> is set to <code>count</code> , otherwise ignored. Should be used in conjunction with the <code>maximum</code> parameter. Specifies that the value of <i>at least</i> <code>minimum</code> objects encountered in the walk must meet the criteria specified by the <code>operand</code> and <code>operator</code> parameters.	optional	0
<code>oid</code>	The object identifier of the <i>MIB</i> object to monitor. If no other parameters are present, the monitor asserts that the agent's response for this object must include a valid value (as opposed to an error, no-such-name, or end-of-view condition) that is non-null.	optional	.1.3.6.1.2.1.1.2.0 (SNMPv2-MIB::SysObjectID)
<code>operand</code>	The value to be compared against the observed value of the monitored object. Note: Comparison will always succeed if either the <code>operand</code> or <code>operator</code> parameter isn't set and the monitored value is non-null.	optional	-

Parameter	Description	Required	Default value
operator	<p>The operator to be used for comparing the monitored object against the <b>operand</b> parameter. Must be one of the following symbolic operators:</p> <p>&lt; (&lt;): Less than. Both operand and observed object value must be numeric.</p> <p>&gt; (&gt;): Greater than. Both operand and observed object value must be numeric.</p> <p>&lt;= ( &lt;= ): Less than or equal to. Both operand and observed object value must be numeric.</p> <p>&gt;= (&gt;=): Greater than or equal to. Both operand and observed object value must be numeric.</p> <p>=: Equal to. Applied in numeric context if both operand and observed object value are numeric, otherwise in string context as a case-sensitive exact match.</p> <p>!=: Not equal to. Applied in numeric context if both operand and observed object value are numeric, otherwise in string context as a case-sensitive exact match.</p> <p>~: Regular expression match. Always applied in string context.</p> <p>Note: Comparison will always succeed if either the <b>operand</b> or <b>operator</b> parameter isn't set and the monitored value is non-null. Keep in mind that you need to escape all &lt; and &gt; characters as XML entities (&lt; and &gt; respectively)</p>	optional	-
port	Destination port where the SNMP requests shall be sent.	optional	from 'snmp-config.xml'

Parameter	Description	Required	Default value
<code>reason-template</code>	A user-provided template used for the monitor's reason code if the service is unavailable. Defaults to a reasonable value if unset. See below for an explanation of the possible template parameters.	optional	depends on operation mode
<code>retry</code>	Number of polls to attempt.	optional	from 'snmp-config.xml'
<code>retries</code>	<b>Deprecated</b> Same as <code>retry</code> . Parameter <code>retry</code> takes precedence if both are set.	optional	from 'snmp-config.xml'
<code>timeout</code>	Timeout in milliseconds for retrieving the object's value.	optional	from 'snmp-config.xml'
<code>walk</code>	<p><code>false</code>: Sets the monitor to poll for a scalar object unless if the <code>match-all</code> parameter is set to <code>count</code>, in which case the <code>match-all</code> parameter takes precedence.</p> <p><code>true</code>: Sets the monitor to poll for a tabular object where the <code>match-all</code> parameter defines how the tabular object's values must match the criteria defined by the <code>operator</code> and <code>operand</code> parameters. See also the <code>match-all</code>, <code>minimum</code>, and <code>maximum</code> parameters.</p>	optional	<code>false</code>

Table 47. Variables which can be used in the `reason-template` parameter

Variable	Description
<code>\${hex}</code>	Value of the <code>hex</code> parameter.
<code>\${ipaddr}</code>	IP address polled.
<code>\${matchAll}</code>	Value of the <code>match-all</code> parameter.
<code>\${matchCount}</code>	When <code>match-all</code> is set to <code>count</code> , contains the number of matching instances encountered.
<code>\${maximum}</code>	Value of the <code>maximum</code> parameter.
<code>\${minimum}</code>	Value of the <code>minimum</code> parameter.
<code>\${observedValue}</code>	Polled value that made the monitor succeed or fail.
<code>\${oid}</code>	Value of the <code>oid</code> parameter.
<code>\${operand}</code>	Value of the <code>operand</code> parameter.
<code>\${operantor}</code>	Value of the <code>operator</code> parameter.
<code>\${port}</code>	Value of the <code>port</code> parameter.

Variable	Description
<code>\${retry}</code>	Value of the <code>retry</code> parameter.
<code>\${timeout}</code>	Value of the <code>timeout</code> parameter.
<code>\${walk}</code>	Value of the <code>walk</code> parameter.

### Example for monitoring scalar object

As a working example we want to monitor the thermal system fan status which is provided as a scalar object ID.

```
cpqHeThermalSystemFanStatus .1.3.6.1.4.1.232.6.2.6.4.0
```

The manufacturer *MIB* gives the following information:

Description of the `cpqHeThermalSystemFanStatus` from [CPQHLTH-MIB](#)

```
SYNTAX INTEGER {
    other      (1),
    ok        (2),
    degraded  (3),
    failed    (4)
}
ACCESS read-only
DESCRIPTION
"The status of the fan(s) in the system.

This value will be one of the following:
other(1)
Fan status detection is not supported by this system or driver.

ok(2)
All fans are operating properly.

degraded(3)
A non-required fan is not operating properly.

failed(4)
A required fan is not operating properly.

If the cpqHeThermalDegradedAction is set to shutdown(3) the
system will be shutdown if the failed(4) condition occurs."
```

The `SnmpMonitor` is configured to test if the fan status returns `ok(2)`. If so, the service is marked as *up*. Any other value indicates a problem with the thermal fan status and marks the service *down*.

```
<service name="HP-Insight-Fan-System" interval="300000" user-defined="false" status="on">
  <parameter key="oid" value=".1.3.6.1.4.1.232.6.2.6.4.0"/><1>
  <parameter key="operator" value="/"><2>
  <parameter key="operand" value="2"/><3>
  <parameter key="reason-template" value="System fan status is not ok. The state should be
ok(${operand}) the observed value is ${observedValue}. Please check your HP Insight Manager. Syntax:
other(1), ok(2), degraded(3), failed(4)"/><4>
</service>

<monitor service="HP-Insight-Fan-System" class-name="org.opennms.netmgt.poller.monitors.SnmpMonitor" />
```

- ① Scalar object ID to test
- ② Operator for testing the response value
- ③ Integer 2 as operand for the test
- ④ Encode *MIB* status in the reason code to give more detailed information if the service goes down

### Example test SNMP table with all matching values

The second mode shows how to monitor values of a whole SNMP table. As a practical use case the status of a set of physical drives is monitored. This example configuration shows the status monitoring from the [CPQIDA-MIB](#).

We use as a scalar object id the physical drive status given by the following tabular OID:

```
cpqDaPhyDrvStatus .1.3.6.1.4.1.232.3.2.5.1.1.6
```

### Description of the cpqDaPhyDrvStatus object id from CPQIDA-MIB

```
SYNTAX INTEGER {
    other          (1),
    ok             (2),
    failed        (3),
    predictiveFailure (4)
}
ACCESS read-only
DESCRIPTION
Physical Drive Status.
This shows the status of the physical drive.
The following values are valid for the physical drive status:
```

other (1)  
Indicates that the instrument agent does not recognize the drive. You may need to upgrade your instrument agent and/or driver software.

ok (2)  
Indicates the drive is functioning properly.

failed (3)  
Indicates that the drive is no longer operating and should be replaced.

predictiveFailure(4)  
Indicates that the drive has a predictive failure error and should be replaced.

The configuration in our monitor will test all physical drives for status *ok*(2).

Example *SnmpMonitor* as *HP Insight physical drive monitor* in *poller-configuration.xml*

```
<service name="HP-Insight-Drive-Physical" interval="300000" user-defined="false" status="on">
  <parameter key="oid" value=".1.3.6.1.4.1.232.3.2.5.1.1.6"/><1>
  <parameter key="walk" value="true"/><2>
  <parameter key="operator" value="="/><3>
  <parameter key="operand" value="2"/><4>
  <parameter key="match-all" value="true"/><5>
  <parameter key="reason-template" value="One or more physical drives are not ok. The state should be
ok(${operand}) the observed value is ${observedValue}. Please check your HP Insight Manager. Syntax:
other(1), ok(2), failed(3), predictiveFailure(4), erasing(5), eraseDone(6), eraseQueued(7)"/><6>
</service>

<monitor service="HP-Insight-Drive-Physical" class-name="org.opennms.netmgt.poller.monitors.SnmpMonitor"
/>
```

- ① OID for SNMP table with all physical drive states
- ② Enable *walk mode* to test every entry in the table against the test criteria
- ③ Test operator for integer
- ④ Integer *2* as operand for the test
- ⑤ Test in *walk mode* has to be passed for every entry in the table
- ⑥ Encode *MIB* status in the reason code to give more detailed information if the service goes down

### Example test SNMP table with all matching values

This example shows how to use the *SnmpMonitor* to test if the number of static routes are within a given boundary. The service is marked as *up* if at least 3 and at maximum 10 static routes are set on a network device. This status can be monitored by polling the table *ipRouteProto* from the [RFC1213-MIB2](#).

```
ipRouteProto 1.3.6.1.2.1.4.21.1.9
```

The *MIB* description gives us the following information:

```

SYNTAX INTEGER {
    other(1),
    local(2),
    netmgmt(3),
    icmp(4),
    egp(5),
    ggp(6),
    hello(7),
    rip(8),
    is-is(9),
    es-is(10),
    ciscoIgrp(11),
    bbnSpfIgp(12),
    ospf(13),
    bgp(14)}
}
ACCESS read-only
DESCRIPTION
"The routing mechanism via which this route was learned.
Inclusion of values for gateway routing protocols is not
intended to imply that hosts should support those protocols."

```

To monitor only local routes, the test should be applied only on entries in the *ipRouteProto* table with value **2**. The number of entries in the whole *ipRouteProto* table has to be counted and the boundaries on the number has to be applied.

*Example SnmpMonitor used to test if the number of local static route entries are between 3 or 10.*

```

<service name="All-Static-Routes" interval="300000" user-defined="false" status="on">
  <parameter key="oid" value=".1.3.6.1.2.1.4.21.1.9" /><1>
  <parameter key="walk" value="true" /><2>
  <parameter key="operator" value="=" /><3>
  <parameter key="operand" value="2" /><4>
  <parameter key="match-all" value="count" /><5>
  <parameter key="minimum" value="3" /><6>
  <parameter key="maximum" value="10" /><7>
</service>

<monitor service="All-Static-Routes" class-name="org.opennms.netmgt.poller.monitors.SnmpMonitor" />

```

- ① OID for SNMP table *ipRouteProto*
- ② Enable *walk mode* to test every entry in the table against the test criteria
- ③ Test operator for integer
- ④ Integer **2** as operand for testing local route entries
- ⑤ Test in *walk mode* has is set to **count** to get the number of entries in the table regarding **operator** and **operand**
- ⑥ Lower count boundary set to **3**
- ⑦ High count boundary is set to **10**

## 2.1.34. SshMonitor

The SSH monitor tests the availability of a SSH service. During the poll an attempt is made to connect on the specified port. If the connection request is successful, then the service is considered up. Optionally, the banner line generated by the service may be parsed and compared against a pattern before the service is considered up.



## Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.SshMonitor
Remote Enabled	true

## Configuration and Usage

Table 48. Monitor specific parameters for the SshMonitor

Parameter	Description	Required	Default value
banner	Regular expression to be matched against the service's banner.	optional	-
client-banner	The client banner that OpenNMS will use to identify itself on the service.	optional	SSH-1.99-OpenNMS_1.5
match	Regular expression to be matched against the service's banner.  Deprecated, please use the banner parameter instead.  Note that this parameter takes precedence over the banner parameter, though.	optional	-
port	TCP port to which SSH connection shall be tried.	optional	22
retry	Number of attempts to establish the SSH connection.	optional	0
timeout	Timeout in milliseconds for SSH connection establishment.	optional	3000

## Examples

```
<service name="SSH" interval="300000" user-defined="false" status="on">
  <parameter key="retry" value="1"/>
  <parameter key="banner" value="SSH"/>
  <parameter key="client-banner" value="OpenNMS poller"/>
  <parameter key="timeout" value="5000"/>
  <parameter key="rrd-repository" value="/var/lib/opennms/rrd/response"/>
  <parameter key="rrd-base-name" value="ssh"/>
  <parameter key="ds-name" value="ssh"/>
</service>
<monitor service="SSH" class-name="org.opennms.netmgt.poller.monitors.SshMonitor"/>
```

### 2.1.35. SSLCertMonitor

This monitor is used to test if a SSL certificate presented by a remote network server are valid. A certificate is invalid if its initial time is prior to the current time, or if the current time is prior to 7 days (configurable) before the expiration time. The monitor only supports SSL on the socket and does not support a higher level protocol above it. Additionally, it does not support Server Name Indication (SNI) and so is unable to validate different certificates if they would be presented on the

same connection.

You can simulate the behavior by running a command like this:

```
echo | openssl s_client -connect <site>:<port> 2>/dev/null | openssl x509 -noout -dates
```

The output shows you the time range a certificate is valid:

```
notBefore=Dec 24 14:11:34 2013 GMT
notAfter=Dec 25 10:37:40 2014 GMT
```

You can configure a threshold in days applied on the `notAfter` date.

### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.SSLCertMonitor</code>
Remote Enabled	true

### Configuration and Usage

Table 49. Monitor specific parameters for the `SSLCertMonitor`

Parameter	Description	Required	Default value
<code>port</code>	TCP port for the service with SSL certificate.	required	-1
<code>retry</code>	Number of attempts to get the certificate state	optional	0
<code>timeout</code>	Time in milliseconds to wait before next attempt.	optional	3000
<code>days</code>	Number of days before the certificate expires that we mark the service as failed.	optional	7

#### WARNING

The monitor has no support for communicating on other protocol layers above the SSL session layer. It is not able to send a Host header for HTTPS, or issue a STARTTLS command for IMAP, POP3, SMTP, FTP, XMPP, LDAP, or NNTP.

### Examples

The following example shows how to monitor SSL certificates on services like IMAPS, SMTPS and HTTPS. If the certificates expire within 30 days the service goes down and indicates this issue in the reason of the monitor. In this example the monitoring interval is reduced to test the certificate every 2 hours (7,200,000 ms). Configuration in `poller-configuration.xml` is as the following:

```

<service name="SSL-Cert-IMAPS-993" interval="7200000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="2000"/>
  <parameter key="port" value="993"/>
  <parameter key="days" value="30"/>
</service>
<service name="SSL-Cert-SMTPS-465" interval="7200000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="2000"/>
  <parameter key="port" value="465"/>
  <parameter key="days" value="30"/>
</service>
<service name="SSL-Cert-HTTPS-443" interval="7200000" user-defined="false" status="on">
  <parameter key="retry" value="2"/>
  <parameter key="timeout" value="3000"/>
  <parameter key="port" value="443"/>
  <parameter key="days" value="30"/>
</service>

<monitor service="SSL-Cert-IMAPS-993" class-name="org.opennms.netmgt.poller.monitors.SSLCertMonitor" />
<monitor service="SSL-Cert-SMTPS-465" class-name="org.opennms.netmgt.poller.monitors.SSLCertMonitor" />
<monitor service="SSL-Cert-HTTPS-443" class-name="org.opennms.netmgt.poller.monitors.SSLCertMonitor" />

```

## 2.1.36. StrafePingMonitor

This monitor is used to monitor [packet delay variation](#) to a specific endpoint using *ICMP*. The main use case is to monitor a WAN end point and visualize packet loss and *ICMP* packet round trip time deviation. The *StrafePingMonitor* performs multiple *ICMP echo requests* (ping) and stores the response-time of each as well as the packet loss, in a *RRD* file. Credit is due to Tobias Oetiker, as this graphing feature is an adaptation of the [SmokePing](#) tool that he developed.

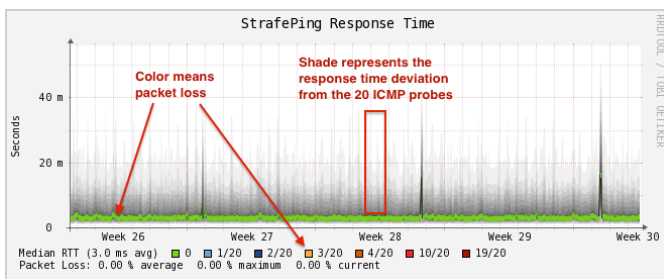


Figure 8. Visualization of a graph from the *StrafePingMonitor*

### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.StrafePingMonitor
Remote Enabled	false

### Configuration and Usage

Monitor specific parameters for the *StrafePingMonitor*

Parameter	Description	Required	Default value
timeout	Time in milliseconds to wait before assuming that a packet has not responded	optional	800

Parameter	Description	Required	Default value
<code>retry</code>	The number of retries to attempt when a packet fails to respond in the given timeout	optional	2
<code>ping-count</code>	The number of pings to attempt each interval	required	20
<code>failure-ping-count</code>	The number of pings that need to fail for the service to be considered down	required	20
<code>wait-interval</code>	Time in milliseconds to wait between each <i>ICMP echo-request</i> packet	required	50
<code>rrd-repository</code>	The location to write <i>RRD data</i> . Generally, you will not want to change this from default	required	<code>\$OPENNMS_HOME/share/rrd/response</code>
<code>rrd-base-name</code>	The name of the RRD file to write (minus the extension, <code>.rrd</code> or <code>.jrb</code> )	required	<code>strafeping</code>

### Examples

The *StrafePingMonitor* is typically used on WAN connections and not activated for every ICMP enabled device in your network. Further this monitor is much I/O heavier than just a simple RRD graph with a single ICMP response time measurement. By default you can find a separate *poller package* in the 'poller-configuration.xml' called *strafeping*. Configure the `include-range` or a `filter` to enable monitoring for devices with the service *StrafePing*.

**TIP** | Don't forget to assign the service *StrafePing* on the IP interface to be activated.

The following example enables the monitoring for the service *StrafePing* on IP interfaces in the range 10.0.0.1 until 10.0.0.20. Additionally the Nodes have to be in a *surveillance category* named `Latency`.

```

<package name="strafer" >
  <filter>categoryName == 'Latency'</filter>
  <include-range begin="10.0.0.1" end="10.0.0.20"/>
  <rrd step="300">
    <rra>RRA:AVERAGE:0.5:1:2016</rra>
    <rra>RRA:AVERAGE:0.5:12:1488</rra>
    <rra>RRA:AVERAGE:0.5:288:366</rra>
    <rra>RRA:MAX:0.5:288:366</rra>
    <rra>RRA:MIN:0.5:288:366</rra>
  </rrd>
  <service name="StrafePing" interval="300000" user-defined="false" status="on">
    <parameter key="retry" value="0"/>
    <parameter key="timeout" value="3000"/>
    <parameter key="ping-count" value="20"/>
    <parameter key="failure-ping-count" value="20"/>
    <parameter key="wait-interval" value="50"/>
    <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response"/>
    <parameter key="rrd-base-name" value="strafeping"/>
  </service>
  <downtime interval="300000" begin="0" end="300000"/>
  <downtime interval="300000" begin="300000" end="43200000"/>
  <downtime interval="600000" begin="43200000" end="432000000"/>
  <downtime begin="432000000" delete="true"/>
</package>
<monitor service="StrafePing" class-name="org.opennms.netmgt.poller.monitors.StrafePingMonitor"/>

```

## 2.1.37. SystemExecuteMonitor

If it is required to execute a system call or run a script to determine a service status, the SystemExecuteMonitor can be used. It is calling a script or system command, if required it provides additional arguments to the call. To determine the status of the service the SystemExecuteMonitor can rely on 0 or a non-0 exit code of system call. As an alternative, the output of the system call can be matched against a banner. If the banner is part of the output the status is interpreted as up. If the banner is not available in the output the status is determined as down.

### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.SystemExecuteMonitor
Remote Enabled	true

### Configuration and Usage

Table 50. Monitor specific parameters for the SystemExecuteMonitor

Parameter	Description	Required	Default value
script	The system-call to execute.	required	-
args	The arguments to hand over to the system-call.  It supports variable replacement, see below.	optional	-

Parameter	Description	Required	Default value
banner	A string that is match against the output of the system-call. If the output contains the banner, the service is determined as <i>UP</i> .	optional	-

The parameter `args` supports variable replacement for the following set of variables.

Table 51. Variables which can be used in the configuration

Variable	Description
<code>\${timeout}</code>	Timeout in milliseconds, based on config of the service.
<code>\${timeoutsec}</code>	Timeout in seconds, based on config of the service.
<code>\${retry}</code>	Amount of retries based on config of the service.
<code>\${svcname}</code>	Service name based on the config of the service.
<code>\${ipaddr}</code>	IP-address of the interface the service is bound to.
<code>\${nodeid}</code>	Nodeid of the node the monitor is associated to.
<code>\${nodelabel}</code>	Nodelabel of the node the monitor is associated to.

## Examples

```
<parameter key="args" value="-i ${ipaddr} -t ${timeout}"/>
<parameter key="args" value="http://${nodelabel}/${svcname}/static"/>
```

## SystemExecuteMonitor vs GpMonitor

The `SystemExecuteMonitor` is the successor of the `GpMonitor`. The main differences are:

- Variable replacement for the parameter `args`
- There are no fixed arguments handed to the system-call
- The `SystemExecuteMonitor` supports `RemotePoller` deployment

To migrate services from the `GpMonitor` to the `SystemExecuteMonitor` it is required to alter the parameter `args`. To match the arguments called `hoption` for the `hostAddress` and `toption` for the `timeoutInSeconds`. The `args` string that matches the `GpMonitor` call looks like this:

```
<parameter key="args" value="--hostname ${ipaddr} --timeout ${timeoutsec}" />
```

To migrate the `GpMonitor` parameters `hoption` and `toption` just replace the `--hostname` and `--timeout` directly in the `args` key.

## 2.1.38. Win32ServiceMonitor

The `Win32ServiceMonitor` enables OpenNMS to monitor the running state of any Windows service. The service status is monitored using the Microsoft Windows® provided SNMP agent providing the [LAN Manager MIB-II](#). For this reason it is

required the SNMP agent and OpenNMS is correctly configured to allow queries against part of the *MIB* tree. The status of the service is monitored by polling the

```
svSvcOperatingState = 1.3.6.1.4.1.77.1.2.3.1.3
```

of a given service by the display name.

### Monitor facts

Class Name	org.opennms.netmgt.poller.monitors.Win32ServiceMonitor
Remote Enabled	false

### Configuration and Usage

Table 52. Monitor specific parameters for the Win32ServiceMonitor

Parameter	Description	Required	Default value
retry	Number of attempts to get the service state from SNMP agent	required	From <code>snmp-config.xml</code>
timeout	Time in milliseconds to wait for the SNMP result before next attempt.	required	From <code>snmp-config.xml</code>
service-name	The name of the service, this should be the exact name of the Windows service to monitor as it appears in the Services <i>MSC snap-in</i> . Short names such as you might use with net start will <b>not</b> work here.	required	Server

#### NOTE

Non-English Windows The `service-name` is sometime encoded in languages other than English. Like in French, the *Task Scheduler* service is *Planificateur de tâche*. Because of the "â" (non-English character), the OID value is encoded in hexa (0x50 6C 61 6E 69 66 69 63 61 74 65 75 72 20 64 65 20 74 C3 A2 63 68 65 73).

### Troubleshooting

If you've created a *Win32ServiceMonitor* poller and are having difficulties with it not being monitored properly on your hosts, chances are there is a difference in the name of the service you've created, and the actual name in the registry.

For example, I need to monitor a process called *Example Service* on one of our production servers. I retrieve the *Display name* from looking at the service in service manager, and create an entry in the `poller-configuration.xml` files using the exact name in the *Display name* field.

However, what I don't see is the errant space at the end of the service display name that is revealed when doing the following:

```
snmpwalk -v 2c -c <communitystring> <hostname> .1.3.6.1.4.1.77.1.2.3.1.1
```

This provides the critical piece of information I am missing:

```
iso.3.6.1.4.1.77.1.2.3.1.1.31.83.116.97.102.102.119.97.114.101.32.83.84.65.70.70.86.73.69.87.32.66.97.99.107.103.114.111.117.110.100.32 = STRING: "Example Service "
```

**NOTE** | Note the extra space before the close quote.

The extra space at the end of the name was difficult to notice in the service manager GUI, but is easily visible in the `smpwalk` output. The right way to fix this would be to correct the service *Display name* field on the server, however, the intent of this procedure is to recommend verifying the true name using `smpwalk` as opposed to relying on the service manager GUI.

## Examples

Monitoring the service running state of the *Task Scheduler* on an English local Microsoft Windows® Server requires at minimum the following entry in the `poller-configuration.xml`.

```
<service name="Windows-Task-Scheduler" interval="300000" user-defined="false" status="on">
  <parameter key="service-name" value="Task Scheduler"/>
</service>

<monitor service="Windows-Task-Scheduler" class-name=
"org.opennms.netmgt.poller.monitors.Win32ServiceMonitor"/>
```

### 2.1.39. XmpMonitor

The **XMP** monitor tests for *XMP service/agent* availability by establishing an *XMP* session and querying the target agent's `sysObjectID` variable contained in the *Core MIB*. The service is considered available when the session attempt succeeds and the agent returns its `sysObjectID` without error.

#### Monitor facts

Class Name	<code>org.opennms.netmgt.poller.monitors.XmpMonitor</code>
Remote Enabled	false

#### Configuration and Usage

These parameters can be set in the *XMP* service entry in `collectd-configuration.xml` and will override settings from `xmp-config.xml`. Also, don't forget to add an entry in `response-graph.properties` so that response values will be graphed.

Table 53. Monitor specific parameters for the *XmpMonitor*

Parameter	Description	Required	Default value
<code>timeout</code>	Time in milliseconds to wait for a successful session.	optional	<code>5000</code>
<code>authenUser</code>	The <code>authenUser</code> parameter for use with the <i>XMP</i> session.	optional	<code>xmpUser</code>
<code>port</code>	TCP port to connect to for <i>XMP</i> session establishment	optional	<code>5270</code>
<code>mib</code>	Name of MIB to query	optional	<code>core</code>
<code>object</code>	Name of MIB object to query	optional	<code>sysObjectID</code>



## Examples

### *Adding entry in collectd-configuration.xml*

```
<service name="XMP" interval="300000" user-defined="false" status="on">
  <parameter key="timeout" value="3000"/>
  <parameter key="rrd-repository" value="/opt/opennms/share/rrd/response"/>
  <parameter key="rrd-base-name" value="xmp"/>
  <parameter key="ds-name" value="xmp"/>
</service>
<monitor service="XMP" class-name="org.opennms.netmgt.poller.monitors.XmpMonitor"/>
```

### *Add entry in response-graph.properties*

```
reports=icmp, \
xmp, \ . . . .

report.xmp.name=XMP
report.xmp.columns=xmp
report.xmp.type=responseTime
report.xmp.command=--title="XMP Response Time" \
--vertical-label="Seconds" \
DEF:rtMills={rrd1}:xmp:AVERAGE \
DEF:minRtMills={rrd1}:xmp:MIN \
DEF:maxRtMills={rrd1}:xmp:MAX \
CDEF:rt=rtMills,1000,/ \
CDEF:minRt=minRtMills,1000,/ \
CDEF:maxRt=maxRtMills,1000,/ \
LINE1:rt#0000ff:"Response Time" \
GPRINT:rt:AVERAGE:" Avg  \\\: %8.2lf %s" \
GPRINT:rt:MIN:"Min  \\\: %8.2lf %s" \
GPRINT:rt:MAX:"Max  \\\: %8.2lf %s\\n"
```

# Chapter 3. Events in OpenNMS

## 3.1. Events

Events are central to the operation of the OpenNMS platform, so it's critical to have a firm grasp of this topic.

### IMPORTANT

Whenever something in OpenNMS appears to work by magic, it's probably events working behind the curtain.

### 3.1.1. Anatomy of an Event

Events are structured historical records of things that happen in OpenNMS and the nodes, interfaces, and services it manages. Every event has a number of fixed **fields** and zero or more **parameters**.

#### *UEI (Universal Event Identifier)*

A string uniquely identifying the event's type. UEIs are typically formatted in the style of a URI, but the only requirement is that they start with the string `uei..`

#### *Event Label*

A short, static label summarizing the gist of all instances of this event.

#### *Description*

A long-form description describing all instances of this event.

#### *Log Message*

A long-form log message describing this event, optionally including expansions of fields and parameters so that the value is tailored to the event at hand.

#### *Severity*

A severity for this event type. Possible values range from `Cleared` to `Critical`.

#### *Event ID*

A numeric identifier used to look up a specific event in the OpenNMS system.

#### *Operator Instruction*

A set of instructions for an operator to respond appropriately to an event of this type.

#### *Alarm Data*

If this field is provided for an event, OpenNMS will create, update, or clear **alarms** for events of that type according to the alarm-data specifics. For more about alarms and how they relate to events, see [\[alarms-introduction\]](#).

### 3.1.2. Sources of Events

Events may originate within OpenNMS itself or from outside.

Internally-generated events can be the result of the platform's monitoring and management functions (e.g. a monitored node becoming totally unavailable results in an event with the UEI `uei.opennms.org/nodes/nodeDown`) or they may act as inputs or outputs of housekeeping processes.

Externally-created events can arrive by a variety of mechanisms, including:

### *SNMP Traps*

If SNMP-capable devices in the network are configured to send **traps** to OpenNMS, these traps are transformed into events according to pre-configured rules. Event definitions are included with OpenNMS for traps from many vendors' equipment.

### *Syslog Messages*

Syslog messages sent over the network to OpenNMS can be transformed into events according to pre-configured rules.

### *TL1 Autonomous Messages*

Autonomous messages can be retrieved from certain TL1-enabled equipment and transformed into events.

### *XML-TCP*

Any application or script can create custom events in OpenNMS by sending properly-formatted XML data over a TCP socket.

## **3.1.3. The Event Bus**

At the heart of OpenNMS lies an **event bus**. Any OpenNMS component can *publish* events to the bus, and any component can *subscribe* to receive events of interest that have been published on the bus. This publish-subscribe model enables components to use events as a mechanism to send messages to each other. For example, the provisioning subsystem of OpenNMS publishes a *node-added* event whenever a new node is added to the system. Other subsystems with an interest in new nodes subscribe to the *node-added* event and automatically receive these events, so they know to start monitoring and managing the new node if their configuration dictates. The publisher and subscriber components do not need to have any knowledge of each other, allowing for a clean division of labor and lessening the programming burden to add entirely new OpenNMS subsystems or modify the behavior of existing ones.

## **3.1.4. Events in Action**

# Chapter 4. OpenNMS Provisioning

## 4.1. Provisioning

### 4.1.1. Summary

The introduction of OpenNMS version 1.8 empowers enterprises and services providers like never before with a new service daemon for maintaining the managed entity inventory in OpenNMS. This new daemon, *Provisiond*, unifies all previous entity control mechanisms available in 1.6 (*Capsd* and the *Importer*), into a new and improved, massively parallel, policy based provisioning system. System integrators should note, *Provisiond* comes complete with a *RESTful Web Service API* for easy integration with external systems such as CRM or external inventory systems as well as an adapter API for interfacing with other management systems such as configuration management.

OpenNMS 1.0, introduced almost a decade ago now, provided a capabilities scanning daemon, *Capsd*, as the mechanism for provisioning managed entities. *Capsd*, deprecated with the release of 1.8.0, provided a rich automatic provisioning mechanism that simply required an IP address to seed its algorithm for creating and maintaining the managed entities (nodes, interfaces, and IP based services). Version 1.2 added and *XML-RPC API* as a more controlled (directed) strategy for provisioning services that was mainly used by non telco based service providers (i.e. managed hosting companies). Version 1.6 followed this up with yet another and more advanced mechanism called the *Importer service daemon*. The *Importer* provided large service providers with the ability to strictly control the OpenNMS entity provisioning with an XML based API for completely defining and controlling the entities where no discovery and service scanning scanning was feasible.

The *Importer* service improved OpenNMS' scalability for maintaining managed entity databases by an order of magnitude. This daemon, while very simple in concept and yet extremely powerful and flexible provisioning improvement, has blazed the trail for *Provisiond*. The *Importer* service has been in production for 3 years in service provider networks maintaining entity counts of more than 50,000 node level entities on a single instances of OpenNMS. It is a rock solid provisioning tool.

*Provisiond* begins a new era of managed entity provisioning in OpenNMS.

### 4.1.2. Concepts

*Provisioning* is a term that is familiar to service providers (a.k.a. operators, a.k.a. telephone companies) and OSS systems but not so much in the non OSS enterprises.

*Provisiond* receives "requests" for adding managed entities via 2 basic mechanisms, the OpenNMS traditional "New Suspect" event, typically via the *Discovery daemon*, and the import requisition (XML definition of node entities) typically via the Provisioning Groups UI. If you are familiar with all previous releases of OpenNMS, you will recognize the *New Suspect Event* based *Discovery* to be what was previously the *Capsd* component of the auto discovery behavior. You will also recognize the import requisition to be of the *Model Importer* component of OpenNMS. *Provisiond* now unifies these two separate components into a massively parallel advanced policy based provisioning service.

#### OpenNMS Provisioning Terminology

The following terms are used with respect to OpenNMS' provisioning system and are essential for understanding the material presented in this guide.

##### Entity

Entities are managed objects in OpenNMS such as Nodes, IP interfaces, SNMP Interfaces, and Services.

## Foreign Source and Foreign ID

The *Importer* service from 1.6 introduced the idea of foreign sources and foreign IDs. The *Foreign Source* uniquely identifies a provisioning source and is still a basic attribute of importing node entities into OpenNMS. The concept is to provide an external (foreign) system with a way to uniquely identify itself and any node entities that it is requesting (via a requisition) to be provisioned into OpenNMS.

The *Foreign ID* is the unique node ID maintained in foreign system and the foreign source uniquely identifies the external system in OpenNMS.

OpenNMS uses the combination of the foreign source and foreign ID become the unique foreign key when synchronizing the set of nodes from each source with the nodes in the OpenNMS DB. This way the foreign system doesn't have to keep track of the OpenNMS node IDs that are assigned when a node is first created. This is how *Provisiond* can decide if a node entity from an import requisition is new, has been changed, or needs to be deleted.

### Foreign Source Definition

Additionally, the foreign source has been extended to also contain specifications for how entities should be discovered and managed on the nodes from each foreign source. The name of the foreign source has become pervasive within the provisioning system and is used to simplify some of the complexities by weaving this name into:

- the name of the provisioning group in the Web-UI
- the name of the file containing the persisted requisition (as well as the pending requisition if it is in this state)
- the foreign-source attribute value inside the requisition (obviously, but, this is pointed out to indicate that the file name doesn't necessarily have to equal the value of this attribute but is highly recommended as an OpenNMS best practice)
- the building attribute of the node defined in the requisition (this value is called "site" in the Web-UI and is assigned to the building column of the node's asset record by *Provisiond* and is the default value used in the Site Status View feature)

### Import Requisition

Import requisition is the terminology OpenNMS uses to represent the set of nodes, specified in XML, to be provisioned from a foreign source into OpenNMS. The requisition schema (XSD) can be found at the following location. <http://xmlns.opennms.org/xsd/config/model-import>

### Auto Discovery

Auto discovery is the term used by OpenNMS to characterize the automatic provisioning of nodes entities. Currently, OpenNMS uses an ICMP ping sweep to find IP address on the network. For the IPs that respond and that are not currently in the DB, OpenNMS generates a new suspect event. When this event is received by *Provisiond*, it creates a node and it begins a node scan based on the default foreign source definition.

### Directed Discovery

*Provisiond* takes over for the Model Importer found in version 1.6 which implemented a unique, first of its kind, controlled mechanism for specifying managed entities directly into OpenNMS from one or more data sources. These data sources often were in the form of an in-housed developed inventory or stand-alone provisioning system or even a set of element management systems. Using this mechanism, OpenNMS is directed to add, update, or delete a node entity exactly as defined by the external source. No discovery process is used for finding more interfaces or services.

## Enhanced Directed Discovery

Directed discovery is enhanced with the capability to scan nodes that have been directed nodes for entities (interfaces).

## Policy Based Discovery

The phrase, Policy based Directed Discovery, is a term that represents the latest step in OpenNMS' provisioning evolution and best describes the new provisioning architecture now in OpenNMS for maintaining its inventory of managed entities. This term describes the control that is given over the Provisioning system to OpenNMS users for managing the behavior of the NMS with respect to the new entities that are being discovered. Current behaviors include persistence, data collection, service monitoring, and categorization policies.

## Addressing Scalability

The explosive growth and density of the IT systems being deployed today to support not traditional IP services is impacting management systems like never before and is demanding from them tremendous amounts of scalability. The scalability of a management system is defined by its capacity for maintaining large numbers of managing entities coupled with its efficiency of managing the entities.

Today, It is not uncommon for OpenNMS deployments to find node entities with tens of thousands of physical interfaces being reported by SNMP agents due to virtualization (virtual hosts, interfaces, as well as networks). An NMS must be capable of using the full capacity every resource of its computing platform (hardware and OS) as effectively as possible in order to manage these environments. The days of writing scripts or single threaded applications will just no longer be able to do the work required an NMS when dealing with the scalability challenges facing systems and systems administrators working in this domain.

## Parallelization and Non-Blocking I/O

Squeezing out every ounce of power from a management system's platform (hardware and OS) is absolutely required to complete all the work of a fully functional NMS such as OpenNMS. Fortunately, the hardware and CPU architecture of a modern computing platform provides multiple CPUs with multiple cores having instruction sets that include support for atomic operations. While these very powerful resources are being provided by commodity systems, it makes the complexity of developing applications to use them vs. not using them, orders of magnitude more complex. However, because of scalability demands of our complex IT environments, multi-threaded NMS applications are now essential and this has fully exposed the complex issues of concurrency in software development.

OpenNMS has stepped up to this challenge with its new concurrency strategy. This strategy is based on a technique that combines the efficiency of parallel (asynchronous) operations (traditionally used by most effectively by single threaded applications) with the power of a fully current, non-blocking, multi-threaded design. The non-blocking component of this new concurrency strategy added greater complexity but OpenNMS gained orders of magnitude in increased scalability.

### NOTE

Java Runtimes, based on the Sun JVM, have provided implementations for processor based atomic operations and is the basis for OpenNMS' non-blocking concurrency algorithms.

## Provisioning Policies

Just because you can, doesn't mean you should! Because the massively parallel operations being created for *Provisiond* allows tremendous numbers of nodes, interfaces, and services to be very rapidly discovered and persisted, doesn't mean it should. A *policy API* was created for *Provisiond* that allows implementations to be developed that can be applied to control the behavior of *Provisiond*. The 1.8 release includes a set of flexible provisioning policies that control the persistence of entities and their attributes constrain monitoring behavior.

When nodes are imported or re-scanned, there is, potentially, a set of zero or more provisioning policies that are applied. The policies are defined in the foreign source's definition. The policies for an auto-discovered node or nodes from

provisioning groups that don't have a foreign source definition, are the policies defined in the default foreign source definition.

### The Default Foreign Source Definition

Contained in the libraries of the Provisioning service is the "template" or default foreign source. The template stored in the library is used until the OpenNMS admin user alters the default from the *Provisioning Groups* WebUI. Upon edit, this template is exported to the OpenNMS 'etc/' directory with the file name: 'default-foreign-source.xml'.

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<foreign-source date-stamp="2009-10-16T18:04:12.844-05:00"
  name="default"
  xmlns="http://xmlns.opennms.org/[http://xmlns.opennms.org/xsd/config/foreign-source]">
  <scan-interval>1d</scan-interval>
  <detectors>
    <detector class="org.opennms.netmgt.provision.detector.datagram.DnsDetector" name="DNS"/>
    <detector class="org.opennms.netmgt.provision.detector.simple.FtpDetector" name="FTP"/>
    <detector class="org.opennms.netmgt.provision.detector.simple.HttpDetector" name="HTTP"/>
    <detector class="org.opennms.netmgt.provision.detector.simple.HttpsDetector" name="HTTPS"/>
    <detector class="org.opennms.netmgt.provision.detector.icmp.IcmpDetector" name="ICMP"/>
    <detector class="org.opennms.netmgt.provision.detector.simple.ImapDetector" name="IMAP"/>
    <detector class="org.opennms.netmgt.provision.detector.simple.LdapDetector" name="LDAP"/>
    <detector class="org.opennms.netmgt.provision.detector.simple.NrpeDetector" name="NRPE"/>
    <detector class="org.opennms.netmgt.provision.detector.simple.Pop3Detector" name="POP3"/>
    <detector class="org.opennms.netmgt.provision.detector.radius.RadiusAuthDetector" name="Radius"/>
    <detector class="org.opennms.netmgt.provision.detector.simple.SmtpDetector" name="SMTP"/>
    <detector class="org.opennms.netmgt.provision.detector.snmp.SnmpDetector" name="SNMP"/>
    <detector class="org.opennms.netmgt.provision.detector.ssh.SshDetector" name="SSH"/>
  </detectors>
  <policies/>
</foreign-source>
```

### Default Foreign Source

## 4.2. Getting Started

An NMS is of no use until it is setup for monitoring and entities are added to the system. OpenNMS installs with a base configuration with a configuration that is sufficient get service level monitoring and performance management quickly up and running. As soon as managed entities are provisioned, the base configuration will automatically begin monitoring and reporting.

Generally speaking, there are two methods of provisioning in OpenNMS: *Auto Discovery* and *Directed Discovery*. We'll start with *Auto Discovery*, but first, we should quickly review the configuration of SNMP so that newly discovered devices can be immediately scanned for entities as well as have reporting and thresholding available.

### 4.2.1. Provisioning the SNMP Configuration

OpenNMS requires that the SNMP configuration to be properly setup for your network in order to properly understand Network and Node topology as well as to automatically enabled performance data collection. Network topology is updated as nodes (a.k.a. devices or hosts) are provisioned. Navigate to the *Admin/Configure SNMP Community Names* as shown below.

**NOTE**

Provisiond includes an option to add community information in the *Single Node* provisioning interface. This, is equivalent of entering a single IP address in the screen with the convenience of setting the community string at the same time a node is provisioned. See the *Quick Node Add* feature below for more details about this capability.

This screen sets up SNMP within OpenNMS for agents listening on IP addresses 10.1.1.1 through 10.254.254.254. These settings are optimized into the 'snmp-configuration.xml' file. Optimization means that the minimal configuration possible will be written. Any IP addresses already configured that are eclipsed by this range will be removed. Here is the resulting configuration.

*Sample snmp-config.xml*

```
<?xml version="1.0" encoding="UTF-8"?>

<snmp-config
xmlns="http://xmlns.opennms.org/xsd/config/snmp[http://xmlns.opennms.org/xsd/config/snmp]"
port="161" retry="3" timeout="800" read-community="public"

version="v1" max-vars-per-pdu="10">

<definition retry="1" timeout="2000"

read-community="public" version="v2c">

<specific>10.12.23.32</specific>

</definition>

</snmp-config>
```

However, If an IP address is then configured that is within the range, the range will be split into two separate ranges and a specific entry is added. For example, if a configuration was added through the same UI for the IP: 10.12.23.32 having the community name **public**, then the resulting configuration will be:

```
<?xml version="1.0" encoding="UTF-8"?>
<snmp-config xmlns="http://xmlns.opennms.org/xsd/config/snmp"
port="161"
retry="3"
timeout="800"
read-community="public"
version="v1"
max-vars-per-pdu="10">

<definition retry="1" timeout="2000" read-community="YrusoNoz" version="v2c">
<range begin="10.1.1.1" end="10.12.23.31"/>
<range begin="10.12.23.33" end="10.254.254.254"/>
</definition>

<definition retry="1" timeout="2000" read-community="public" version="v2c">
<specific>10.12.23.32</specific>
</definition>
</snmp-config>
```

**NOTE**

the bold IP addresses show where the range was split and the specific with community name "public" was added.

Now, with SNMP configuration provisioned for our 10 network, we are ready to begin adding nodes. Our first example will



be to automatically discovery and add all managed entities (nodes, IP interfaces, SNMP Interfaces, and Monitored IP based Services). We will then give an example of how to be more *directed* and deliberate about your discovery by using *Provisioning Groups*.

Automatically discovered entities are analyzed, persisted to the relational data store, and then managed based on the policies defined in the default foreign source definition. This is very similar to the way that entities were handled by *Capsd* by with finer grained sense of control.

### Automatic Discovery

Currently in OpenNMS, the ICMP is used to automatically provision node entities into OpenNMS. This functionality has been in OpenNMS since is 1.0 release, however, in 1.8, a few of the use cases have been updated with *Provisiond*'s replacement of *Capsd*.

### Separation of Concerns

Version 1.8 *Provisiond* separates what was called *Capsd* scanning in to 3 distinct phases: entity scanning, service detection, and node merging. These phases are now managed separately by *Provisiond*. Immediately following the import of a node entity, tasks are created for scanning a node to discover the node entity's interfaces (SNMP and IP). As interfaces are found, they are persisted and tasks are scheduled for service detection of each IP interface.

For auto discovered nodes, a node merging phase is scheduled. Nodes that have been directly provisioned will not be included in the node process. Only in the case the 2 where nodes that have been automatically discovered that appear to be the same node with the node merging phase be activated.

**NOTE** | the use case and redesign of node merging is still an outstanding issue with the 1.8.0 release

### Enhanced Directed Discovery

This new form of provisioning first appears in OpenNMS with version 1.8 and the new *Provisiond* service. It combines the benefits of the Importer's strictly controlled methodology of directed provisioning (from version 1.6) with OpenNMS' robustly flexible auto discovery. *Enhanced Directed discovery* begins with an enhanced version of the same import requisition used in directed provisioning and completes with a policy influenced persistence phase that sorts though the details of all the entities and services found during the entity and service scanning phase.

If you are planning to use this form of provisioning, it important to understand the conceptual details of how *Provisiond* manages entities it is *directed* to provision. This knowledge will enable administrators and systems integrators to better plan, implement, and resolve any issues involved with this provisioning strategy.

### Understanding the Process

There are 3 phases involved with directing entities to be discovered: import, node scan, and service scan. The import phase also has sub phases: marshal, audit, limited SNMP scan, and re-parent.

===== Marshal and Audit Phases

It is important to understand that the nodes requisitioned from each foreign source are managed as a complete set. Nodes defined in a requisition from the foreign source *CRM* and *CMDB*, for example, will be managed separately from each other even if they should contain exactly the same node definitions. To OpenNMS, these are individual entities and they are managed as a set.

Requisitions are referenced via a URL. Currently, the URL can be specified as one of the following protocols: FILE, HTTP, HTTPS, and DNS. Each protocol has a protocol handler that is used to stream the XML from a *foreign source*, i.e. <http://inv.corp.org/import.cgi?customer=acme> or <file:/opt/opennms/etc/imports/acme.xml>. The DNS protocol is a special

handler developed for Provisioning sets of nodes as a *foreign-source* from a corporate DNS server. See DNS Protocol Handler for details.

Upon the import request (either on schedule or on demand via an Event) the requisition is marshaled into Java objects for processing. The nodes defined in the requisition represent what OpenNMS should have as the current set of managed entities from that foreign source. The audit phase determines for each node defined (or not defined) in the requisition which are to be processed as an *Add*, *Update*, or *Delete* operation during the *Import Phase*. This determination is made by comparing the set foreign IDs of each node in the requisition set with the set of foreign IDs of currently managed entities in OpenNMS.

The intersection of the IDs from each set will become the Update operations, the extra set of foreign IDs that are in the requisition become the Add operations, and the extra set of foreign IDs from the managed entities become the Delete operations. This implies that the foreign IDs from each foreign source must be unique.

Naturally, the first time an import request is processed from a foreign source there will be zero (0) node entities from the set of nodes currently being managed and each node defined in the requisition will become an Add Operation. If a requisition is processed with zero (0) node definitions, all the currently managed nodes from that foreign source will become Delete operations (all the nodes, interfaces, outages, alarms, etc. will be removed from OpenNMS).

When nodes are provisioned using the Provisioning Groups Web-UI, the requisitions are stored on the local file system and the file protocol handler is used to reference the requisition. Each Provisioning Group is a separate foreign source and unique foreign IDs are generated by the Web-UI. An MSP might use Provisioning Groups to define the set of nodes to be managed by customer name where each customer's set of nodes are maintained in a separate Provisioning Group.

#### ===== Import Phase

The import phase begins when Provisiond receives a request to import a requisition from a URL. The first step in this phase is to load the requisition and marshal all the node entities defined in the requisition into Java objects.

If any syntactical or XML structural problems occur in the requisition, the entire import is abandoned and no import operations are completed.

Once the requisition is marshaled, the requisition nodes are audited against the persisted node entities. The set of requisitioned nodes are compared with a subset of persisted nodes and this subset is generated from a database query using the foreign source defined in the requisition. The audit generates one of three operations for each requisition node: *insert*, *update*, *delete* based on each requisitioned node's foreign ID. Delete operations are created for any nodes that are not in the requisition but are in the DB subset, update operations are created for requisition nodes that match a persisted node from the subset (the intersection), and insert operations are created from the remaining requisition nodes (nodes in the requisition that are not in the DB subset).

If a requisition node has an interface defined as the Primary SNMP interface, then during the update and insert operations the node will be scanned for minimal SNMP attribute information. This scan find the required node and SNMP interface details required for complete SNMP support of the node and only the IP interfaces defined in the requisition.

**NOTE** | this not the same as Provisiond SNMP discovery scan phases: node scan and interface scan.

#### ===== Node Scan Phase

Where directed discovery leaves off and enhanced directed discovery begins is that after all the operations have completed, directed discovery is finished and enhanced directed discovery takes off. The requisitioned nodes are scheduled for node scans where details about the node are discovered and interfaces that were not directly provisioned are also discovered. All physical (SNMP) and logical (IP) interfaces are discovered and persisted based on any *Provisioning*

*Policies* that may have defined for the foreign source associated with the import requisition.

===== Service Scan (detection) Phase

Additionally, the new Provisiond enhanced directed discovery mechanism follows interface discovery with service detection on each IP interface entity. This is very similar to the Capsd plugin scanning found in all former releases of OpenNMS except that the foreign source definition is used to define what services should be detected on these interfaces found for nodes in the import requisition.

## 4.3. Import Handlers

### 4.3.1. File Handler

### 4.3.2. HTTP Handler

### 4.3.3. DNS Handler

The new Provisioning service in OpenNMS is continuously improving and adapting to the needs of the community.

One of the most recent enhancements to the system is built upon the very flexible and extensible API of referencing an import requisition's location via a URL. Most commonly, these URLs are files on the file system (i.e. `file:/opt/opennms/etc/imports/<my-provisioning-group.xml>`) as requisitions created by the Provisioning Groups UI. However, these same requisitions for adding, updating, and deleting nodes (based on the original model importer) can also come from URLs specifying the HTTP protocol: <http://myinventory.server.org/nodes.cgi>

Now, using Java's extensible protocol handling specification, a new protocol handler was created so that a URL can be specified for requesting a *Zone Transfer (AXFR) request* from a DNS server. The A records are recorded and used to build an import requisition. This is handy for organizations that use DNS (possibly coupled with an IP management tool) as the data base of record for nodes in the network. So, rather than ping sweeping the network or entering the nodes manually into OpenNMS Provisioning UI, nodes can be managed via 1 or more DNS servers.

The format of the URL for this new protocol handler is: `dns://<host>[:port]/<zone>[/<foreign-source>][?expression=<regex>]`

DNS Import Examples:

*Simple*

```
dns://my-dns-server/myzone.com
```

This URL will import all A records from the host `my-dns-server` on port 53 (default port) from zone "myzone.com" and since the foreign source (a.k.a. the provisioning group) is not specified it will default to the specified zone.

*Using a Regular Expression Filter*

```
dns://my-dns-server/myzone.com/portland/?expression=^por-.*
```

This URL will import all nodes from the same server and zone but will only manage the nodes in the zone matching the regular expression `^port-.*` and they will be assigned a unique foreign source (provisioning group) for managing these nodes as a subset of nodes from within the specified zone.

If your expression requires URL encoding (for example you need to use a `?` in the expression) it must be properly encoded.

```
dns://my-dns-server/myzone.com/portland/?expression=^por[0-9]%3F
```

Currently, the DNS server requires to be setup to allow a zone transfer from the OpenNMS server. It is recommended that a secondary DNS server is running on OpenNMS and that the OpenNMS server be allowed to request a zone transfer. A quick way to test if zone transfers are working is:

```
dig -t AXFR @<dnsServer> <zone>
```

The configuration of the Provisioning system has moved from a properties file ('model-importer.properties') to an XML based configuration container. The configuration is now extensible to allow the definition of 0 or more import requisitions each with their own cron based schedule for automatic importing from various sources (intended for integration with external URL such as http and this new dns protocol handler).

A default configuration is provided in the OpenNMS 'etc/' directory and is called: 'provisiond-configuration.xml'. This default configuration has an example for scheduling an import from a DNS server running on the localhost requesting nodes from the zone, localhost and will be imported once per day at the stroke of midnight. Not very practical but is a good example.

```
<?xml version="1.0" encoding="UTF-8"?>
  <provisiond-configuration xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation=
    "http://xmlns.opennms.org/xsd/config/provisiond-configuration"
      foreign-source-dir="/opt/opennms/etc/foreign-sources"
      requisition-dir="/opt/opennms/etc/imports"
      importThreads="8"
      scanThreads="10"
      rescanThreads="10"
      writeThreads="8" >

  <!--http://quartz.sourceforge.net/javadoc/org/quartz/CronTrigger.html
    Field Name Allowed Values Allowed Special Characters
    Seconds 0-59 , - * / Minutes 0-59 , - * / Hours 0-23 , - * /
    Day-of-month 1-31, - * ? / L W C Month 1-12 or JAN-DEC, - * /
    Day-of-Week 1-7 or SUN-SAT, - * ? / L C # Year (Opt)empty, 1970-2099, - * /
  -->

  <requisition-def import-name="localhost"
    import-url-resource="dns://localhost/localhost">

    <cron-schedule>0 0 0 * * ? *</cron-schedule> <!-- daily, at midnight -->
  </requisition-def>
</provisiond-configuration>
```

Like many of the daemon configuration in the 1.7 branch, the configurations are reloadable without having to restart OpenNMS, using the reloadDaemonConfig uei:

```
/opt/opennms/bin/send-event.pl
uei.opennms.org/internal/reloadDaemonConfig --parm 'daemonName Provisiond'
```

This means that you don't have to restart OpenNMS every time you update the configuration.

## 4.4. Provisioning Examples

Here are a few practical examples of enhanced directed discovery to help with your understanding of this feature.

### 4.4.1. Basic Provisioning

This example adds three nodes and requires no OpenNMS configuration other than specifying the node entities to be provisioned and managed in OpenNMS.

#### Defining the Nodes via the Web-UI

Using the Provisioning Groups Web-UI, three nodes are created given a single IP address. Navigate to the Admin Menu and click Provisioning Groups Menu from the list of Admin options and create the group *Bronze*.

Clicking the *Add New Group* button will create the group and will redisplay the page including this new group among the list of any group(s) that have already been created.

#### NOTE

At this point, the XML structure for holding the new provisioning group (a.k.a. an import requisition) has been persisted to the '\$OPENNMS\_ETC/imports/pending' directory.

Clicking the *Edit* link will bring you to the screen where you can begin the process of defining node entities that will be imported into OpenNMS. Click the Add Node button will begin the node entity creation process fill in the node label and click the *Save* button.

At this point, the provisioning group contains the basic structure of a node entity but it is not complete until the interface(s) and interface service(s) have been defined. After having clicked the *Save* button, as we did above presents, in the Web-UI, the options *Add Interface*, *Add Node Category*, and *Add Node Asset*. Click the *Add Interface* link to add an interface entity to the node.

Enter the IP address for this interface entity, a description, and specify the Primary attribute as **P** (Primary), **S** (Secondary), **N** (Not collected), or **C** (Collected) and click the save button. Now the node entity has an interface for which services can be defined for which the Web-UI now presents the *Add Service* link. Add two services (ICMP, SNMP) via this link.

Now the node entity definition contains all the *required* elements necessary for importing this requisition into OpenNMS. At this point, all the interfaces that are required for the node should be added. For example, NAT interfaces should be specified there are services that they provide because they will not be discovered during the Scan Phase.

Two more node definitions will be added for the benefit of this example.

This set of nodes represents an import requisition for the *Bronze* provisioning group. As this requisition is being edited via the WebUI, changes are being persisted into the OpenNMS configuration directory '\$OPENNMS\_etc/imports/' pending as an XML file having the name 'bronze.xml'.

#### NOTE

The name of the XML file containing the import requisition is the same as the provisioning group name. Therefore naming your provisioning group without the use of spaces makes them easier to manage on the file system.

Click the *Done* button to return to the *Provisioning Groups* list screen. The details of the “Bronze” group now indicates that there are 3 nodes in the requisition and that there are no nodes in the DB from this group (a.k.a. foreign source). Additionally, you can see that time the requisition was last modified and the time it last imported are given (the time stamps are stored as attributes inside the requisition and are not the file system time stamps). These details are indicative of how well the DB represents what is in the requisition.

**NOTE** You can tell that this is a pending requisition for 2 reasons: 1) there are 3 nodes defined and 0 nodes in the DB, 2) the requisition has been modified since the last import (in this case *never*).

### Import the Nodes

In this example, you see that there are 3 nodes in the pending requisition and 0 in the DB. Click the *Import* button to submit the requisition to the provisioning system (what actually happens is that the Web-UI sends an event to the Provisioner telling it to begin the Import Phase for this group).

**NOTE** Do not refresh this page to check the values of these details. To refresh the details to verify the import, click the *Provisioning Groups* bread crumb item.

You should be able to immediately verify the importation of this provisioning group because the import happens very quickly. Provisiond has several threads ready for processing the import operations of the nodes defined in this requisition.

A few SNMP packets are sent and received to get the SNMP details of the node and the interfaces defined in the requisition. Upon receipt of these packets (or not) each node is inserted as a DB transaction.

Following the import of a node with thousands of interfaces, you will be able to refresh the Interface table browser on the Node page and see that interfaces and services are being discovered and added in the background. This is the discovery component of directed discovery.

To direct that another node be added from a foreign source (in this example the Bronze Provisioning Group) simply add a new node definition and re-import. It is important to remember that all the node definitions will be re-imported and the existing managed nodes will be updated, if necessary.

### Changing a Node

To direct changes to an existing node, simply add, change, or delete elements or attributes of the node definition and re-import. This is a great feature of having directed specific elements of a node in the requisition because that attributes will simply be changed. For example, to change the IP address of the Primary SNMP interface for the node, *barbrady.opennms.org*, just change the requisition and re-import.

Each element in the Web-UI has an associated Edit icon Click this icon to change the IP address for *barbrady.opennms.org*, click save, and then Click the Done button.

The Web-UI will return you to the *Provisioning Groups* screen where you will see that there are the time stamp showing that the requisition’s last modification is more recent that the last import time.

This provides an indication that the group must be re-imported for the changes made to the requisition to take effect. The IP Interface will be simply updated and all the required events (messages) will be sent to communicate this change within OpenNMS.

## Deleting a Node

*Barbrady* has not been behaving, as one might expect, so it is time to remove him from the system. Edit the provisioning group, click the delete button next to the node *barbrady.opennms.org*, click the *Done* button.

Click the Import button for the Bronze group and the Barbrady node and its interfaces, services, and any other related data will be immediately deleted from the OpenNMS system. All the required Events (messages) will be sent by Provisiond to provide indication to the OpenNMS system that the node Barbrady has been deleted.

## Deleting all the Nodes

There is a convenient way to delete all the nodes that have been provided from a specific foreign source. From the main *Admin/Provisioning Groups* screen in the Web-UI, click the *Delete Nodes* button. This button deletes all the nodes defined in the Bronze requisition. It is very important to note that once this is done, it cannot be undone! Well it can't be undone from the Web-UI and can only be undone if you've been good about keeping a backup copy of your '\$OPENMS\_ETC/' directory tree. If you've made a mistake, before you re-import the requisition, restore the 'Bronze.xml' requisition from your backup copy to the '\$OPENNMS\_ETC/imports' directory.

Clicking the *Import* button will cause the *Audit Phase* of *Provisiond* to determine that all the nodes from the *Bronze* group (foreign source) should be deleted from the DB and will create *Delete* operations. At this point, if you are satisfied that the nodes have been deleted and that you will no longer require nodes to be defined in this Group, you will see that the *Delete Nodes* button has now changed to the *Delete Group* button. The *Delete Group* button is displayed when there are no nodes entities from that group (foreign source) in OpenNMS.

When no node entities from the group exist in OpenNMS, then the *Delete Group* button is displayed.

### 4.4.2. Advanced Provisioning Example

In the previous example, we provisioned 3 nodes and let *Provisiond* complete all of its import phases using a default foreign source definition. Each Provisioning Group can have a separate foreign source definition that controls:

- The rescan interval
- The services to be detected
- The policies to be applied

This example will demonstrate how to create a foreign source definition and how it is used to control the behavior of *Provisiond* when importing a *Provisioning Group/foreign source requisition*.

First let's simply provision the node and let the default foreign source definition apply.

Following the import, All the IP and SNMP interfaces, in addition to the interface specified in the requisition, have been discovered and added to the node entity. The default foreign source definition has no polices for controlling which interfaces that are discovered either get persisted or managed by OpenNMS.

## Service Detection

As IP interfaces are found during the node scan process, service detection tasks are scheduled for each IP interface. The service detections defined in the foreign source determines which services are to be detected and how (i.e. the values of the parameters that parameters control how the service is detected, port, timeout, etc.).

### Applying a New Foreign Source Definition

This example node has been provisioned using the Default foreign source definition. By navigating to the Provisioning Groups screen in the OpenNMS Web-UI and clicking the Edit Foreign Source link of a group, you can create a new foreign source definition that defines service detection and policies. The policies determine entity persistence and/or set attributes on the discovered entities that control OpenNMS' management behaviors.

In this UI, new Detectors can be added, changed, and removed. For this example, we will remove detection of all services except ICMP and DNS, change the timeout of ICMP detection, and a new Service detection for OpenNMS Web-UI.

Click the Done button and re-import the NMS Provisioning Group. During this and any subsequent re-imports or re-scans, the OpenNMS detector will be active, and the detectors that have been removed will no longer test for the related services for the interfaces on nodes managed in the provisioning group (requisition), however, the currently detected services will not be removed. There are 2 ways to delete the previously detected services:

1. Delete the node in the provisioning group, re-import, define it again, and finally re-import again
2. Use the ReST API to delete unwanted services. Use this command to remove each unwanted service from each interface, iteratively:

```
curl -X DELETE -H "Content-Type: application/xml" -u admin:admin
http://localhost:8980/opennms/rest/nodes/6/ipinterfaces/172.16.1.1/services/DNS
```

#### TIP

There is a sneaky way to do #1. Edit the provisioning group and just change the foreign ID. That will make Provisiond think that a node was deleted and a new node was added in the same requisition! Use this hint with caution and an full understanding of the impact of deleting an existing node.

### Provisioning with Policies

The Policy API in Provisiond allow you to control the persistence of discovered IP and SNMP Interface entities and Node Categories during the Scan phase.

The Matching IP Interface policy controls whether discovered I interfaces are to be persisted and if they are to be persisted, whether or not they will be forced to be Managed or Unmanaged.

Continuing with this example Provisioning Group, we are going to define a few policies that:

- a. Prevent discovered 10 network addresses from being persisted
- b. Force 192.168 network addresses to be unmanaged

From the foreign source definition screen, click the Add Policy button and you the definition of a new policy will begin with a field for naming the policy and a drop down list of the currently installed policies. Name the policy *no10s*, make sure that the *Match IP Interface policy* is specified in the class list and click the Save button. This action will automatically add all the parameters required for the policy.



The two required parameters for this policy are `action` and `matchBehavior`.

The `DO_NOT_PERSIST` action does just what it indicates, it prevents discovered IP interface entities from being added to OpenNMS when the `matchBehavior` is satisfied. The `Manage` and `UnManage` values for this action allow the IP interface entity to be persisted by control whether or not that interface should be managed by OpenNMS.

The `matchBehavior` action is a boolean control that determines how the optional parameters will be evaluated. Setting this parameter's value to `ALL_PARAMETERS` causes `Provisiond` to evaluate each optional parameter with boolean `AND` logic and the value `ANY_PARAMETERS` will cause `OR` logic to be applied.

Now we will add one of the optional parameters to filter the 10 network addresses. The Matching IP Interface policy supports two additional parameters, `hostName` and `ipAddress`. Click the `Add Parameter` link and choose `ipAddress` as the `key`. The `value` for either of the optional parameters can be an exact or regular expression match. As in most configurations in OpenNMS where regular expression matching can be optionally applied, prefix the value with the `~` character.

Any subsequent scan of the node or re-imports of NMS provisioning group will force this policy to be applied. IP Interface entities that already exist that match this policy will not be deleted. Existing interfaces can be deleted by recreating the node in the `Provisioning Groups` screen (simply change the foreign ID and re-import the group) or by using the ReST API:

```
curl -X DELETE -H "Content-Type: application/xml" -u admin:admin
http://localhost:8980/opennms/rest/nodes/6/ipinterfaces/10.1.1.1
```

The next step in this example is to define a policy that sets discovered 192.168 network addresses to be unmanaged (not managed) in OpenNMS. Again, click the `Add Policy` button and let's call this policy `noMgt192168s`. Again, choose the `Match IP Interface` policy and this time set the action to `UNMANAGE`.

**NOTE** | The `UNMANAGE` behavior will be applied to existing interfaces.

Like the `Matching IP Interface Policy`, this policy controls the whether discovered SNMP interface entities are to be persisted and whether or not OpenNMS should collect performance metrics from the SNMP agent for Interface's index (MIB2 `IfIndex`).

In this example, we are going to create a policy that doesn't persist interfaces that are `AAL5` over `ATM` or type `49` (`ifType`). Following the same steps as when creating an IP Management Policy, edit the foreign source definition and create a new policy. Let's call it: `noAAL5s`. We'll use `Match SNMP Interface` class for each policy and add a parameter with `ifType` as the `key` and `49` as the `value`.

**NOTE** | At the appropriate time during the scanning phase, `Provisiond` will evaluate the policies in the foreign source definition and take appropriate action. If during the policy evaluation process any policy matches for a "DO\_NOT\_PERSIST" action, no further policy evaluations will happen for that particular entity (IP Interface, SNMP Interface).

With this policy, nodes entities will automatically be assigned categories. The policy is defined in the same manner as the IP and SNMP interface polices. Click the `Add Policy` button and give the policy name, `cisco` and choose the `Set Node Category` class. Edit the required `category` key and set the value to `Cisco`. Add a policy parameter and choose the `sysObjectId` key with a value `~^\.1\.3\.6\.1\.4\.1\.9\..*`.

## New Import Capabilities

Several new XML entities have been added to the import requisition since the introduction of the OpenNMS Importer service in version 1.6. So, in addition to provisioning the basic node, interface, service, and node categories, you can now also provision asset data.

### Provisiond Configuration

The configuration of the Provisioning system has moved from a properties file ('model-importer.properties') to an XML based configuration container. The configuration is now extensible to allow the definition of 0 or more import requisitions each with their own *Cron* based schedule for automatic importing from various sources (intended for integration with external URL such as HTTP and this new DNS protocol handler).

A default configuration is provided in the OpenNMS 'etc/' directory and is called: 'provisiond-configuration.xml'. This default configuration has an example for scheduling an import from a DNS server running on the localhost requesting nodes from the zone, localhost and will be imported once per day at the stroke of midnight. Not very practical but is a good example.

```
<?xml version="1.0" encoding="UTF-8"?>
  <provisiond-configuration xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation=
"http://xmlns.opennms.org/xsd/config/provisiond-configuration"
    foreign-source-dir="/opt/opennms/etc/foreign-sources"
    requisition-dir="/opt/opennms/etc/imports"
    importThreads="8"
    scanThreads="10"
    rescanThreads="10"
    writeThreads="8" >
  <!--
    http://quartz.sourceforge.net/javadoc/org/quartz/CronTrigger.html[http://quartz.sourceforge.net/ja
vadoc/org/quartz/CronTrigger.html]
    Field Name Allowed Values Allowed Special Characters
    Seconds 0-59 , - * / Minutes 0-59 , - * / Hours 0-23 , - * /
    Day-of-month 1-31, - * ? / L W C Month 1-12 or JAN-DEC, - * /
    Day-of-Week 1-7 or SUN-SAT, - * ? / L C # Year (Opt)empty, 1970-2099, - * /
  -->

  <requisition-def import-name="NMS"
    import-url-resource="file://opt/opennms/etc/imports/NMS.xml">
    <cron-schedule>0 0 * * ? * </cron-schedule> <!-- daily, at midnight -->
  </requisition-def>
</provisiond-configuration>
```

Like many of the daemon configurations in the 1.7 branch, *Provisiond's* configuration is re-loadable without having to restart OpenNMS. Use the reloadDaemonConfig uei:

```
/opt/opennms/bin/send-event.pl uei.opennms.org/internal/reloadDaemonConfig --parm 'daemonName Provisiond'
```

This means that you don't have to restart OpenNMS every time you update the configuration!

### Provisioning Asset Data

The Provisioning Groups Web-UI had been updated to expose the ability to add Node Asset data in an import requisition. Click the *Add Node Asset* link and you can select from a drop down list all the possible node asset attributes that can be defined.

After an import, you can navigate to the *Node Page* and click the *Asset Info* link and see the asset data that was just provided in the requisition.

## External Requisition Sources

Because Provisiond takes a *URL* as the location service for import requisitions, OpenNMS can be easily extended to support sources in addition to the native URL handling provided by Java: *file://*, *http://*, and *https://*. When you configure *Provisiond* to import requisitions on a schedule you specify using a *URL Resource*. For requisitions created by the *Provisioning Groups* WebUI, you can specify a file based URL.

**CAUTION** | <need further documentation>

### Provisioning Nodes from DNS

The new Provisioning service in OpenNMS is continuously improving and adapting to the needs of the community. One of the most recent enhancements to the system is built upon the very flexible and extensible API of referencing an import requisition's location via a URL. Most commonly, these URLs are files on the file system (i.e. 'file:/opt/opennms/etc/' 'imports/<my-provisioning-group.xml>') as requisitions created by the Provisioning Groups UI. However, these same requisitions for adding, updating, and deleting nodes (based on the original model importer) can also come from URLs specifying the HTTP protocol: <http://myinventory.server.org/nodes.cgi>

Now, using Java's extensible protocol handling specification, a new protocol handler was created so that a URL can be specified for requesting a Zone Transfer (*AXFR*) request from a DNS server. The *A records* are recorded and used to build an import requisition. This is handy for organizations that use DNS (possibly coupled with an IP management tool) as the data base of record for nodes in the network. So, rather than ping sweeping the network or entering the nodes manually into OpenNMS Provisioning UI, nodes can be managed via 1 or more DNS servers. The format of the URL for this new protocol handler is:

```
dns://<host>[:port]/<zone>[/<foreign-source>/?expression=<regex>]
```

### Simple Example

```
dns://my-dns-server/myzone.com
```

This will import all *A records* from the host *my-dns-server* on port 53 (default port) from zone *myzone.com* and since the foreign source (a.k.a. the provisioning group) is not specified it will default to the specified zone.

You can also specify a subset of the *A records* from the zone transfer using a regular expression:

```
dns://my-dns-server/myzone.com/portland/?expression=^por-.*
```

This will import all nodes from the same server and zone but will only manage the nodes in the zone matching the regular expression *^port-.\** and they will be assigned a unique foreign source (provisioning group) for managing these nodes as a subset of nodes from within the specified zone.

If your expression requires URL encoding (for example you need to use a *?* in the expression) it must be properly encoded.

```
dns://my-dns-server/myzone.com/portland/?expression=^por[0-9]%3F
```

Currently, the DNS server requires to be setup to allow a zone transfer from the OpenNMS server. It is recommended that a secondary DNS server is running on OpenNMS and that the OpenNMS server be allowed to request a zone transfer. A quick way to test if zone transfers are working is:

```
dig -t AXFR @<dn5Server> <zone>
```

## 4.5. Adapters

The OpenNMS *Provisiond* API also supports *Provisioning Adapters* (plugins) for integration with external systems during the provisioning Import phase. When node entities are added, updated, deleted, or receive a configuration management change event, OpenNMS will call the adapter for the provisioning activities with integrated systems.

Currently, OpenNMS supports the following adapters:

### 4.5.1. DDNS Adapter

The Opposite end of *Provisiond* integration from the DNS Requisition Import, is the *DDNS adapter*. This adapter uses the *dynamic DNS protocol* to update a DNS system as nodes are provisioned into OpenNMS. To configure this adapter, edit the 'opennms.properties' file and set the `importer.adapter.dns.server` property:

```
importer.adapter.dns.server=192.168.1.1
```

### 4.5.2. RANCID Adapter

Integration has been integrated with RANCID though this new API.

**CAUTION** | <More documentation needed>

**CAUTION** | Maps (soon to be moved to Mapd) <documentation required>

**CAUTION** | WiMax-Link (soon to be moved to Linkd) <documentation required>

## 4.6. Integrating with Provisiond

The ReST API should be used for integration from other provisioning systems with OpenNMS. The ReST API provides an interface for defining foreign sources and requisitions.

### 4.6.1. Provisioning Groups of Nodes

Just as with the WebUI, groups of nodes can be managed via the ReST API from an external system. The steps are:

1. Create a Foreign Source (if not using the default) for the group
2. Update the SNMP configuration for each node in the group
3. Create/Update the group of nodes

### 4.6.2. Example

## Step 1 - Create a Foreign Source

If policies for this group of nodes are going to be specified differently than the default policy, then a foreign source should be created for the group. Using the ReST API, a foreign source can be provided. Here is an example:

### NOTE

The XML can be imbedded in the `curl` command option `-d` or be referenced from a file if the `@` prefix is used with the file name as in this case.

The XML file: 'customer-a.foreign-source.xml':

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<foreign-source date-stamp="2009-10-12T17:26:11.616-04:00" name="customer-a" xmlns=
"http://xmlns.opennms.org/xsd/config/foreign-source">
  <scan-interval>1d</scan-interval>
  <detectors>
    <detector class="org.opennms.netmgt.provision.detector.icmp.IcmpDetector" name="ICMP"/>
    <detector class="org.opennms.netmgt.provision.detector.snmp.SnmpDetector" name="SNMP"/>
  </detectors>
  <policies>
    <policy class="org.opennms.netmgt.provision.persist.policies.MatchingIpInterfacePolicy" name="no-
192-168">
      <parameter value="UNMANAGE" key="action"/>
      <parameter value="ALL_PARAMETERS" key="matchBehavior"/>
      <parameter value="~^192\.168\..*" key="ipAddress"/>
    </policy>
  </policies>
</foreign-source>
```

Here is an example `curl` command used to create the foreign source with the above foreign source specification above:

```
curl -v -u admin:admin -X POST -H 'Content-type: application/xml' -d '@customer-a.foreign-source.xml'
http://localhost:8980/opennms/rest/foreignSources
```

Now that you've created the foreign source, it needs to be deployed by Provisiond. Here an the example using the `curl` command to deploy the foreign source:

```
curl -v -u admin:admin http://localhost:8980/opennms/rest/foreignSources/pending/customer-a/deploy -X PUT
```

### NOTE

The current API doesn't strictly follow the ReST design guidelines and will be updated in a later release.

## Step 2 - Update the SNMP configuration

The implementation only supports a `PUT` request because it is an implied "Update" of the configuration since it requires an IP address and all IPs have a default configuration. This request is is passed to the SNMP configuration factory in OpenNMS for optimization of the configuration store 'snmp-config.xml'. This example changes the community string for the IP address 10.1.1.1 to `yRuSonoZ`.

### NOTE

Community string is the only required element

```
curl -v -X PUT -H "Content-Type: application/xml" -H "Accept: application/xml" -d <snmp-
info><community>yRuSonoZ</community><port>161</port><retries>1</retries><timeout>2000</timeout><version>v2
</version></snmp-info>" -u admin:admin http://localhost:8980/opennms/rest/snmpConfig/10.1.1.1
```

### Step 3 - Create/Update the Requisition

This example adds 2 nodes to the Provisioning Group, *customer-a*. Note that the foreign-source attribute typically has a 1 to 1 relationship to the name of the Provisioning Group requisition. There is a direct relationship between the foreign-source attribute in the requisition and the foreign source policy specification. Also, typically, the name of the provisioning group will also be the same. In the following example, the ReST API will automatically create a provisioning group based on the value foreign-source attribute specified in the XML requisition.

```
curl -X POST -H "Content-Type: application/xml" -d "<?xml version='1.0' encoding='UTF-8'?><model-import xmlns='http://xmlns.opennms.org/xsd/config/model-import' date-stamp='2009-03-07T17:56:53.123-05:00' last-import='2009-03-07T17:56:53.117-05:00' foreign-source='customer-a'><node node-label='p-brane' foreign-id='1' ><interface ip-addr='10.0.1.3' descr='en1' status='1' snmp-primary='P'><monitored-service service-name='ICMP'></monitored-service service-name='SNMP'></interface><category name='Production'><category name='Routers'></node><node node-label='m-brane' foreign-id='1' ><interface ip-addr='10.0.1.4' descr='en1' status='1' snmp-primary='P'><monitored-service service-name='ICMP'></monitored-service service-name='SNMP'></interface><category name='Production'><category name='Routers'></node></model-import>" -u admin:admin http://localhost:8980/opennms/rest/requisitions
```

A provisioning group file called 'etc/imports/customer-a.xml' will be found on the OpenNMS system following the successful completion of this `curl` command and will also be visible via the WebUI.

#### NOTE

*Add, Update, Delete* operations are handled via the ReST API in the same manner as described in detailed specification.

## 4.7. Provisioning Single Nodes (Quick Add Node)

Often, it is requested that a single node add/update be completed for an already defined provisioning group. There is a ReST API for the *Add Node* implementation found in the OpenNMS Web-UI. For this to work, the provisioning group must already exist in the system even if there are no nodes defined in the group.

1. Create a foreign source (if required)
2. Specify SNMP configuration
3. Provide a single node with the following specification

## 4.8. Fine Grained Provisioning Using *provision.pl*

We have created a Perl script to help your team with this provisioning. It is in the '/opt/opennms/bin/' directory when you install from our SNAPSHOT builds. The script has most all the operations you need for interfacing from WAVE and you should be able to use it or duplicate the code in WAVE. The options that are not available can be added to the script if you need them but everything is fully available in the REST interface. The script provides an easy interface to the REST API and should help a lot but making the examples easier to read and having code to inspect sometimes makes understanding the API much easier, as well.

The script '/opt/opennms/bin/provision.pl', has many options but the first 3 optional parameters are described here:

#### NOTE

You can use `--help` to the script to see all the available options.

```
--username (default: admin)
--password (default: admin)
--url (default: http://localhost:8980/opennms/rest)
```

We stand-by to help with any questions they may have. Additionally, we should get the latest software installed so that they can start testing. It would be good to have installs from the nightly SNAPSHOT builds so that we can keep it easily and quickly updated if there are any changes we have to make for you.

### 4.8.1. First, Create a new Provisioning Group

Provisioning Groups are created with import requisitions. The script provides an easy access to the REST API using the *requisition* option:

```
/opt/opennms/bin/provision.pl requisition customer1
```

This command will create a new requisition (provisioning group) in the '/opt/opennms/etc/imports/pending/' directory. It will be an empty requisition (provisioning group). Empty meaning there will be the import definition only with no nodes.

#### IMPORTANT

Notice that the group is in the 'pending' directory. This allows you to iteratively create the group and then later actually import/provide the nodes in the group into OpenNMS. This hands all adds/changes/deletes at once. So, you could be making changes all day and then at night either have a schedule in OpenNMS that imports the group automatically or you can send a command through the REST service from WAVE to have the pending group imported/reimported. This is defined in the docs.

```
$ cat /opt/opennms/etc/imports/pending/customer1.xml
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<model-import foreign-source="customer1"
  date-stamp="2010-01-12T09:29:23.104-05:00"
  xmlns="http://xmlns.opennms.org/xsd/config/model-import">
</model-import>
```

You can also get a list of all existing provisioning groups (import requisitions) with the *list* option of the *provision.pl* script:

```
/opt/opennms/bin/provision.pl list
```

### 4.8.2. Add a Node to an Existing Provisioning Group

Okay, the script we provided helps one to managed provisioning group elements at a very fine grained level. This example shows you how to handle adding a node and all the node elements with fine grained requests. Note, that you could create the resulting XML in WAVE and send the entire group as an XML document to the REST API as I've attempted to document in the docs. I will be including this example in a updated version of the docs, ASAP.

#### Create the Node Element

```
/opt/opennms/bin/provision.pl node add customer1 1 node-a
```

This command creates a node element in the provisioning group (a.k.a requisition) *customer1* called *node-a* using the script's *node* option. Note it has no interfaces or services, yet.

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<model-import foreign-source="customer1"
  date-stamp="2010-01-12T09:29:23.104-05:00" xmlns="http://xmlns.opennms.org/xsd/config/model-
import">
  <node node-label="node-a" foreign-id="1"/>
</model-import>
```

### Add a Interface Element to that Node

```
/opt/opennms/bin/provision.pl interface add customer1 1 127.0.0.1
```

This command adds an interface element to the node element using the *interface* option to the 'provision.pl' command and it can now be seen in the pending requisition:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<model-import foreign-source="customer1"
  date-stamp="2010-01-12T09:31:21.029-05:00" xmlns="http://xmlns.opennms.org/xsd/config/model-
import">
  <node node-label="node-a" foreign-id="1">
    <interface ip-addr="127.0.0.1"/>
  </node>
</model-import>
```

### Add a Couple of Services to that Interface

```
/opt/opennms/bin/provision.pl service add customer1 1 127.0.0.1 ICMP
/opt/opennms/bin/provision.pl service add customer1 1 127.0.0.1 SNMP
```

This adds the 2 services to the specified 127.0.0.1 interface and is now in the pending XML document.

#### NOTE

These Services must already be defined in the foreign-source definition for this *group*. There is a default foreign source definition, btw. This is covered in the docs we provided.

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<model-import foreign-source="customer1"
  date-stamp="2010-01-12T09:32:14.885-05:00" xmlns="http://xmlns.opennms.org/xsd/config/model-
import">
  <node node-label="node-a" foreign-id="1">
    <interface ip-addr="127.0.0.1">
      <monitored-service service-name="ICMP"/>
      <monitored-service service-name="SNMP"/>
    </interface>
  </node>
</model-import>
```

### Set the Primary SNMP Interface

```
/opt/opennms/bin/provision.pl interface set customer1 1 127.0.0.1 snmp-primary P
```

This sets the 127.0.0.1 interface to be the Primary SNMP interface:



```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<model-import last-import="2010-01-12T09:37:27.373-05:00"
  foreign-source="customer1" date-stamp="2010-01-12T11:12:23.738-05:00" xmlns=
"http://xmlns.opennms.org/xsd/config/model-import">
  <node node-label="node-a" foreign-id="1">
    <interface snmp-primary="P" ip-addr="127.0.0.1">
      <monitored-service service-name="ICMP"/>
      <monitored-service service-name="SNMP"/>
    </interface>
  </node>
</model-import>
```

### Add a couple Node Categories

```
/opt/opennms/bin/provision.pl category add customer1 1 Routers
/opt/opennms/bin/provision.pl category add customer1 1 Production
```

This adds the 2 categories to the node and is now in the pending XML document.

#### NOTE

These categories are: a) case sensitive and b) do not have to already be defined in OpenNMS. They will be created on the fly during the import if they do not already exist.

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<model-import foreign-source="customer1"
  date-stamp="2010-01-12T09:33:57.740-05:00" xmlns="http://xmlns.opennms.org/xsd/config/model-
import">
  <node node-label="node-a" foreign-id="1">
    <interface ip-addr="127.0.0.1">
      <monitored-service service-name="ICMP"/>
      <monitored-service service-name="SNMP"/>
    </interface>
    <category name="Servers"/>
    <category name="Production"/>
  </node>
</model-import>
```

### Setting Asset Fields on a Node

```
/opt/opennms/bin/provision.pl asset add customer1 1 serialnumber 9999
```

This will add value of 9999 to the asset field: *serialnumber*:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<model-import foreign-source="customer1"
  date-stamp="2010-01-12T09:35:48.343-05:00" xmlns="http://xmlns.opennms.org/xsd/config/model-
import">
  <node node-label="node-a" foreign-id="1">
    <interface ip-addr="127.0.0.1">
      <monitored-service service-name="ICMP"/>
      <monitored-service service-name="SNMP"/>
    </interface>
    <category name="Servers"/>
    <category name="Production"/>
    <asset value="9999" name="serialnumber"/>
  </node>
</model-import>
```

#### Deploy the Import Requisition (Creating the Group)

```
/opt/opennms/bin/provision.pl requisition import customer1
```

This will cause OpenNMS Provisiond to import the pending requisition. The XML document will be moved from the '/opt/opennms/imports/pending' directory to the '/opt/opennms/imports' directory. The philosophy is that the XML document in the 'imports/' directory should be reflective of what is actually supposed to be in the DB.

**CAUTION** | The behavior changed. Mixing ReST and UI is dangerous.

Very much the same as the add, except, a single delete command and a re-import is required. What happens is that the audit phase is run by Provisiond (this is detailed in the docs we sent) and it will be determined that a node has been removed from the group (requisition) and the node will be deleted from the DB and all services will stop activities related to it.

```
/opt/opennms/bin/provision.pl node delete customer1 1 node-a
/opt/opennms/bin/provision.pl requisition import customer1
```

This, also, will create a copy of the currently deployed requisition, remove the node-a node element, and place it in the pending directory, so it too must be deployed so that the node is removed from the provisioning group.

```
/opt/opennms/bin/provision.pl requisition import customer1
```

This completes the life cycle of managing a node element, iteratively, in a import requisition.

## 4.9. Yet Other API Examples

The 'provision.pl' script doesn't supply this feature but you can get it via the REST API. Here is an example using `curl`:

```
#!/bin/bash
REQ=$1
curl -X GET -H "Content-Type: application/xml" -u admin:admin
http://localhost:8980/opennms/rest/requisitions/$REQ 2>/dev/null | xmllint --format -
```

# Chapter 5. OpenNMS Operation

# Chapter 6. JMX Configuration Generator

*OpenNMS* implements the *JMX* protocol to collect long term performance data for *Java* applications. There are a huge variety of metrics available and administrators have to select which information should be collected. The *JMX Configuration Generator Tools* is build to help generating valid complex *JMX* data collection configuration and *RRD graph* definitions for *OpenNMS*.

This tool is available as CLI and a web based version.

## 6.1. Web based utility

Complex *JMX* data collection configurations can be generated from a web based tool. It collects all available *MBean Attributes* or *Composite Data Attributes* from a *JMX* enabled *Java* application.

The workflow of the tool is:

1. Connect with *JMX* or *JMXMP* against a *MBean Server* provided of a *Java* application
2. Retrieve all *MBean* and *Composite Data* from the application
3. Select specific *MBeans* and *Composite Data* objects which should be collected by *OpenNMS*
4. Generate *JMX Collectd* configuration file and *RRD graph* definitions for *OpenNMS* as downloadable archive

The following connection settings are supported:

- Ability to connect to *MBean Server* with *RMI* based *JMX*
- Authentication credentials for *JMX* connection
- Optional: *JMXMP* connection

The web based configuration tool can be used in the *OpenNMS Web Application* in administration section *Admin JMX Configuration Generator*.

### 6.1.1. Configure JMX Connection

At the beginning the connection to an *MBean Server* of a *Java* application has to be configured.

? 1. Service Configuration / 2. MBeans Configuration / 3. OpenNMS Configuration

---

Service name\*

Host\*

Port\*

Authentication

Skip JVM MBeans

Run writable MBeans

JMXMP

>

Figure 9. *JMX* connection configuration window

- *Service name*: The name of the service to bind the *JMX* data collection for *Collectd*

- **Host:** IP address or *FQDN* connecting to the *MBean Server* to load *MBeans* and *Composite Data* into the generation tool
- **Port:** Port to connect to the *MBean Server*
- **Authentication:** Enable / Disable authentication for *JMX* connection with username and password
- **Skip JVM MBeans:** Enable / Disable retrieving generic *Java JVM MBeans*
- **Run writable MBeans:** Enable / Disable retrieving writable *MBean Attributes*
- **JMXMP:** Enable / Disable *JMX Messaging Protocol* instead of using *JMX* over *RMI*

**NOTE** By default writable MBeans are not included, even if they are readable. Enable to exclude/include writable MBeans as well.

By clicking the arrow ( > ) the *MBeans* and *Composite Data* will be retrieved with the given connection settings. The data is loaded into the *MBeans Configuration* screen which allows to select metrics for the data collection configuration.

### 6.1.2. Select MBeans and Composite

The *MBeans Configuration* section is used to assign the *MBean* and *Composite Data attributes* to *RRD domain* specific data types and data source names.

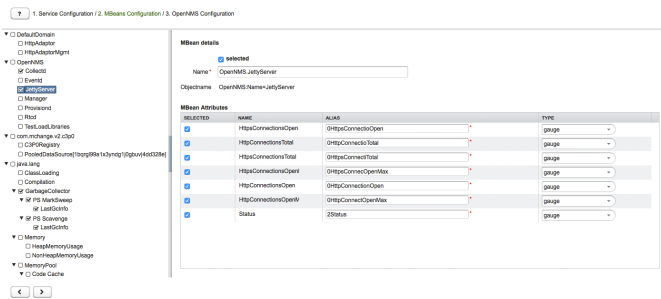


Figure 10. Select MBeans or Composite Data for OpenNMS data collection

The left sidebar shows the tree with the *JMX Domain*, *MBeans* and *Composite Data* hierarchy retrieved from the *MBean Server*. To select or deselect all attributes use *Mouse right click select/deselect*.

The right panel shows the *MBean Attributes* with the *RRD* specific mapping and allows to select or deselect specific *MBean Attributes* or *Composite Data Attributes* for the data collection configuration.

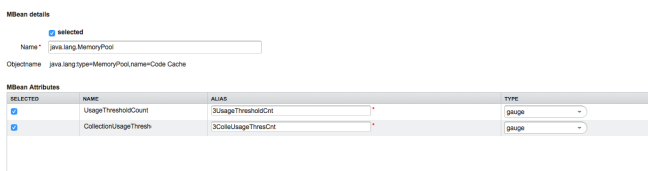


Figure 11. Configure MBean attributes for data collection configuration

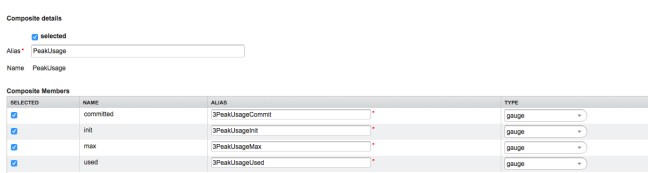


Figure 12. Configure Composite attributes for data collection configuration

- *MBean Name* or *Composite Alias*: Identifies the *MBean* or the *Composite Data* object
- *Selected*: Enable/Disable the *MBean attribute* or *Composite Member* to be included in the data collection configuration
- *Name*: Name of the *MBean attribute* or *Composite Member*
- *Alias*: the *data source name* for persisting measurements in *RRD* or *JRobin* file
- *Type*: *Gauge* or *Counter* data type for persisting measurements in *RRD* or *JRobin* file

The *MBean Name*, *Composite Alias* and *Name* are validated against special characters. For the *Alias* inputs are validated to be not longer then 19 characters and have to be unique in the data collection configuration.

### 6.1.3. Download and include configuration

The last step is generating the following configuration files for *OpenNMS*:

- *collectd-configuration.xml*: Generated sample configuration assigned to a service with a matching data collection group
- *jmx-datacollection-config.xml*: Generated *JMX* data collection configuration with the selected *MBeans* and *Composite Data*
- *snmp-graph.properties*: Generated default *RRD* graph definition files for all selected metrics

The content of the configuration files can be copy & pasted or can be downloaded as *ZIP archive*.

#### NOTE

If the content of the configuration file exceeds 2,500 lines, the files can only be downloaded as *ZIP archive*.

## 6.2. CLI based utility

The command line (*CLI*) based tool is not installed by default. It is available as *Debian* and *RPM* package in the official repositories.

### 6.2.1. Installation

*RHEL* based installation with *Yum*

```
yum install opennms-jmx-config-generator
```

*Debian* based installation with *apt*

```
apt-get install opennms-jmx-config-generator
```

### 6.2.2. Usage

The installed package provides the `${OPENNMS_HOME}/bin/jmx-config-generator` executable. It is necessary to run the tool in two steps:

The following example runs the tool with minimal arguments and generates a *JMX* data collection configuration.

## Generate JMX data collection for Java JVM and OpenNMS

```
./jmx-config-generator -jmx -host localhost -port 18980 -out myjmx-datacollection-config.xml
```

### IMPORTANT

Check the file and see if there are **alias** names with more than 19 characters. This errors are marked with **NAME\_CRASH\_AS\_19\_CHAR\_VALUE**

Based on the **myjmx-datacollection-config.xml** the **RRD** graph definitions can be generated using the following command.

### Generate RRD graph definitions for a given JMX data collection configuration

```
./jmx-config-generator -graph -input myjmx-datacollection-config.xml -out myjmx-graph.properties
```

### NOTE

The **JMX** data collection configuration has to be manually included in the existing **OpenNMS** configuration. If a unique file name for the **RRD** graph definition is chosen, the file can be dropped in **`\${OPENNMS\_HOME}/etc/snmp-graph.properties.d** directory.

The command line tool can be started with the following arguments:

Argument	Description
<b>-dictionary</b>	Path to a dictionary file for replacing attribute names and part of <i>MBean attributes</i> . The file should have for each line a replacement, e.g. <b>Auxillary:Auxil</b> .
<b>-graph</b>	Mode to generate <b>RRD</b> graph definition file from a given <b>JMX</b> data collection configuration. You can't mix <b>-graph</b> with <b>-jmx/-jmxmp</b>
<b>-host</b>	Hostname or IP Address of <b>JMX-RMI</b> host
<b>-input</b>	<b>JMX</b> data collection configuration file as input for the <b>RRD</b> graph definition.
<b>-jmx</b>	Generate <b>JMX</b> data collection connecting to <b>MBean Server</b> via <b>JMX</b> over <b>RMI</b>
<b>-jmxmp</b>	Generate <b>JMX</b> data collection connecting to <b>MBean Server</b> via <b>JMXMP</b>
<b>-out</b>	Path to a file to write generated <b>RRD</b> graph definition
<b>-username</b>	Username to authenticate connection
<b>-password</b>	Password to authenticate connection
<b>-port</b>	Port for connection
<b>-runWritableMBeans</b>	Include <b>MBeans</b> that are read- and writable.
<b>-service</b>	The <b>Service Name</b> used as <b>JMX</b> data collection name.
<b>-skipDefaultVM</b>	If this option is set, default Java JVM <b>MBeans</b> are removed.
<b>-template</b>	Custom template file for <b>RRD</b> graph definitions

<code>-url</code>	<p>Custom connection <i>URL</i>:</p> <pre>&lt;hostname&gt;:&lt;port&gt;  service:jmx:&lt;protocol&gt;:&lt;sap&gt;  service:jmx:remoting-jmx://&lt;hostname&gt;:&lt;port&gt;</pre>
-------------------	---

### 6.2.3. Graph Templates

It is possible to use a user-defined *RRD* graph template. The option `-template` followed by a file uses an external template file.

```
./jmx-config-generator -graph -input myjmx-datacollection-config.xml -out myjmx-graph.properties -template myTemplate.vm
```

The template file has to be an [Apache Velocity](#) template. The sample represents the template that is used by default:

*Example custom RRD graph template*

```
reports=#foreach( $report in $reportsList )
${report.id}#if( $foreach.hasNext ), \
#end
#end

#foreach( $report in $reportsBody )

#[#####]#
#[##]# $report.id
#[#####]#
report.${report.id}.name=${report.name}
report.${report.id}.columns=${report.graphResources}
report.${report.id}.type=interfaceSnmpp
report.${report.id}.command="--title=${report.title}" \
--vertical-label=${report.verticalLabel}" \
#foreach($graph in $report.graphs )
DEF:${graph.id}={rrd${foreach.count}}:${graph.resourceName}:AVERAGE \
AREA:${graph.id}#${graph.coloreB} \
LINE2:${graph.id}#${graph.coloreA}:${graph.description}" \
GPRINT:${graph.id}:AVERAGE:" Avg \\: %8.2lf %s" \
GPRINT:${graph.id}:MIN:" Min \\: %8.2lf %s" \
GPRINT:${graph.id}:MAX:" Max \\: %8.2lf %s\n" \
#end
#end
```



# Chapter 7. Special Cases and Workarounds

## 7.1. Overriding SNMP Client Behavior

By default, the SNMP subsystem in {opennms-product-name} does not treat *any* RFC 3416 `error-status` as fatal. Instead, it will attempt to continue the request, if possible. However, only a subset of errors will cause {opennms-product-name}'s SNMP client to attempt retries. The default SNMP `error-status` handling behavior is as follows:

Table 54. Default SNMP Error Status Behavior

<code>error-status</code>	Fatal?	Retry?
<code>noError(0)</code>	false	false
<code>tooBig(1)</code>	false	true
<code>noSuchName(2)</code>	false	true
<code>badValue(3)</code>	false	false
<code>readOnly(4)</code>	false	false
<code>genErr(5)</code>	false	true
<code>noAccess(6)</code>	false	true
<code>wrongType(7)</code>	false	false
<code>wrongLength(8)</code>	false	false
<code>wrongEncoding(9)</code>	false	false
<code>wrongValue(10)</code>	false	false
<code>noCreation(11)</code>	false	false
<code>inconsistentValue(12)</code>	false	false
<code>resourceUnavailable(13)</code>	false	false
<code>commitFailed(14)</code>	false	false
<code>undoFailed(15)</code>	false	false
<code>authorizationError(16)</code>	false	true
<code>notWritable(17)</code>	false	false
<code>inconsistentName(18)</code>	false	false

You can override this behavior by setting a property inside `/${OPENNMS_HOME}/etc/opennms.properties` in the form:

```
org.opennms.netmgt.snmp.errorStatus.[statusCode].[type]
```

For example, to make `authorizationError(16)` abort and not retry, you would set:

```
org.opennms.netmgt.snmp.errorStatus.16.fatal=true
org.opennms.netmgt.snmp.errorStatus.16.retry=false
```